Subject: Idea Suggestion
Posted by _SSnipe_ on Sun, 22 Jun 2008 17:44:23 GMT
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This to me sounds pretty cool and maybe to lot of others aswell.
Have it so you can load different skins per maps.
Not sure how but would be cool to have different skins per map you want.
If its possible that is.

Subject: Re: Idea Suggestion
Posted by TD on Sun, 22 Jun 2008 17:45:43 GMT
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Is it an idea or a suggestion?

Subject: Re: Idea Suggestion
Posted by _SSnipe_ on Sun, 22 Jun 2008 17:55:03 GMT
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TD wrote on Sun, 22 June 2008 10:45Is it an idea or a suggestion?
both, they should put it in with the new patch

Subject: Re: Idea Suggestion
Posted by Ghostshaw on Sun, 22 Jun 2008 17:57:23 GMT
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Per map maybe not, but maybe per server.

Subject: Re: Idea Suggestion
Posted by Goztow on Sun, 22 Jun 2008 18:03:44 GMT
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Per map: why? Bright pink is recognisable enough on every map...

/sarcastic mood

Subject: Re: Idea Suggestion
Posted by _SSnipe_ on Sun, 22 Jun 2008 18:04:18 GMT
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per server would be cool to but im thinking find a way so client side when you put a custom skin into a mix file it shell ignore the always.dat and run it so have different skins you choose per map you place them in

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Subject: Re: Idea Suggestion
Posted by Ghostshaw on Sun, 22 Jun 2008 18:09:59 GMT
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That won't happen.

Subject: Re: Idea Suggestion
Posted by _SSnipe_ on Sun, 22 Jun 2008 18:14:51 GMT
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Ghostshaw wrote on Sun, 22 June 2008 11:09That won't happen.
is anything related to it possible?