
Subject: More old characters in always.dat?
Posted by [rrutk](#) **on** Thu, 24 Apr 2008 19:06:43 GMT
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Old Sakura and Old Havoc (Logan) are in always.dat complete.

which more are there?

Found these textures. First three (c_nod_mg_arm/body/head.tga) seems to be the old version of the nod minigunner? But where are his w3d-files?

The other two files may be parts of an old nod minigunner-officer (c_nod_mgo_arm/head.tga) ?

Because both characters have another complete texturemap.

File Attachments

- 1) [c_nod_mg_arm.tga](#), downloaded 183 times
- 2) [c_nod_mg_body.tga](#), downloaded 195 times
- 3) [c_nod_mg_head.tga](#), downloaded 149 times
- 4) [c_nod_mgo_arm.tga](#), downloaded 184 times
- 5) [c_nod_mgo_head.tga](#), downloaded 166 times

Subject: Re: More old characters in always.dat?
Posted by [The Executor](#) **on** Thu, 24 Apr 2008 19:47:04 GMT
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They don't have their own w3d. They use the current .w3d for the nod minigunner. They are just not combined together, you would have to do that and rename it to the current skin. also please don't start another thread with this crap. We already have one going already, only one is enough.

They already made Always.dat thread

Subject: Re: More old characters in always.dat?
Posted by [Stefan](#) **on** Sun, 27 Apr 2008 06:11:49 GMT
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the beta apache... i think
not a character, meh

some of the models might not be pre-release

Quote:also please don't start another thread with this crap. We already have one going already, only one is enough.

Eh, shut up?

File Attachments

- 1) [v_nod_apache_m.w3d](#), downloaded 206 times
- 2) [v_nod_turret.w3d](#), downloaded 145 times
- 3) [B_Silo01.W3D](#), downloaded 164 times
- 4) [pwr_chairs.gmax](#), downloaded 134 times
- 5) [v_gdi_trnspt.w3d](#), downloaded 137 times
- 6) [G_Comcntr.zip](#), downloaded 127 times
- 7) [bx_samsite.gmax](#), downloaded 132 times
- 8) [bx_samsite.tga](#), downloaded 142 times
- 9) [B_Silo01.W3D](#), downloaded 144 times

Subject: Re: More old characters in always.dat?

Posted by [HeavyX101- Left](#) on Sun, 27 Apr 2008 14:28:10 GMT

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WOW

Great stefan
