
Subject: Help a noob out :)

Posted by [Anonymous](#) on Sun, 03 Mar 2002 09:42:00 GMT

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Can anyone offer me tactical advice with the game? Im ok at using tanks, and attacking bases but I still dont know a lot:What infantry should I use? Are they worth using, or should I just go for tanks?How do I use Nod well? I cant seem to do that well against those heavily armoured GDI tanks.Thanks for your help

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Posted by [Anonymous](#) on Sun, 03 Mar 2002 09:50:00 GMT

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well if you want a hint against mammoth tanks I find it best to use a flame tank, this works best in a tank battle with lots going on so you can take the tank from behind, also with Nod just use hit and run tactics and get at them that way.

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Posted by [Anonymous](#) on Sun, 03 Mar 2002 10:09:00 GMT

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Depends how you prefer to play a lot too. I like the mobility of being infantry, but tanks are usually more fun to play hehe. Also with a tank, I can pick engineer and repair my tank between fights or when I retreat while as infantry you cant repair yourself. As infantry I play mobius/mendoza or ravenshaw/the ion cannon chick a lot if I can afford them. It really depends on what kind of role you wanna play I guess. If you wanna hunt down tanks IMO you're best off as ravenshaw/ion cannon (especially the ion cannon one because NOD tanks cant take too many hits). Or you can go sniper to take out their assault infantry, or you can go engineer to repair your buildings/tanks or go take out their tanks (plant timed C4's on them, however a good player will most likely not let an engineer get close) or their buildings. Usually I go with tanks and try to convince others to rush to take out their AGT/Obilisk, and after that I go in with infantry carrying a beacon while the rest holds tank battles. There's no set rule on what to play, try out the tanks/classes and learn what is good for what job, some classes are better anti tank, some are better anti infantry (some are good against both). So figure out what your team needs and play that class.[March 03, 2002: Message edited by: Diablo198]

Subject: Help a noob out :)

Posted by [Anonymous](#) on Sun, 03 Mar 2002 11:45:00 GMT

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My best advice is to stay away from the 1000credit people and mammoth tanks. If you're new, then experienced players can waste you, wasting a 1000 credits. Try Sydney and Patch for GDI and Laser Chaingun BBlack Hand and Stealth Black Hand. They are all pretty cheap and do a good job.
