
Subject: Help with long nicknames
Posted by [Starbuzz](#) on Wed, 09 Apr 2008 19:26:53 GMT
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Hi all,

Trying to get a new longer nickname but XWIS will allow only like 9 characters?

Anyway, I know GSA players have longer nicknames.

Is it possible to get a longer nickname and still be able to access XWIS servers? Or should I get something like Ren IP and log in to the server I want directly?

Please help me!

Much thanks.

Subject: Re: Help with long nicknames
Posted by [Lone0001](#) on Wed, 09 Apr 2008 20:12:51 GMT
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Best thing to do would be use GSA or Direct Connect to the server, I don't think you can go over 9 and still use XWIS.

Subject: Re: Help with long nicknames
Posted by [Starbuzz](#) on Wed, 09 Apr 2008 20:17:32 GMT
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Yeah, I think that is the only way. Also, when I use GSA, it is looking for game.exe

It should look for game2.exe because I have CP2. How do I solve this?

Much thanks again.

Subject: Re: Help with long nicknames
Posted by [Carrierll](#) on Wed, 09 Apr 2008 21:33:10 GMT
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Not sure. I would personally recommend DirectConnect if you're a regular on a certain server (which I seem to recall you are).

Also, The Renguard installer creates game2.exe by renaming it from game.exe (the original Renegade) such that all the old shortcuts work.

Subject: Re: Help with long nicknames
Posted by [Goztow](#) on Thu, 10 Apr 2008 06:53:37 GMT
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In GameSpy you can change the executable file of a game. I suppose ASE also has this option.

Subject: Re: Help with long nicknames
Posted by [Jamie or NuneGa](#) on Thu, 10 Apr 2008 12:09:14 GMT
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In gsa right click on renegade in the right 'my games' area,

then go to options then on the right on that window you should see a area to edit the executable of the games, simply change the game.exe to game2.exe.

Also there is no way to access xwis only servers with longer nicknames unless you obtain their direct connect details.

Subject: Re: Help with long nicknames
Posted by [Starbuzz](#) on Thu, 10 Apr 2008 20:52:04 GMT
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Alright thank you all. That helps a lot. I will change the executable then.

Also, I got Ren IP and the server IP and port #. Thanks!

Subject: Re: Help with long nicknames
Posted by [=HT=T-Bird](#) on Fri, 11 Apr 2008 12:14:13 GMT
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Just keep in mind that some servers don't allow GSA/Direct Connect players (such as BI1/2 and TK2)

Subject: Re: Help with long nicknames
Posted by [Starbuzz](#) on Fri, 11 Apr 2008 22:07:50 GMT
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Alright thanks. I am all set now.
