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Subject: crash on startup

Posted by [Fenrir-sol](#) on Fri, 02 May 2008 18:18:58 GMT

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hi,

i've installed C&C renegade again today. it's been quite some time since i've played it and i was kinda looking forward to it. sadly the game crashes every time i start it up (right after the nice picture disapearing). Windows shows me the program isn't responding and tries too look for solutions but it doesn't find them. when i run xfire when it crashes it gives the following code:

```
<?xml version="1.0" encoding="utf-8" ?>
```

```
<ExceptionReport Version="4">
  <Application Build="31460" Command="Game.exe"/>
  <OperatingSystem Type="2"><Version Major="6" Minor="0" Build="6000"/></OperatingSystem>
  <Exception Code="C0000005" Address="007947A0"><Module Section="0001"
Offset="003937A0" FileName="C:\WESTWOOD\Renegade\Game.exe"/></Exception>
  <Registers EAX="00002008" EBX="00000073" ECX="00002008" EDX="7FFFFFFF"
ESI="7FFFFFFE" EDI="007FFB56" CS="001B" EIP="007947A0" SS="0023" ESP="0012F888"
EBP="0012FADC" DS="0023" ES="0023" FS="003B" GS="0000" Flags="00010206"/>
  <BackTrace>
    <Frame ProgramCounter="007947A0" StackAddress="0012F888"
FrameAddress="0012FADC">
      <Module Section="0001" Offset="003937A0"
FileName="C:\WESTWOOD\Renegade\Game.exe"/>
      <StackHexDump From="0012F888" To="0012F908">34 fd 12 00 0d e0 83 00 06 00 00 00 f0 00
00 00 f8 00 00 00 fc f8 12 00 00 00 00 00 d6 78 90 21 00 00 00 00 2a 6c 9a 00 38 fa 12 00 bc f8
12 00 fc f8 12 00 4d 5a 90 00 03 00 00 00 04 00 00 00 ff ff 00 00 b8 00 00 00 00 00 00 00 40 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 f0 00 00 00 50 45 00 00 4c 01 04 00 80 bd 49 45</StackHexDump>
    </Frame>
    <Frame ProgramCounter="0078DC63" StackAddress="0012FAE4"
FrameAddress="0012FB14">
      <Module Section="0001" Offset="0038CC63"
FileName="C:\WESTWOOD\Renegade\Game.exe"/>
      <StackHexDump From="0012FADC" To="0012FB14">14 fb 12 00 63 dc 78 00 f4 fa 12 00 56 fb
7f 00 44 fd 12 00 0d e0 83 00 34 fb 12 00 00 02 00 00 34 fb 12 00 42 00 00 00 00 40 9d 00 00 10
00 00 80 fd 9b 77 cb 60 34 76</StackHexDump>
    </Frame>
    <Frame ProgramCounter="005DD5DB" StackAddress="0012FB1C"
FrameAddress="007FDD4C">
      <Module Section="0001" Offset="001DC5DB"
FileName="C:\WESTWOOD\Renegade\Game.exe"/>
      <StackHexDump From="0012FB14" To="0012FB94">c4 dc 7f 00 db d5 5d 00 34 fb 12 00 00 02
00 00 54 fb 7f 00 40 fd 12 00 00 00 00 00 04 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00</StackHexDump>
```

```

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00</StackHexDump>
</Frame>
<Frame ProgramCounter="004E454B" StackAddress="007FDD54"
FrameAddress="007FDD50">
  <Module Section="0001" Offset="000E354B"
FileName="C:\WESTWOOD\Renegade\Game.exe"/>
  <StackHexDump From="007FDD4C" To="007FDD50">4f 52 54 4f</StackHexDump>
</Frame>
<Frame ProgramCounter="52443344" StackAddress="007FDD58"
FrameAddress="007FDD54">
  <StackHexDump From="007FDD50" To="007FDD54">4b 45 4e 00</StackHexDump>
</Frame>
<Frame ProgramCounter="41505F53" StackAddress="007FDD5C"
FrameAddress="007FDD58">
  <StackHexDump From="007FDD54" To="007FDD58">44 33 44 52</StackHexDump>
</Frame>
<Frame ProgramCounter="53484354" StackAddress="007FDD60"
FrameAddress="007FDD5C">
  <StackHexDump From="007FDD58" To="007FDD5C">53 5f 50 41</StackHexDump>
</Frame>
<Frame ProgramCounter="454D4745" StackAddress="007FDD64"
FrameAddress="007FDD60">
  <StackHexDump From="007FDD5C" To="007FDD60">54 43 48 53</StackHexDump>
</Frame>
<Frame ProgramCounter="0053544E" StackAddress="007FDD68"
FrameAddress="007FDD64">
  <Module Section="0001" Offset="0013444E"
FileName="C:\WESTWOOD\Renegade\Game.exe"/>
  <StackHexDump From="007FDD60" To="007FDD64">45 47 4d 45</StackHexDump>
</Frame>
<Frame ProgramCounter="52443344" StackAddress="007FDD6C"
FrameAddress="007FDD68">
  <StackHexDump From="007FDD64" To="007FDD68">4e 54 53 00</StackHexDump>
</Frame>
<Frame ProgramCounter="41505F53" StackAddress="007FDD70"
FrameAddress="007FDD6C">
  <StackHexDump From="007FDD68" To="007FDD6C">44 33 44 52</StackHexDump>
</Frame>
<Frame ProgramCounter="45484354" StackAddress="007FDD74"
FrameAddress="007FDD70">
  <StackHexDump From="007FDD6C" To="007FDD70">53 5f 50 41</StackHexDump>
</Frame>
<Frame ProgramCounter="53454744" StackAddress="007FDD78"
FrameAddress="007FDD74">
  <StackHexDump From="007FDD70" To="007FDD74">54 43 48 45</StackHexDump>
</Frame>
<Frame ProgramCounter="454C5954" StackAddress="007FDD7C"
FrameAddress="007FDD78">

```

```
<StackHexDump From="007FDD74" To="007FDD78">44 47 45 53</StackHexDump>
</Frame>
</BackTrace>
</ExceptionReport>
```

I run the game as administrator and in windows xp compatibility mode. i've checked my drivers and they seem to be up to date.  
my system specs are:

OS: windows vista home premium 32-bit  
graphic card: Nvidia GeForce 8500  
sound card: soundblaster X-Fi audio.  
proccesor: Pentium D 2,8GHz  
Memory: 2GB ram DDR2  
Direct-x version: 10

concerning Renegade: all i've done is install it and update it to 1037.

I hope you know what i have to do to get this running. If you need additional information please ask.

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Subject: Re: crash on startup  
Posted by [Yrr](#) on Fri, 02 May 2008 20:10:12 GMT  
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Turn off admin mode and XP compatibility mode and install  
<http://www.icefinch.net/files/ResurrectionClient-1.0.0.56-alpha.exe>  
Start Renegade, install the update and then Renegade should run fine

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Subject: Re: crash on startup  
Posted by [Fenrir-sol](#) on Fri, 02 May 2008 20:49:39 GMT  
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ok i get in the game now but when i start teh tutorial i get a blank screen with pending gameplay and when i do single player i get the cut scene in the canyon but everything is frozen and nod doesnt come etc. and when its about to go from scene to play it freezes.

i've installed ressurection and let it update.

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Subject: Re: crash on startup  
Posted by [Yrr](#) on Fri, 02 May 2008 21:56:55 GMT  
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ermmmm

Resurrection works with Multiplayer only

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Subject: Re: crash on startup  
Posted by [Fenrir-sol](#) on Sat, 03 May 2008 09:24:48 GMT  
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you know any way i can play single player?

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Subject: Re: crash on startup  
Posted by [Goztow](#) on Sat, 03 May 2008 10:32:49 GMT  
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Uninstall RR and try running in XP compatibility and admin mode?

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Subject: Re: crash on startup  
Posted by [Fenrir-sol](#) on Sat, 03 May 2008 11:41:05 GMT  
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then i get back where i started

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Subject: Re: crash on startup  
Posted by [Carrierll](#) on Sat, 03 May 2008 11:46:38 GMT  
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My single player tends to fail as well.  
(Vista, scripts 3.4.4 - no surprises then, and RR)

Goztow - Can't afford a copy.

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Subject: Re: crash on startup  
Posted by [Goztow](#) on Sat, 03 May 2008 13:17:54 GMT  
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Dual boot with XP?

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Subject: Re: crash on startup

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Posted by [Yrr](#) on Sat, 03 May 2008 14:04:55 GMT

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I'm currently trying to make singleplayer mode running with RR  
The first mission already works but it crashes when starting the second.

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Subject: Re: crash on startup

Posted by [Yrr](#) on Sat, 03 May 2008 15:32:33 GMT

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Try the following update, then single player mode should work.

<http://www.icefinch.net/files/ResurrectionClient-1.0.1.70-alpha.exe>

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Subject: Re: crash on startup

Posted by [Fenrir-sol](#) on Sat, 03 May 2008 17:01:12 GMT

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ok it's working now thanks alot  
problem solved

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