
Subject: Inside the temple of Nod

Posted by [Anonymous](#) on Tue, 05 Mar 2002 18:19:00 GMT

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I need some help inside the temple of NOD. What I didn't know is that the ammo you have in previous mission is what you receive in the next mission. I thought that in each new mission you get more ammo. And I'm all out of ammo. I only have the standard issue gun and that's about it. I wasted all the ammo in the previous mission destroying the NOD base so that I could gain entry to the NOD temple. And what's the deal with the crashed UFO? When you walk up to the door it says you need an access card for it? I have found all 3 cards (yellow, green and red) but yet I can't gain access inside of it? Is it just there for decoration? Is there a key card on that level to gain access to the UFO? What I wouldn't give for cheat codes (ONLY for SP) right about now. It's taking me this long to get to the last level and I have no ammo. And I don't feel like going back to the previous mission because it was a bitch to complete. Any help would be greatly appreciated

Subject: Inside the temple of Nod

Posted by [Anonymous](#) on Tue, 05 Mar 2002 23:23:00 GMT

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Hehhehheh....I had that problem too. I just used the Pistol. Just keep running. That's what I did. Run and shoot. Live. ~ T - - M

Subject: Inside the temple of Nod

Posted by [Anonymous](#) on Wed, 06 Mar 2002 03:10:00 GMT

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unlucky i pushed my way in!! i had this nice lil laser gun!! and i thought y wait i went in and lucky me there was fire guys just waiting 2 greet me i was like hi! so i gunned them down wow what a blast!! then this invisi guy came out of now where well he got sum of my rocket in his butt! the i just killed sum more and watched em die!! what joy! i felt so sry 4 them *Not*! well as uve got that lil pistol thing! do yaself a favour think of bin laden and ull b just fine! [March 06, 2002: Message edited by: CaLiFoRnIaN_HoTTiE]

Subject: Inside the temple of Nod

Posted by [Anonymous](#) on Wed, 06 Mar 2002 07:01:00 GMT

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Did you find ALL the ammo behind the mammoth tank and beyond, where all the nod vehicles are junk? All the way to the back? Did you destroy all the buildings? I think it's at the power plant that you get the last card to enter the ufo..there are four or five really bad guys in there, but there's also more ammo. If you did all this and still have only the pistol, then run like hell and "fall" into the hole of the nod temple where there are less bad guys - stay to the left wall and enter doors...you might make it and you'll find more ammo each time you kill someone. Good luck! I also need help on this level - I have killed everyone I can find but can't get through the "leve 2" and "level 3"

doors - where do I find the access????? quote:Originally posted by no_pulse:I need some help inside the temple of NOD.What I didn't know is that the ammo you have in previous mission is what you recieve in the next mission I thought that in each new mission you get more ammo And I'm all out of ammo. I only have the standard issue gun and thats about it. I wasted all the ammo in the previous mission destroying the NOD base so that I could gain entry to the NOD temple.And whats the deal with the crashed UFO? When you walk up to the door it says you need an access card for it? I have found all 3 cards (yellow,green and red) but yet I can't gain access inside of it? Is it just there for decoration? Is there a key card on that level to gain access to the UFO?What I wouldn't give for cheat codes (ONLY for SP) right about now. Its taking me this long to get to the last level and I have no ammo. And I don't feel like going back to the previous mission because it was a bltch to complete. Any help would be greatly appreciated [March 06, 2002: Message edited by: Lil]

Subject: Inside the temple of Nod
Posted by [Anonymous](#) on Wed, 06 Mar 2002 07:05:00 GMT
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Heres a tip 4 yaz!!! wit that pistol its very accurate at close range try and get close 2 ur enemy!! shoot him in the head and hes gone![March 06, 2002: Message edited by: CaLiFoRnIaN_HoTTiE]

Subject: Inside the temple of Nod
Posted by [Anonymous](#) on Wed, 06 Mar 2002 07:46:00 GMT
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you can access to ufo by using a key card that can be found in the construction yard. a black hand some where near the pathway from the lift to the mct have it. you can get a volt gun in the ufo but watch out for those chem soldiers and acolyte. i'm in the temple of nod and manage to kill eveyone on the highest and second highest floor. once the missionstart, i take off 3 ceiling laser with pistol and i also low in ammo. all i have is half clip of chain laser and lots of flame and chemthrower. i hide behind a pillar til some of them run to me and i spray them to death but this lead me no way so i decided to rush forward and managed to survive with 3 health but by doing this, my rewards are lots of gun and armor and medikit too. a few try is all you need and i'm playing commando level so if i can do it, so do everyone

Subject: Inside the temple of Nod
Posted by [Anonymous](#) on Wed, 06 Mar 2002 14:59:00 GMT
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Yea, but once you kill everyone, have you found a way to get into the "level two" and level three security doors? I can't seem to find it!

Subject: Inside the temple of Nod
Posted by [Anonymous](#) on Wed, 06 Mar 2002 15:30:00 GMT
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Thanks guys Even though I only had the pistol I managed to kill a few Black Hands and get some laser ammo for the laser gun. And I also found some volt charges for the volt gun and it was a lot easier from then on in....
