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Subject: Animation

Posted by [Hades](#) on Wed, 04 Jun 2008 13:20:58 GMT

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Is there anyway to attach a Firing animation, like say The Rocket Trail to a pistol (example btw I'm not gotta attach a rocket trail to it)

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Subject: Re: Animation

Posted by [ErroR](#) on Wed, 04 Jun 2008 18:27:21 GMT

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what? you mean the rocket smoke to pistol bullets?

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Subject: Re: Animation

Posted by [Samous Mods](#) on Thu, 05 Jun 2008 05:32:41 GMT

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Hades wrote on Wed, 04 June 2008 08:20Is there anyway to attach a Firing animation, like say The Rocket Trail to a pistol (example btw I'm not gotta attach a rocket trail to it) pistol bullets have invisible projectiles and havent any mesh or emitter effects, so no

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Subject: Re: Animation

Posted by [Hades](#) on Thu, 05 Jun 2008 08:51:52 GMT

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Ah damn that sucks thanks for the help

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