
Subject: How to make the Equipment PT-Entry available?

Posted by [rrutk](#) on Wed, 30 Apr 2008 09:55:41 GMT

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How to make the Equipment PT-Entry (LevelEdit Purchase Settings) available? I mean not "Refill"!

And is there a way to have a third PT-Class (Mutants) available for Nod and GDI?

And I read here in forum, that it is now possible to have 3 teams playing....should be possible to have GDI, Nod and Mutants playing?

Subject: Re: How to make the Equipment PT-Entry available?

Posted by [IronWarrior](#) on Wed, 30 Apr 2008 12:13:38 GMT

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rrutk wrote on Wed, 30 April 2008 19:55: How to make the Equipment PT-Entry (LevelEdit Purchase Settings) available? I mean not "Refill"!

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The PT for the Mutants is just a empty shell, there is no code behind it, so it doesn't work.

To get three teams playing, you would need someone with elite coding skills.

Subject: Re: How to make the Equipment PT-Entry available?

Posted by [rrutk](#) on Wed, 30 Apr 2008 12:24:17 GMT

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reborn wrote on Wed, 23 April 2008 18:22: HeavyX101 wrote on Wed, 23 April 2008 19:17: nice work

i heard that u made it possible that u could make renegade have 3 teams or it is some one else was it u ?

I didn't really make the renegade engine support three teams, it could always do that really. I just wrote a team re-balancing script that worked on the player join event and map load event. Plus wrote a spawn manager because the start-up spawners don't really work for any other team besides GDI and Nod.

But yeah, the effect was three teams at the same time all playing together. The systems was not

without flaws though, some assembly on the clients is required to display the endgame results properly and also make the clients on the third team not able to kill eachother. But it was all going well until I started focusing more time on cnc_reborn. I do intend to get back to it eventually...

http://www.renegadeforums.com/index.php?t=msg&goto=327518&rid=22815&srch=three+teams#msg_327518

And is it possible to insert code for the mutant-PT? would be great

Subject: Re: How to make the Equipment PT-Entry available?

Posted by [ErroR](#) on Fri, 02 May 2008 16:14:41 GMT

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rrutk wrote on Wed, 30 April 2008 12:55How to make the Equipment PT-Entry (LevelEdit Purchase Settings) available? I mean not "Refill"!

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hmm i was just about to post about the equipment but you did it 1st
And it's icon is supposed to be for equipment(it seems)
