Subject: Leaders Of Renegade Posted by <u>SSnipe</u> on Mon, 19 May 2008 07:16:05 GMT View Forum Message <> Reply to Message

Anyone from black cell or anyone at all plan on making some renegade updates or something? cp3? newer scripts? updates or fixes? auto map downloader? autoupdater?

anything like that?

Subject: Re: Leaders Of Renegade Posted by Goztow on Mon, 19 May 2008 08:08:24 GMT View Forum Message <> Reply to Message

CP 3 is under development, but not by black-cell.

Newer scripts: won't happen soon, though CP 3 will probably contain an updated version of the newest scripts.

It's not up to me to say much more about this. Also: moved to ren client subforum.

Subject: Re: Leaders Of Renegade Posted by <u>SSnipe</u> on Mon, 19 May 2008 09:15:40 GMT View Forum Message <> Reply to Message

Goztow wrote on Mon, 19 May 2008 01:08CP 3 is under development, but not by black-cell.

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It's not up to me to say much more about this. Also: moved to ren client subforum. well if you cant sya much its ok i just what to know if this stuff is going to happen so many glicthes still that can be fixed

Subject: Re: Leaders Of Renegade Posted by Yrr on Mon, 19 May 2008 17:07:35 GMT View Forum Message <> Reply to Message

Renegade Resurrection is under continuous development.

ya thats cool but lot of things i dont like about it

Subject: Re: Leaders Of Renegade Posted by Yrr on Tue, 20 May 2008 16:36:24 GMT View Forum Message <> Reply to Message

And they will never change unless somebody tells me...

Subject: Re: Leaders Of Renegade Posted by mrãçÄ·z on Tue, 20 May 2008 21:12:44 GMT View Forum Message <> Reply to Message

When they would make a Offical CP3 it should include the RR Client! with a Enable and Disable function.

Subject: Re: Leaders Of Renegade Posted by <u>SSnipe</u> on Tue, 20 May 2008 21:28:18 GMT View Forum Message <> Reply to Message

Yrr wrote on Tue, 20 May 2008 09:36And they will never change unless somebody tells me... 1)have trouble picking up weapons...takes like 14 seconds

2) crashes when i try to play .pkg mods files like rp2

i know there was more people sued to bitch about on the server i play but i always tuned them out ill ask them wat as wrong and tell u...but im not saying rr is great rr is fucking awsome but please make it so i dont crash on mods

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Subject: Re: Leaders Of Renegade Posted by Yrr on Tue, 20 May 2008 21:47:24 GMT View Forum Message <> Reply to Message

madrackz wrote on Tue, 20 May 2008 23:12When they would make a Offical CP3 it should include the RR Client! with a Enable and Disable function.

The latest release of Resurrection has a Launcher, which pops up on every game launch (configurable), automatically checks for new versions (configurable) and allows you to choose

whether you want to run Renegade with or without Resurrection.

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1) No-one yet reported that. Does the client freeze? Is that a problem with client or server RR? On what server does it happen?

2) Some months ago I even set up a RP2 server for a while and it ran fine. I'll test latest RR with the new RC 1.1 of RP2 soon. (had a crash few days ago when loading Renegade Unleashed PKG with RR, which was caused by a Renegade bug. Removing dazzle.ini from the pkg fixed the problem).

The content-downloader (not only for maps) is planned but will still take a while. I started moving Resurrection from C++ to C++/CLI and C#. Now I have to make Renegade use DirectX 9, then I have to design and code GUI elements for the downloader and THEN I can start implementing the downloader

Subject: Re: Leaders Of Renegade Posted by Ryu on Wed, 21 May 2008 09:59:36 GMT View Forum Message <> Reply to Message

Yrr wrote on Tue, 20 May 2008 22:47madrackz wrote on Tue, 20 May 2008 23:12When they would make a Offical CP3 it should include the RR Client! with a Enable and Disable function. The latest release of Resurrection has a Launcher, which pops up on every game launch (configurable), automatically checks for new versions (configurable) and allows you to choose whether you want to run Renegade with or without Resurrection.

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I wish you luck on that, Heck, If you need some custom graphics done for the GUI I could help. ;D

Subject: Re: Leaders Of Renegade Posted by Yrr on Wed, 21 May 2008 16:53:20 GMT View Forum Message <> Reply to Message

Ryu wrote on Wed, 21 May 2008 11:59Yrr wrote on Tue, 20 May 2008 22:47madrackz wrote on Tue, 20 May 2008 23:12When they would make a Offical CP3 it should include the RR Client! with a Enable and Disable function.

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I was thinking of a HL/steam-like GUI as in http://www.rkm-fotomedia.de/images/steam01.jpg but with Renegade colors and maybe a bit tiberium. If you are good then try your luck (I keep possible HUD extensions for later, since I have not yet enough experience in DirectX )

Subject: Re: Leaders Of Renegade Posted by <u>SSnipe</u> on Thu, 22 May 2008 05:24:59 GMT View Forum Message <> Reply to Message

not sure jsut always joined and crashed with rr

Subject: Re: Leaders Of Renegade Posted by Ryu on Thu, 22 May 2008 07:56:51 GMT View Forum Message <> Reply to Message

Yrr wrote on Wed, 21 May 2008 17:53

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mmhm well, If you need my msn address look at my profile on these forums, I can do a Steam-like look and add some Tiberium in the mix.

Subject: Re: Leaders Of Renegade Posted by mrãçÄ·z on Sun, 25 May 2008 20:24:49 GMT View Forum Message <> Reply to Message

Goztow wrote on Mon, 19 May 2008 03:08CP 3 is under development, but not by black-cell.

Newer scripts: won't happen soon, though CP 3 will probably contain an updated version of the newest scripts.

It's not up to me to say much more about this. Also: moved to ren client subforum. I would Help to create/update the Scripts, with my Serverside Elevator, Door, Gate Scripts etc.

Subject: Re: Leaders Of Renegade Posted by CarrierII on Mon, 26 May 2008 18:08:20 GMT View Forum Message <> Reply to Message

I think that Jerad is creating another scripts release, to be released with RP2 full release. PM him about adding your scripts.