

---

Subject: Suicide with a ramjet  
Posted by [Veyrdite](#) on Sat, 21 Jun 2008 11:44:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

A few minutes ago I was on Renegade Community #1 when I experienced a strange server kill message. It said that a player killed himself with a ramjet right after he killed me in my kamikaze suit up close. Is this a kamikaze script glitch or a splash-damage hack?  
Unfortunately all I have from my chat log is a bunch of nulls.

Quote:[21:33:35] Host: [RC] Some crazy ass Nod guy just got an experimental kamikaze Suit.  
[21:33:35] (null):  
[21:33:35] (null):  
[21:33:35] (null):  
[21:33:35] (null):  
[21:33:36] (null):  
[21:33:38] (null):  
[21:33:41] (null):  
[21:33:42] (null):  
[21:33:43] (null):  
[21:33:43] (null):  
[21:33:50] (null):  
[21:33:52] Host: [RC] Player walkabout has gained an Auto-Recommend for being a good repairer!

Note that Walkabout is not the player!  
The server and I were running resurrection at the time.

---

---

Subject: Re: Suicide with a ramjet  
Posted by [Yrr](#) on Sat, 21 Jun 2008 12:55:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Splash damage is server-side and cannot be cheated.  
I guess that this wasn't really a bug. Under very rare conditions it is possible to damage yourself even without splash damage (same as that you can sometimes repair yourself).

---

---

Subject: Re: Suicide with a ramjet  
Posted by [BlueThen](#) on Sat, 21 Jun 2008 15:19:28 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Maybe he didn't kill himself using a ramjet, but died with a ramjet...

---

---

Subject: Re: Suicide with a ramjet  
Posted by [Yrr](#) on Sat, 21 Jun 2008 17:56:17 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

BlueThen wrote on Sat, 21 June 2008 17:19 Maybe he didn't kill himself using a ramjet, but died with a ramjet...

No, Resurrection shows the weapon causing the damage, not the weapon the player currently uses.

---

---

Subject: Re: Suicide with a ramjet  
Posted by [Veyrdite](#) on Sun, 22 Jun 2008 02:41:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Dthdealer wrote on Sat, 21 June 2008 21:44...killed himself with a ramjet...

Resurrection claimed he had an accidental death with his ramjet.

---

---

Subject: Re: Suicide with a ramjet  
Posted by [havoc9826](#) on Sun, 22 Jun 2008 03:11:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Maybe someone put a c4 on his face/arm/body and he shot at it from a certain angle, which made the shot ricochet onto himself? I've seen and done it before.

---

---

Subject: Re: Suicide with a ramjet  
Posted by [Veyrdite](#) on Sun, 22 Jun 2008 05:24:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

havoc9826 wrote on Sun, 22 June 2008 13:11 Maybe someone put a c4 on his face/arm/body and he shot at it from a certain angle, which made the shot ricochet onto himself? I've seen and done it before.

Since when does the W3D engine allow ricochets without the bullet bounce setting above 0?

---

---

Subject: Re: Suicide with a ramjet  
Posted by [nopol10](#) on Sun, 22 Jun 2008 08:33:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Try shooting thru a tree, the bullet gets deflected in all sorts of weird directions.

---

---

Subject: Re: Suicide with a ramjet  
Posted by [mr£ÄŞÄ-z](#) on Sun, 22 Jun 2008 08:45:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

nopol10 wrote on Sun, 22 June 2008 03:33 Try shooting thru a tree, the bullet gets deflected in all

---

sorts of weird directions.

Yep i remember i was ducked near a GDI APC then i tried to shot into the seats then i got a self Headshot

---

---

Subject: Re: Suicide with a ramjet

Posted by [Veyrdite](#) on Tue, 24 Jun 2008 06:31:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

nopol10 wrote on Sun, 22 June 2008 18:33Try shooting thru a tree, the bullet gets deflected in all sorts of weird directions.

The bullet hole and supposed "ricochet" marks appear, but the bullet does not actually deflect when I tried. I did notice that some projectiles such as the proxy mine can bounce off things, but not bullets.

---

---

Subject: Re: Suicide with a ramjet

Posted by [nopol10](#) on Tue, 24 Jun 2008 09:51:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Actually, a bullet does bounce away. I experienced this a lot when playing CanyonRiver in APB every time I tried to shoot someone standing behind a tree. None of the shots got through (to him) even though the person was in front of me according to radar.

---

---

Subject: Re: Suicide with a ramjet

Posted by [Veyrdite](#) on Wed, 25 Jun 2008 08:49:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

nopol10 wrote on Tue, 24 June 2008 19:51Actually, a bullet does bounce away. I experienced this a lot when playing CanyonRiver in APB every time I tried to shoot someone standing behind a tree. None of the shots got through (to him) even though the person was in front of me according to radar.

Isn't that just the tree stopping the bullets?

---

---

Subject: Re: Suicide with a ramjet

Posted by [nopol10](#) on Wed, 25 Jun 2008 09:48:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I can see it flying off though.

---