Subject: Buying tanks for teammates

Posted by Anonymous on Wed, 06 Mar 2002 11:35:00 GMT

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The only thing that sucks about the lock on new vehicles, is that you cant buy tanks for teammates. I remember at one point I had like 4k, and was the engie running around fixing buildings, I wanted to buy tanks for teammates, but you have to take the chance the enemy will steal them. Anybody else do this for the team?

Subject: Buying tanks for teammates

Posted by Anonymous on Wed, 06 Mar 2002 11:48:00 GMT

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Yeah, I basically do like I do when I buy one for myself. Buy the tank, get in the tank, ask anyone if they NEED a tank and then wait 30 seconds for the lock to clear and then hop out and let him in.

Subject: Buying tanks for teammates

Posted by Anonymous on Wed, 06 Mar 2002 11:49:00 GMT

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I think tank locks last 30 secs. Then they are free for whoever gets it. I build tanks for teammates but you need to be carefull because you may build tanks for the enemy and end up chasing them around the camp.

Subject: Buying tanks for teammates

Posted by Anonymous on Wed, 06 Mar 2002 11:51:00 GMT

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Sorry for not knowing - there's a 30 second lock even if you hop in and hop out? I had assumed that the minute I hopped out it was free for anyone. Also, I assume that every vehicle is free for the enemy to steal from the first instant.

Subject: Buying tanks for teammates

Posted by Anonymous on Thu, 07 Mar 2002 00:08:00 GMT

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Yeah the enemy can steal one as soon as it's purchased, I've done this myself, it's pretty cool when you are the enemy.

Subject: Buying tanks for teammates

Posted by Anonymous on Thu, 07 Mar 2002 00:16:00 GMT

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Also to add to my last comment, you go in stealthed and wait near airstrip for someone to buy a vehicles, hopefully a mammoth, run right up and take it. NOD has so many more mean tactics, maybe that's why I like them.

Subject: Buying tanks for teammates

Posted by Anonymous on Thu, 07 Mar 2002 00:17:00 GMT

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Heh, and yet another addition stealing enemy vehicles is even better than using your own. Because on pubs half the time people dont realize you are on the opposing team. Although the drawback is if you are at your own base your teammates like to fire on your instead of the enemy.

Subject: Buying tanks for teammates

Posted by Anonymous on Thu, 07 Mar 2002 00:18:00 GMT

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I do not believe that is true. I think you have to kill the person who purchased it first.

Subject: Buying tanks for teammates

Posted by Anonymous on Thu, 07 Mar 2002 00:22:00 GMT

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I may be thinking about the beta, it's been awhile since I have actually done this, so it may have changed since I've last done it. Or maybe last time I did it it ws sitting there for over 30 seconds, who knows. I'll try it later when I get home if I get the chance.

Subject: Buying tanks for teammates

Posted by Anonymous on Mon, 11 Mar 2002 14:18:00 GMT

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I think you also can jump in and out of the tanks, and they should be available to others in your team, and the enemy.....

Subject: Buying tanks for teammates

Posted by Anonymous on Mon, 11 Mar 2002 14:52:00 GMT

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tank stealing sux when u saved money and some ahole comes up and steals it and gets destroyed like an idiot

Subject: Buying tanks for teammates

Posted by Anonymous on Mon, 11 Mar 2002 14:58:00 GMT

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the thing is... vehicule is locked for 30 sec after buying... if you dont go in, anybody of your team can after 30 sec.... if you get in and out, it becomes neutral.... get it???

Subject: Buying tanks for teammates

Posted by Anonymous on Mon, 11 Mar 2002 22:48:00 GMT

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I've had 6000+ credits before and I'm YELLING at my teammates "ANYONE NEED A MAMMY? I HAVE \$\$\$\$\$" and nobody friggin' replies half the time. "HOW 'BOUT FLAMES? ANYONE WANT ONE?"All the while there are HMMWVs, MRLs, and small tanks rolling outta the garage.

Subject: Buying tanks for teammates

Posted by Anonymous on Mon, 11 Mar 2002 23:43:00 GMT

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You just buy the tank and leave it there Godlick. I was in the same game and I had 7K but I did not have time to tell you just buy the tank and people will come to the tank and waiting to get in.

Subject: Buying tanks for teammates

Posted by Anonymous on Tue, 12 Mar 2002 03:55:00 GMT

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My tank normally gets stolen boos of the lag. It literally takes me like 40secs to get to my tank, by that time, some n00b get it blown up.

Subject: Buying tanks for teammates

Posted by Anonymous on Tue, 12 Mar 2002 12:58:00 GMT

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I have just bought vehicles jumped in then jumped out and the lock was gone. Also if you are enemy I'm pretty sure the buyer needs to be killed for the lock to go away unless the time limit is up. So a guy sniping and a stealth black hand would work pretty good in this situation especially if the got RW or a com link of some kind. But I can't be certain cause only did it once.

Subject: Buying tanks for teammates

Posted by Anonymous on Tue, 12 Mar 2002 18:16:00 GMT

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I want a MAMMY, u got the money i got the skills for tank fights, i may not win them all but i no at least to go repair my tank instead of rushin the enemy and let them bloe me up lol, if theres no engineers u have to become the engineer and fix urself

Subject: Buying tanks for teammates

Posted by Anonymous on Tue, 12 Mar 2002 21:15:00 GMT

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nirvana, if you really want a mammy, ASK for one... just don't get in because you want one... nobody will back you up if you ever steal a tank, even for a "good" cause.... especially me... And you'll have a pretty bad reputation on the web, so that nobody will ever help you when you trully need it... If you want one, ask for one... simple, and I somebody has enough money, he'll buy you one.... that is teamplay....

Subject: Buying tanks for teammates

Posted by Anonymous on Tue, 12 Mar 2002 22:06:00 GMT

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When I'm an engie running around repairing my base or teammates I ac***ulate a FAT load of cash, one time I had enough for 5 mammoths. Anyways when my cash is high I say 'Who wants a mammoth? Free one parked outside of factory'. Whats the point in buying a mammy for myself? I spend it on teammates and I continue repairs

Subject: Buying tanks for teammates

Posted by Anonymous on Wed, 13 Mar 2002 09:51:00 GMT

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That's why your team should rotate engineers. Be hotwire/tech for a while. When you have \$3000 or so, and someone else is broke cause he just lost his tank, you drive for a while and let him repair the base. That way everybody wins (and you get some points)

Subject: Buying tanks for teammates

Posted by Anonymous on Fri, 15 Mar 2002 11:00:00 GMT

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Just buying the tank and leaving it at the factory is risky, if you ask me. Too many times someone buys a tank from a building far removed from the factory, and the enemy steals it before they can high-tail it over to the factory to claim it. I always wait for someone to respond to my offer of a free

tank, but like you guys have said,	rarely does anyone	answer the call.R	igger[March '	15, 2002:
Message edited by: BZRigger]				

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