
Subject: 3 new guns
Posted by [Urimas](#) on Mon, 05 May 2008 20:55:05 GMT
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long time no see heres 3 new guns
pic of m249saw

<http://www.fileden.com/files/2007/5/25/1111692/m249saw.png>

heres link to gun pack
pack contains:
Berretta
G36K
M249SAW
P90

<http://www.fileden.com/files/2007/5/25/1111692/gunpack.zip> 5.95mb (Updated #1)

Subject: Re: 3 new guns
Posted by [GrimmNL](#) on Mon, 05 May 2008 22:45:16 GMT
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Very nice urimas.

your only missing the shine2.tga on the p90 and a 3rd person texture for the SAW. could you supply those?

Subject: Re: 3 new guns
Posted by [bisen11](#) on Tue, 06 May 2008 02:09:49 GMT
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Is that how it looks normally or is it reloading? Cuz it seems to take up a lot of the screen veiw.

Subject: Re: 3 new guns
Posted by [IronWarrior](#) on Tue, 06 May 2008 10:15:29 GMT
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bisen11 wrote on Mon, 05 May 2008 21:09Is that how it looks normally or is it reloading? Cuz it seems to take up a lot of the screen veiw.

He cut up the screenshot.

Subject: Re: 3 new guns
Posted by [Urimas](#) on Tue, 06 May 2008 12:13:49 GMT
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ok ill reupload a new file with the missing files in it
<http://www.fileden.com/files/2007/5/25/1111692/gunpack.zip>

Subject: Re: 3 new guns
Posted by [IAmFenix](#) on Thu, 05 Jun 2008 21:07:01 GMT
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Bumped up alot, only because SAW 3rd person model is untextured, and I use the SAW.

Subject: Re: 3 new guns
Posted by [cnc95fan](#) on Thu, 05 Jun 2008 22:47:06 GMT
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Man, you own.

Subject: Re: 3 new guns
Posted by [ErroR](#) on Fri, 06 Jun 2008 10:20:26 GMT
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Urimas wrote on Mon, 05 May 2008 23:55long time no see heres 3 new guns
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you're good any chance you could convert the syringe gun from counter strike condition zero?

Subject: Re: 3 new guns
Posted by [Urimas](#) on Sun, 08 Jun 2008 00:00:26 GMT
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i dont have it + i lost my version of 3dsmax so im limited to what models i can use.

Subject: Re: 3 new guns

Posted by [Reaver11](#) on Sun, 08 Jun 2008 08:46:27 GMT

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What you could do is import the model in your Renx and display the uvw unwrap map of the saw so you could be able to remake the texture of the saw that you are missing

If im correct the uvw unwrap maps should be in one piece after the import.

Subject: Re: 3 new guns

Posted by [Urimas](#) on Thu, 12 Jun 2008 17:47:10 GMT

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na that m249 saw came with no texture + im now making all my models myself now here is link to my 1st ever model the g36k

http://www.renegadeforums.com/index.php?t=msg&goto=334887&rid=22188#msg_334887
