
Subject: C++ IntelliSense

Posted by [mrÄÅŞÄ-z](#) on Sun, 13 Apr 2008 00:16:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey guys, i created some Scripts for LE (on SSGM), but when i use the Scripts.dll LE wont load. Sometimes when i start C++ i get this error:

I did all what they said on Microsoft forums but it didnt work. Do anyone ever got the same Problem ? Could anyone help me please ?

File Attachments

1) [Unbenannt.bmp](#), downloaded 464 times

Subject: Re: C++ IntelliSense

Posted by [Yrr](#) on Sun, 13 Apr 2008 01:49:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Does that file/folder exist?

Do you have write permission?

Is your disk full?

If the file exists and you have no other problem, delete the file and start VC++ again.

Subject: Re: C++ IntelliSense

Posted by [mrÄÅŞÄ-z](#) on Sun, 13 Apr 2008 07:22:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

The file exists always when i Compile (.ncb), i already Deleted the

.ncb file and the Freac.dll(forgot the name of the .dll) too. Thats

what they said on Microsoft forums but it still doesnt work. My LE

Scripts always worked, then i stoped Scripting a while, now i get

this Error, and i searched in other Forums and they always said the

same, anyways thank you Yrr

- Folder Exists
- Im Admin
- My Disk is not full

I created some cool Scripts and want to Release some of them but
now i cant Test them, i really need to get it Work

Subject: Re: C++ IntelliSense
Posted by [jonwil](#) on Sun, 13 Apr 2008 07:43:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Try putting the scripts.dll code in a folder that doesn't have a space in it.

Subject: Re: C++ IntelliSense
Posted by [mrÅ£ÄŞÄ-z](#) on Sun, 13 Apr 2008 07:48:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

I copyed my Codes and pasted
them into a new SSGM Source, i still get the Error.

When i start open 2 Times C++ at the same moment i get the error,
but when i run it just 1 time i dont get the error (but Scripts.dll still crash LE)

Subject: Re: C++ IntelliSense
Posted by [cAmpa](#) on Sun, 13 Apr 2008 11:14:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Use standart custom Scripts (without SSGM) code your scripts in and use this for LE. The SSGM
version use for your server (put there your scripts code in too)

Subject: Re: C++ IntelliSense
Posted by [mrÅ£ÄŞÄ-z](#) on Sun, 13 Apr 2008 12:26:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

I cant use Both.

Subject: Re: C++ IntelliSense
Posted by [jonwil](#) on Sun, 13 Apr 2008 13:22:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Opening the same project in 2 or more copies of Visual C++ is not supported by Visual C++ and

results in the error you are getting.
I get it all the time if I open a project and forget that I already have that project open.

Subject: Re: C++ IntelliSense
Posted by [mr£Ä\\$Ä-z](#) on Sun, 13 Apr 2008 13:26:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

All works fine, i just need to get ChatCommands work on normall Scripts without SSGM
