Subject: Rubber-belly purple walrus pyjamas company problem%&
Posted by Anonymous on Sat, 02 Mar 2002 17:30:00 GMT
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i just wanted to say that for now

Subject: Rubber-belly purple walrus pyjamas company problem%&
Posted by Anonymous on Sat, 02 Mar 2002 18:10:00 GMT
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Is there any way at all to control the characters that you rescue so they will either stay out of the way or remain behind you. I am on that level that you break out of the prison and save Dr. Morbius, but every time I get him out, he gets in the way or goes way ahead of me and winds up getting killed. Can you run in this game, if so what key is it? Also, It would have been a little better if Westwood actually put a better operating manual in this game like they have with the other C&C games.

Subject: Rubber-belly purple walrus pyjamas company problem%&
Posted by Anonymous on Sun, 03 Mar 2002 08:26:00 GMT
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I hate that level too. Mobius is such an idiot I've never found a way to control him; he's always getting into trouble for me too. What I found, though was that (on easy mode at least) you could usually leave him on his own for a while, clear out the enemies NOT near him, and then come back and carefully eliminate the ones that are attacking him. He seems to be pretty hard to kill.Of course, I don't think that'd work as well on any difficulty higher than Easy...Yes, actually, you can run... however, you normally DO run. You can hold down a key to make Havoc walk and go slower, but your normal movement speed is Havoc's run.I don't think there is anything faster than your normal run speed.As for the manual, have you tried the tutorial? It covers pretty much every part of the game you'll need to know.