
Subject: Renegade Oldbie Re-union
Posted by [ADM](#) on Sun, 15 Jun 2008 22:34:14 GMT
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Hey guys, not sure if you remember me (TrueADM - I founded Renegade Sniper World back in the day) but I've recently been back playing Renegade to pass the summer. Was wondering if there's anyone who still plays? I was thinking of starting up a server again. I'm even up for some AOW with some of the oldbie's. Would be a good laugh. It's been a long time!

Let me know.

Subject: Re: Renegade Oldbie Re-union
Posted by [Ryu](#) on Sun, 15 Jun 2008 22:50:19 GMT
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There's a few good Sniper only servers out there, some with mods like infinity sniper ammo and stuff, Hosting a new one would be pointless for that gamemode now though, only a few people play it and there are too many servers for that one game mode.

I think one of the best public snipers only server is a SoQ sniper server, isn't as laggy but I'm sure it's a European server.

Subject: Re: Renegade Oldbie Re-union
Posted by [ADM](#) on Sun, 15 Jun 2008 22:56:22 GMT
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I was thinking of having an exclusive server for snipers (passworded for those who are known). It'll use the old maps, not these new maps with their customized mods that are quite tacky IMO. The best sniping days were the old days, and if there's enough of the oldbie's back I'll try and bring it back.

Subject: Re: Renegade Oldbie Re-union
Posted by [IronWarrior](#) on Mon, 16 Jun 2008 02:32:03 GMT
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Welcome back, hope you are in for the long haul because starting a new server with a new community is hard, since the a00 whores steal the new players.

Subject: Re: Renegade Oldbie Re-union
Posted by [Crimson](#) on Mon, 16 Jun 2008 03:43:32 GMT
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There aren't currently enough players to start another sniper server, especially if you lock it down. A few oldbies play on n00bstories...

Subject: Re: Renegade Oldbie Re-union
Posted by [Goztow](#) on Mon, 16 Jun 2008 06:46:02 GMT
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Hey and welcome back. There's still a solid player base but we really don't need more servers, I think.

Subject: Re: Renegade Oldbie Re-union
Posted by [DrasticDR](#) on Mon, 16 Jun 2008 10:37:11 GMT
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Are you thinking of classic sniper server - shoot harvester to win? Ah.. the memories.

Subject: Re: Renegade Oldbie Re-union
Posted by [Goztow](#) on Mon, 16 Jun 2008 10:52:04 GMT
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Dropping c4 at base entrance. Yup yup!

Subject: Re: Renegade Oldbie Re-union
Posted by [ADM](#) on Mon, 16 Jun 2008 11:15:01 GMT
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My idea was just to round up the oldbie snipers, I'm not too bothered about a server. Although I have a few servers at university that I could use (each of them have 64Mbit upload which would be nice though).

Subject: Re: Renegade Oldbie Re-union
Posted by [Kingdud](#) on Mon, 16 Jun 2008 13:32:41 GMT
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Aye, I still play Renegade from time to time. I can't really play this summer since my internet connection is 512kb down... :/

As for a sniper only server...they were fun for going head-to-head with people, but things like unlimited ammo, etc, are all "cheap". I prefer sniping according the rules of core Renegade. You

have 36 shots, better make them count.

Sure you can just spam at your target and hope to hit them, or you can practice getting that headshot to finish the deal in a single hit.

Oh, and ADM, I'm sorry bro, I'm nowhere near the sniper I used to be. I'm still good, but nowhere near what I used to be.

Peace out,

-Kingdud

Subject: Re: Renegade Oldbie Re-union
Posted by [KIRBY-098](#) on Mon, 16 Jun 2008 14:38:31 GMT
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Oh how I hated being opposite you back in the day....

I'm still here and playing and would be interested, but have limited times to play.

CVN71HT2 is the current name I use.

Subject: Re: Renegade Oldbie Re-union
Posted by [ADM](#) on Mon, 16 Jun 2008 23:27:01 GMT
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DrasticDR wrote on Mon, 16 June 2008 06:37Are you thinking of classic sniper server - shoot harvester to win? Ah.. the memories.

It's all about the classics! The current state of Renegade sniping is bad, with all these modified maps/weapons and crappy rules about refilling, looping, pistol usage etc.

I remember having to charge into a GDI base with defences just to get that last kill to win the game, you never see that dedication anymore.

Subject: Re: Renegade Oldbie Re-union
Posted by [KIRBY-098](#) on Mon, 16 Jun 2008 23:56:14 GMT
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Actually, I was banned just last night for my ass kicking dedication.

It must really hurt n00b pride to see the MVP is the guy who banned halfway through the game...

Subject: Re: Renegade Oldbie Re-union
Posted by [Creed3020](#) on Mon, 16 Jun 2008 23:58:29 GMT
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DrasticDR wrote on Mon, 16 June 2008 06:37Are you thinking of classic sniper server - shoot harvester to win? Ah.. the memories.

I swear I didn't do that.

I definatly remember that last time you dropped by here, promoting another game of sort if I remember...

I too miss having a real sniper server as everything is modded too much for me, or it is tunnels only which is beyond lame.

Subject: Re: Renegade Oldbie Re-union
Posted by [C4miner](#) on Tue, 17 Jun 2008 00:14:43 GMT
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It's hard to find more than 5 servers with 15+ players in them these days.

I play on the n00bstories server, as well as several other wayback players.

Subject: Re: Renegade Oldbie Re-union
Posted by [flyingfox](#) on Tue, 17 Jun 2008 02:11:40 GMT
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ADM wrote on Mon, 16 June 2008 19:27DrasticDR wrote on Mon, 16 June 2008 06:37Are you thinking of classic sniper server - shoot harvester to win? Ah.. the memories.

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Exactly the way I feel about all the sniping servers these days. These looping rules are especially lame. Some servers even have maps modified with blockers which block the entrances, thereby denying access to the field in all of the maps (I assume this is what you were referring to). Beyond gay. It's also heavily enforced by many people who seem to think it's their given right in a game not to be attacked from behind, and that 'sniping' should be kept to tunnels; the same people, of course, who wall-hug for their kills most frequently. This was done before, true, but not nearly as much as it happens now. Some servers deny you your pistol. Some give you infinite ammo. Some give you both. all of them deny your timed c4, and you aren't ever allowed to use raveslaw or PIC

sydney anymore (ahh, the memories!). Every server is a lame, frustrating repetition of one another. There is none of the sniping satisfaction that could once be had. Wall-hugging lag plays a big part in this, as do the dictatorship-esque rules and modifications which force these alterations on all of the players. I believe the only productive alterations are the ones which deny your ability to buy beacons, non-sniper chars and destroy buildings. Everything else should be fair game in sniping-mode renegade. My observation of what has happened in the history of the game is that these productive alterations were implemented, and at the time, were a major breakthrough in preventing n00bs from messing up sniper matches. I then believe that people began forming popular conventional playing styles that they wished other people would abide by. These were in turn turned into rules, and modifications got made barring pistols, timed c4, field sniping, looping, etc. It's turned into something which only vaguely resembles how sniping used to be. Perhaps unintentionally, I'll give the modders that.

Furthermore, I disagree with other people who say we don't need another sniping server. I'm an old school sniper, not well known, but I have been around the block, and played in the best servers back in the day, since christmas 2002. Crimson's sniper server with 8 players was an absolute classic, and I remember that you'd have to fight for a slot in it. The sniping was fun and satisfying, even when n00bs came into the game and tried to destroy buildings, because you'd have fun killing them. I'd be all for an old-school sniping server. I think we need one.

Subject: Re: Renegade Oldbie Re-union
Posted by [KIRBY-098](#) on Tue, 17 Jun 2008 02:50:00 GMT
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Amen.

Anyone remember the Chosen server my old clan used to run?

We weren't the best, but we ran a tight ship and had some fierce challenges by other clans.

Holy cow. To that point: Anyone even remember the clans?

Subject: Re: Renegade Oldbie Re-union
Posted by [Goztow](#) on Tue, 17 Jun 2008 06:59:07 GMT
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flyingfox wrote on Tue, 17 June 2008 04:11ADM wrote on Mon, 16 June 2008 19:27DrasticDR wrote on Mon, 16 June 2008 06:37Are you thinking of classic sniper server - shoot harvester to win? Ah.. the memories.

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Subject: Re: Renegade Oldbie Re-union
Posted by [Crimson](#) on Tue, 17 Jun 2008 08:04:33 GMT
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flyingfox wrote on Mon, 16 June 2008 19:11Crimson's sniper server with 8 players was an absolute classic, and I remember that you'd have to fight for a slot in it. The sniping was fun and satisfying, even when n00bs came into the game and tried to destroy buildings, because you'd have fun killing them. I'd be all for an old-school sniping server. I think we need one.

Ah, those were the days. I agree with your whole post 100%. I miss those days.

Subject: Re: Renegade Oldbie Re-union

Posted by [Goztow](#) on Tue, 17 Jun 2008 08:27:25 GMT

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It's in the nature of people to miss "the old days". The brain often only remembers good things and suppresses bad things. Although me as well, I do miss the times where you had to fight for a place in the server because of the huge number of players... I think a lot of things are objectively better now than before, though. That being said: ideally we would have AND all improvements (anti cheat, regulators, ...) AND the amount of players we had back then.

Subject: Re: Renegade Oldbie Re-union

Posted by [Kingdud](#) on Tue, 17 Jun 2008 14:39:00 GMT

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See, I am personally one who thinks that a "sniper server", while fun for relaxing and enjoying sniping, is NOT where you go to practice sniping. I'm a combat sniper. If I get squished or shot by a tank/vehicle because I was out of position on the battlefield, oh well. I screwed up.

For me, being a good sniper is about being a "sneaking bastard" (see: Clear and Present Danger). I need to make kills, be in danger from not just other snipers, but the battle around me.

If I can snipe and generate more points than the MRLS point-whoreing the ref...I'm doing well. But that's me...and I'm weird.

-Kingdud

Subject: Re: Renegade Oldbie Re-union

Posted by [troopr02](#) on Tue, 17 Jun 2008 19:28:31 GMT

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The no reload sniping servers with blockers etc are fun for more arcade type games, meanwhile the serious sniping servers are more hardcore competition. Its harder to be good at the 2nd type.

Subject: Re: Renegade Oldbie Re-union

Posted by [nikki6ixx](#) on Tue, 17 Jun 2008 21:19:11 GMT

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Crimson wrote on Tue, 17 June 2008 03:04flyingfox wrote on Mon, 16 June 2008 19:11Crimson's sniper server with 8 players was an absolute classic, and I remember that you'd have to fight for a slot in it. The sniping was fun and satisfying, even when n00bs came into the game and tried to destroy buildings, because you'd have fun killing them. I'd be all for an old-school sniping server. I think we need one.

Ah, those were the days. I agree with your whole post 100%. I miss those days.

n00bstories Server Two.

Subject: Re: Renegade Oldbie Re-union
Posted by [ADM](#) on Wed, 18 Jun 2008 17:20:36 GMT
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It doesn't seem like there's enough people around to do it this summer. Shame aswell, I was looking forward to it!

Subject: Re: Renegade Oldbie Re-union
Posted by [KIRBY-098](#) on Wed, 18 Jun 2008 18:17:44 GMT
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ADM wrote on Wed, 18 June 2008 13:20It doesn't seem like there's enough people around to do it this summer. Shame aswell, I was looking forward to it!

It's ok if you're scared of us.

Seriously though, it is a shame. A lot of good players have moved on. I went to BF2142 for a year and a half before re-installing this gem.

Subject: Re: Renegade Oldbie Re-union
Posted by [ADM](#) on Wed, 18 Jun 2008 18:44:55 GMT
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KIRBY-098 wrote on Wed, 18 June 2008 14:17ADM wrote on Wed, 18 June 2008 13:20It doesn't seem like there's enough people around to do it this summer. Shame aswell, I was looking forward to it!

It's ok if you're scared of us.

Seriously though, it is a shame. A lot of good players have moved on. I went to BF2142 for a year and a half before re-installing this gem.

I'm happy to meet up with you and the others that are still around on this thread. I'm still using the 'trueadm' name ingame

Subject: Re: Renegade Oldbie Re-union
Posted by [thrash300](#) on Thu, 19 Jun 2008 20:59:22 GMT
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ADM wrote on Sun, 15 June 2008 17:56 I was thinking of having an exclusive server for snipers (passworded for those who are known). It'll use the old maps, not these new maps with their customized mods that are quite tacky IMO. The best sniping days were the old days, and if there's enough of the oldbie's back I'll try and bring it back.

I Think That I Am A Good Sniper I Think.

Subject: Re: Renegade Oldbie Re-union

Posted by [Creed3020](#) on Thu, 19 Jun 2008 21:13:57 GMT

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Crimson wrote on Tue, 17 June 2008 04:04 flyingfox wrote on Mon, 16 June 2008 19:11 Crimson's sniper server with 8 players was an absolute classic, and I remember that you'd have to fight for a slot in it. The sniping was fun and satisfying, even when n00bs came into the game and tried to destroy buildings, because you'd have fun killing them. I'd be all for an old-school sniping server. I think we need one.

Ah, those were the days. I agree with your whole post 100%. I miss those days.

Crimson, your server definatly was a hit and played there plenty back then. The whole no cheats back then also made the sniping that much better.

I still remember when the bots finally starting kicking people for vehicle purchases. The tricky part was stopping the noobs from stealing the vehicles before you could destroy them with C4.

Subject: Re: Renegade Oldbie Re-union

Posted by [Majiin Vegeta](#) on Sat, 21 Jun 2008 11:19:31 GMT

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ADM wrote on Sun, 15 June 2008 23:34 Hey guys, not sure if you remember me (TrueADM - I founded Renegade Sniper World back in the day) but I've recently been back playing Renegade to pass the summer. Was wondering if there's anyone who still plays? I was thinking of starting up a server again. I'm even up for some AOW with some of the oldbie's. Would be a good laugh. It's been a long time!

Let me know.

I hated sniping against you!

"flicker fairy"

Set a re-union date and i'll try make it

Subject: Re: Renegade Oldbie Re-union
Posted by [Nightma12](#) on Fri, 27 Jun 2008 13:19:44 GMT
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ADM!

Long time nmo see

Subject: Re: Renegade Oldbie Re-union
Posted by [Homey](#) on Sat, 28 Jun 2008 14:12:48 GMT
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The last good sniper server I played on was about 2-3 years ago on Fncall. That was just before wall hugging became "popular". Sniping like that is just lame.

Subject: Re: Renegade Oldbie Re-union
Posted by [JPNOD](#) on Sat, 28 Jun 2008 21:20:05 GMT
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Homey wrote on Sat, 28 June 2008 10:12The last good sniper server I played on was about 2-3 years ago on Fncall. That was just before wall hugging became "popular". Sniping like that is just lame.

You are so right.

Subject: Re: Renegade Oldbie Re-union
Posted by [trooprm02](#) on Sat, 28 Jun 2008 21:23:28 GMT
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Ya, except for the fact I was banned twice (final time until 2020) for "known bighead abuser", if their own forum is up you can find a pretty funny topic. And they had several well known mods that we down the road to have been cheating the entire time..at that time, *cheat name removed*wasn't out, but if you didn't use reanguard, everything was undetectable.
