Subject: How Do I Set Up Lua V3

Posted by cpjok on Tue, 01 Apr 2008 16:20:58 GMT

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ok i had my server with it all but my pc got virus so i reformatted it and lost it im makeing it again but lua wont work

SS

File Attachments
1) ss.JPG, downloaded 902 times

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Command and Conquer: Renegade Official Forums



Renegade Master Server - BZcpjok - svrcfg\_cnc.ini

Server Side Game Manager v2.0.2 with Scripts.dll v3.4.1 loaded Created by Black-Cell.net
RenegadeFDS DDE channel initialized
Loading level C&C\_Field.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
Running in All Out War mode.
New settings detected and loaded from ssgm.ini!
The Current Map Number is 0
No players

No players

No players

----- Available commands -----admin\_message, allow, ban, client\_physics\_optimization, cmsg, cmsgp
cmsgt, disarm, disarmb, disarmp, donate, edit\_vehicle, eject, extras
game\_info, gameover, getbw, icon, icon2, id, kick, map, mapch
mapnum, maxplimitd, message, mined, mlimit, mlimitd, mlist, mlistc
mod, musica, musicp, net\_update\_rate, nomusica, nomusicp, page
pamsg, pinfo, player\_info, plimit, plimitd, ppage, quit, quit\_slave
pamsg, pinfo, player\_info, plimit, plimitd, ppage, quit, quit\_slave
radar, restart, rlmon, rlmonoff, screen\_uv\_bias, set\_bw\_budget\_out
setbw, snd3da, snd3dp, snd3dt, snda, sndp, sndt, song, sversion
team, team2, time, timed, timel, timeld, tmsg, toggle\_sorting
tpage, version, vlimit, vlimitd, win
The Version of bhs.dll on this machine is 3.400000
Host: (CloudyServ): Mine limit has been set to 35.

×

## Other Places



My Documents







Details



Rocket Buggy gmax scene 273 KB



Scripts.dll



Spy Commands Text Document 5 KB



SSGM\_2.0.2\_Base\_Defence\_P...



SSGM 2.0.2 WFDS 3,193 KB

Configuration Settings

Rocket\_Buggy

26 KB

server

8 KB

W3DImporter 162 KB



WOLSPYBuild22

