
Subject: Battlefield: Heroes

Posted by [mrÅ£Äz](#) on Wed, 28 May 2008 16:27:40 GMT

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A new Battlefield game is in progress! But the best thing is its TOTALLY FREE ok ehm heres a Video:

<http://www.battlefield-heroes.com/videos>

Homepage: <http://www.battlefield-heroes.com/>

Subject: Re: Battlefield: Heroes

Posted by [Starbuzz](#) on Wed, 28 May 2008 16:40:32 GMT

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This is bullsh*t ripoff from Valve's TF. And besides, I think cheesesoda already brought it up a while ago and I checked it out.

WWII crap fails.

Subject: Re: Battlefield: Heroes

Posted by [nope.avi](#) on Wed, 28 May 2008 16:42:22 GMT

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It looks like a WW2 mod for TF

Subject: Re: Battlefield: Heroes

Posted by [cheesesoda](#) on Wed, 28 May 2008 17:19:40 GMT

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Yeah, I brought this up during the EA bashing thread.

Whether or not it's a TF2 rip-off, I like seeing more of this style of gaming. Everybody emphasizes on graphics and the realism. It's all quite annoying. This game, like TF2, brings us back to pure gameplay with some fun graphics. Obviously, realism isn't of any concern, and I think it's a positive thing because they're not trying to be realistic. You can ride on the wing of a plane, ffs.

As for it being WWII, quit acting as if there's any sense of realism to this. There isn't. It's just a cool, WWII setting with WWII-era style weapons. Plus, it's nice to see a game like TF2 taking a different direction. Granted, this is more of a safe genre to create a game for, but it's a Battlefield game by DICE, what do you expect?

I do like some of the cool features of Heroes that isn't available in TF2, too:

They have a meta game that is a dynamic points system that is collected from territory collected, and you're given virtual money for it for upgrades and such.

You have customizable characters, so while you may only have 3-4 character classes to choose from, you can have radically designed characters that are as realistic or unrealistic as you choose.

The people you play against are around your skill level, so it's always a balanced fight. I know this is one contributing factor to me not playing online games much. It's not that I can't play while sucking, but I'm not the most patient person, and having to take time to practice isn't on my top priorities, so I never contribute to the team, and nobody likes getting raped every time they go into a fire fight.

As I mentioned above, you get to fucking FLY in planes, as well. Where can you go wrong with that? Oh, and you can snipe people out of the planes, too.

Everybody has unlimited ammo. Whether or not this is a good thing is debatable, but with it not being a realistic game, I think this could be a good thing. It allows for more spray and pray, but I think the pros outweigh the cons.

Plus, the best part about this is that it's free. Even if it fails completely in comparison to TF2, you didn't pay a cent for it.

Subject: Re: Battlefield: Heroes

Posted by [IronWarrior](#) on Wed, 28 May 2008 18:09:59 GMT

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I don't care whatever it is, I known about this for a good while now and looking forward to playing, it's looks great fun and I shall be playing it alot.

Subject: Re: Battlefield: Heroes

Posted by [nikki6ixx](#) on Wed, 28 May 2008 18:18:45 GMT

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It looks a lot like TF2, but hey, if you can't beat 'em, join 'em.

I'm a casual gamer, and I can't stand playing many computer games, so Renegade is the only game on my computer. Most games these days are either way too complicated, or way too 'serious business' , and many won't run on my laptop.

However, I'm liking this one; it's actually emphasizing the 'fun' aspect, instead of how many waves in the water it'll let your graphics card render.

Subject: Re: Battlefield: Heroes

Posted by [cheesesoda](#) on Wed, 28 May 2008 18:23:03 GMT

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nikki6ixx wrote on Wed, 28 May 2008 14:18It looks a lot like TF2, but hey, if you can't beat 'em, join 'em.

I'm a casual gamer, and I can't stand playing many computer games, so Renegade is the only game on my computer. Most games these days are either way too complicated, or way too 'serious business', and many won't run on my laptop.

However, I'm liking this one; it's actually emphasizing the 'fun' aspect, instead of how many waves in the water it'll let your graphics card render.
So you agree with me, just not in so many words.

Subject: Re: Battlefield: Heroes
Posted by [Ryu](#) on Wed, 28 May 2008 20:08:50 GMT
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VALVe DIDN'T INVENT AN 1950 ARTISTIC STYLE, THAT ARGUMENT IS OBSOLETE AND ANY FUCKTARD THAT BRINGS IT UP HAS NO FUCKING IDEA.

kay, now we got that out the way - looks like fun.

Subject: Re: Battlefield: Heroes
Posted by [nikki6ixx](#) on Wed, 28 May 2008 20:18:02 GMT
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Looking at the screenshots, the 'Royal Army' seems to have a thing for burly men with mustaches.

Subject: Re: Battlefield: Heroes
Posted by [Lone0001](#) on Wed, 28 May 2008 21:03:40 GMT
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I can't say that it doesn't look fun but knowing EA they will screw it up somehow.

Subject: Re: Battlefield: Heroes
Posted by [nopol10](#) on Thu, 29 May 2008 02:15:09 GMT
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{SB}Lone0001 wrote on Thu, 29 May 2008 05:03I can't say that it doesn't look fun but knowing EA they will screw it up somehow.

At least its free.

Subject: Re: Battlefield: Heroes
Posted by [Starbuzz](#) on Thu, 29 May 2008 13:55:58 GMT
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Played it; too simple for me LOL.

Subject: Re: Battlefield: Heroes
Posted by [Lone0001](#) on Thu, 29 May 2008 20:10:23 GMT
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nopol10 wrote on Wed, 28 May 2008 22:15{SB}Lone0001 wrote on Thu, 29 May 2008 05:03I can't say that it doesn't look fun but knowing EA they will screw it up somehow.

At least its free.

Knowing EA it won't be free for long.

Subject: Re: Battlefield: Heroes
Posted by [nope.avi](#) on Thu, 29 May 2008 20:29:19 GMT
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Just looked at the trailers, didn't have time before.
It looks like a very nice game, It's got my download
