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Subject: Poking ?

Posted by [mr£Ä\\$Ä-z](#) on Mon, 14 Apr 2008 21:50:08 GMT

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I see all Poke scripts arent Serverside, but why ???

is there a way to get it work Serverside without downloading Scripts ???

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Subject: Re: Poking ?

Posted by [Jerad2142](#) on Mon, 14 Apr 2008 21:54:22 GMT

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BHS.dll send chat messages across from players -1 and -2 as I understand it. Therefore all clients must have bhs.dll if they want to be able to poke objects, as otherwise the server doesn't know you poked.

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