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Subject: LOD

Posted by [Poskov](#) on Sun, 20 Apr 2008 13:29:16 GMT

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how can you increase Renegade's max poly limit so there is less LODing?

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Subject: Re: LOD

Posted by [danpaul88](#) on Sun, 20 Apr 2008 21:32:46 GMT

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You can't.

Well, you could hex edit the client exe, but that requires that you can actually find the appropriate value to modify first. Or a memory hook of some sort, again requiring that you know where the value that needs changing is.

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