
Subject: [Release]Some skins

Posted by [ErroR](#) on Fri, 06 Jun 2008 10:33:15 GMT

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The separate skins for the mod i'm making {NEED SOME DAMN HELP THERE) including the Nod orca, nod ion cannon, gdi laser rifle, stealth skin and normal hottie skin, gdi stealth black hand.

<http://files.filefront.com/Skinsrar/;10518307;/fileinfo.html> screenshots in rar.

Subject: Re: [Release]Some skins

Posted by [Reaver11](#) on Fri, 06 Jun 2008 11:26:40 GMT

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Errr why is gdi green?

If you want to make a gdi laser rifle make it gold instead of green.

Mayby you could make the orca flames red.

Tbh Hand of GDI doesnt sound good.

Also the sbh it more looks like a mutant sbh.

So basically GDI sits in the nod base with gdi stuff.

And NOD in the GDI base with the GDI stuf?

Subject: Re: [Release]Some skins

Posted by [ErroR](#) on Fri, 06 Jun 2008 14:41:47 GMT

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Reaver11 wrote on Fri, 06 June 2008 14:26Errr why is gdi green?

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So basically GDI sits in the nod base with gdi stuff.

And NOD in the GDI base with the GDI stuf?

ya ur right gold

Subject: Re: [Release]Some skins
Posted by [mrÄÄz](#) on Fri, 06 Jun 2008 14:44:56 GMT
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WOW the NOD ORCA looks fucking awesome

Subject: Re: [Release]Some skins
Posted by [Reaver11](#) on Sat, 07 Jun 2008 10:31:36 GMT
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Yeah and red flames will suit the thing fine! It is really nice.

(only in my opinion nod units are red or grey, as in tiberian dawn)

Subject: Re: [Release]Some skins
Posted by [Spyder](#) on Sat, 07 Jun 2008 10:55:24 GMT
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Any previews?

Subject: Re: [Release]Some skins
Posted by [ErroR](#) on Sat, 07 Jun 2008 14:25:47 GMT
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TCUSniper wrote on Sat, 07 June 2008 13:55Any previews?
they are in rar but i'll post them here after a small edit
