Subject: Fixed old Ren2-Modells Posted by rrutk on Wed, 02 Apr 2008 12:57:06 GMT View Forum Message <> Reply to Message

Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

Subject: Re: Fixed old Ren2-Modells Posted by Samous Mods on Wed, 02 Apr 2008 13:46:12 GMT View Forum Message <> Reply to Message

rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

rrutktank

Subject: Re: Fixed old Ren2-Modells Posted by IronWarrior on Wed, 02 Apr 2008 17:51:32 GMT View Forum Message <> Reply to Message

rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

Can you post the files for that Vulture Helicopter please?

Also, you can find models all working in a Renegade map called Islands\_Evo.mix

Subject: Re: Fixed old Ren2-Modells Posted by mrãçÄ·z on Wed, 02 Apr 2008 17:58:58 GMT View Forum Message <> Reply to Message

rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for \*\*\* Apocalypse Rising \*\*\*

Subject: Re: Fixed old Ren2-Modells Posted by rrutk on Wed, 02 Apr 2008 19:32:43 GMT View Forum Message <> Reply to Message

no problem.

File Attachments
1) sov\_vulture.zip, downloaded 101 times

Subject: Re: Fixed old Ren2-Modells Posted by IronWarrior on Wed, 02 Apr 2008 21:39:54 GMT View Forum Message <> Reply to Message

rrutk wrote on Wed, 02 April 2008 13:32no problem.

Thank you.

Subject: Re: Fixed old Ren2-Modells Posted by OWA on Sat, 05 Apr 2008 13:25:16 GMT View Forum Message <> Reply to Message

Madrockz wrote on Wed, 02 April 2008 18:58rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for \*\*\* Apocalypse Rising \*\*\* Haha, we aren't using any of those Ren2 models with the shit textures :V

There was a mod that used to be over at C&C source. It had a gattling tank and a tesla tank in it.

Subject: Re: Fixed old Ren2-Modells Posted by cnc95fan on Sat, 05 Apr 2008 22:34:07 GMT View Forum Message <> Reply to Message

He wasn't saying that AR was. He was saying for rrutk to wait for AR to release to use AR's

models.

Subject: Re: Fixed old Ren2-Modells Posted by rrutk on Sat, 05 Apr 2008 23:34:48 GMT View Forum Message <> Reply to Message

Island\_Evo: not really worth...

Subject: Re: Fixed old Ren2-Modells Posted by [NE]Fobby[GEN] on Mon, 07 Apr 2008 03:08:05 GMT View Forum Message <> Reply to Message

One Winged Angel wrote on Sat, 05 April 2008 08:25Madrockz wrote on Wed, 02 April 2008 18:58rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for \*\*\* Apocalypse Rising \*\*\* Haha, we aren't using any of those Ren2 models with the shit textures :V

There was a mod that used to be over at C&C source. It had a gattling tank and a tesla tank in it.

I remember that mod... and its load screen said "EA SUCKS WALE COCK".

Wow I can't believe I remembered that.

Subject: Re: Fixed old Ren2-Modells Posted by OWA on Tue, 08 Apr 2008 09:50:54 GMT View Forum Message <> Reply to Message

cnc95fan wrote on Sat, 05 April 2008 23:34He wasn't saying that AR was. He was saying for rrutk to wait for AR to release to use AR's models. Ah, but using them for renegrade would be stealing

Subject: Re: Fixed old Ren2-Modells Posted by rrutk on Tue, 08 Apr 2008 10:46:16 GMT View Forum Message <> Reply to Message

Well, I dont want to have completly redone new textured models ... I just need the old Ren2-Vehicles boned and fixed for my "virtual-museum-map" ...

## Subject: Re: Fixed old Ren2-Modells Posted by ErroR on Thu, 10 Apr 2008 14:15:26 GMT View Forum Message <> Reply to Message

i have the rhino... do you need it?

Subject: Re: Fixed old Ren2-Modells Posted by rrutk on Fri, 11 Apr 2008 20:02:58 GMT View Forum Message <> Reply to Message

ErroR wrote on Thu, 10 April 2008 09:15i have the rhino... do you need it?

i fixed the rhino myself. i love it.

but last things to do with that models:

- crizzly must be boned completly
- kirov: (bone the weapons and rotors)
- apoc: apply its original texture