Subject: C++ IntelliSense
Posted by mrÃ£Ã§Ä·z on Sun, 13 Apr 2008 00:16:58 GMT
View Forum Message <> Reply to Message

Hey guys, i created some Scripts for LE (on SSGM), but when i use the Scripts.dll LE wont load.
Sometimes when i start C++ i get this error:

I did all what they said on Microsoft forums but it didnt work. Do anyone ever got the same
Problemm ? Could anyone help me please ?

File Attachments
1) Unbenannt.bmp, downloaded 395 times

Subject: Re: C++ IntelliSense
Posted by Yrr on Sun, 13 Apr 2008 01:49:57 GMT
View Forum Message <> Reply to Message

Does that file/folder exist?
Do you have write permission?
Is your disk full?

If the file exists and you have no other problem, delete the file and start VC++ again.

Subject: Re: C++ IntelliSense
Posted by mrÃ£Ã§Ä·z on Sun, 13 Apr 2008 07:22:57 GMT
View Forum Message <> Reply to Message

The file exists always when i Compile (.ncb), i already Deleted the

.ncb file and the Freac.dll(forgot the name of the .dll) too. Thats

what they said on Microsoft forums but it still doesnt work. My LE

Scripts always worked, then i stoped Scripting a while, now i get

this Error, and i searched in other Forums and they always said the

same, anyways thank you Yrr

- Folder Exists
- Im Admin
- My Disk is not full

I created some cool Scripts and want to Release some of them but

now i cant Test them, i really need to get it Work

Subject: Re: C++ IntelliSense
Posted by jonwil on Sun, 13 Apr 2008 07:43:33 GMT
View Forum Message <> Reply to Message

Try putting the scripts.dll code in a folder that doesn't have a space in it.

Subject: Re: C++ IntelliSense
Posted by mrÃ£Ã§Ä·z on Sun, 13 Apr 2008 07:48:06 GMT
View Forum Message <> Reply to Message

I copied my Codes and pasted
them into a new SSGM Source, i still get the Error.

When i start open 2 Times C++ at the same moment i get the error,
but when i run it just 1 time i dont get the error (but Scripts.dll still crash LE)

Subject: Re: C++ IntelliSense
Posted by cAmpa on Sun, 13 Apr 2008 11:14:17 GMT
View Forum Message <> Reply to Message

Use standart custom Scripts (without SSGM) code your scripts in and use this for LE. The SSGM
version use for your server (put there your scripts code in too)

Subject: Re: C++ IntelliSense
Posted by mrÃ£Ã§Ä·z on Sun, 13 Apr 2008 12:26:31 GMT
View Forum Message <> Reply to Message

I cant use Both.

Subject: Re: C++ IntelliSense
Posted by jonwil on Sun, 13 Apr 2008 13:22:02 GMT
View Forum Message <> Reply to Message

Opening the same project in 2 or more copies of Visual C++ is not supported by Visual C++ and

---

results in the error you are getting.
I get it all the time if I open a project and forget that I already have that project open.

Subject: Re: C++ IntelliSense
Posted by mrÃ£Ã§Ä·z   on Sun, 13 Apr 2008 13:26:42 GMT
View Forum Message <> Reply to Message

All works fine, i just need to get ChatCommands work on normall Scripts without SSGM