
Subject: Renhawk

Posted by [_SSnipe_](#) on Sat, 24 May 2008 19:23:47 GMT

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What ever happen to that program? id love to sue it but idk where to find it if its even finished

Subject: Re: Renhawk

Posted by [Goztow](#) on Sat, 24 May 2008 19:26:46 GMT

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Never finished: the creator dissapeared. SK made his own version long ago but never released it.

Then Roshambo restarted it as well but never seen a released version.

Subject: Re: Renhawk

Posted by [_SSnipe_](#) on Sat, 24 May 2008 20:37:24 GMT

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wow will anyone have a version release i mean damn why do all this work if you dont finish it

Subject: Re: Renhawk

Posted by [PsuFan](#) on Wed, 04 Jun 2008 02:47:29 GMT

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I worked on finishing Renhawk but I couldnt get my hands on the gamelog converter.

Subject: Re: Renhawk

Posted by [_SSnipe_](#) on Wed, 04 Jun 2008 13:58:09 GMT

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a finished working one whould have been so fucking useful how the fuck can we have 3 being made then the person making each onbe stopped making it lol

Subject: Re: Renhawk

Posted by [PsuFan](#) on Wed, 04 Jun 2008 22:19:44 GMT

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The only problem with the first one was it only had 7ish maps, You could make more but they where hard coded to be unrecognized. SBot is still being developed? You could check that. (Now YaRR)

Subject: Re: Renhawk

Posted by [_SSnipe_](#) on Thu, 05 Jun 2008 13:28:34 GMT

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PsuFan wrote on Wed, 04 June 2008 15:19The only problem with the first one was it only had 7ish maps, You could make more but they where hard coded to be unrecognized. SBot is still being developed? You could check that. (Now YaRR)
i heard its not....there is no more being made.....idk y.....

Subject: Re: Renhawk

Posted by [PsuFan](#) on Thu, 05 Jun 2008 21:55:28 GMT

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<http://forums.dcomproductions.net/viewforum.php?f=33>

Subject: Re: Renhawk

Posted by [_SSnipe_](#) on Thu, 05 Jun 2008 23:57:55 GMT

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PsuFan wrote on Thu, 05 June 2008 14:55<http://forums.dcomproductions.net/viewforum.php?f=33>
i dont know wat im looking at or wat to look for lol

Subject: Re: Renhawk

Posted by [PsuFan](#) on Fri, 06 Jun 2008 00:37:58 GMT

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Version x.x.x is here!

Version x.x.x is here!

Version x.x.x is here!

lol. Its still active, but no Renhawk. Talk to Roshambo/Dan/gamemods (or something?)

Subject: Re: Renhawk

Posted by [_SSnipe_](#) on Fri, 06 Jun 2008 05:35:05 GMT

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PsuFan wrote on Thu, 05 June 2008 17:37Version x.x.x is here!

Version x.x.x is here!

Version x.x.x is here!

lol. Its still active, but no Renhawk. Talk to Roshambo/Dan/gamemods (or something?)

i didnt read much of it still kinda confussed what it is...wat is it? lol wat does it do>?

Subject: Re: Renhawk
Posted by [Lone0001](#) on Fri, 06 Jun 2008 21:08:29 GMT
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It's a Renegade server regulator tbh in my opinion it's one of the best it just needs some more commands. Instead of having to load another cmd prompt like window it loads with the server.

Subject: Re: Renhawk
Posted by [_SSnipe_](#) on Fri, 06 Jun 2008 22:22:18 GMT
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how the hell do i run it...i dont see any exe file jsut a few ini txt and such

Subject: Re: Renhawk
Posted by [Lone0001](#) on Fri, 06 Jun 2008 22:24:23 GMT
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Use the latest version there the instructions to install it are in this one:
<http://forums.dcomproductions.net/viewtopic.php?f=33&t=836>

Subject: Re: Renhawk
Posted by [_SSnipe_](#) on Fri, 06 Jun 2008 22:38:09 GMT
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whats a regulator? anyways before i download it

Subject: Re: Renhawk
Posted by [Lone0001](#) on Fri, 06 Jun 2008 22:40:39 GMT
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Regulator: Something you use to "Regulate" a server(i.e. BR, NR, CS, etc...).

Subject: Re: Renhawk
Posted by [_SSnipe_](#) on Fri, 06 Jun 2008 22:44:54 GMT
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ahh a bot =/ could have just said that im try this instead of brenbot!

Subject: Re: Renhawk
Posted by [Lone0001](#) on Fri, 06 Jun 2008 23:21:39 GMT
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Don't expect every command BR has, the bot is in it's early stages so not too many commands yet.

Subject: Re: Renhawk
Posted by [_SSnipe_](#) on Fri, 06 Jun 2008 23:34:56 GMT
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i got a few they should add lol...

Subject: Re: Renhawk
Posted by [Lone0001](#) on Fri, 06 Jun 2008 23:38:58 GMT
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Roshambo(aka Daniel) is the creator of it so tell him them.
