
Subject: To Much Free Time

Posted by [Gen_Blacky](#) on Sun, 30 Mar 2008 08:49:14 GMT

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Subject: Re: To Much Free Time

Posted by [mr£\\$Ä-z](#) on Sun, 30 Mar 2008 08:56:06 GMT

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lol nice

Subject: Re: To Much Free Time

Posted by [cnc95fan](#) on Sun, 30 Mar 2008 10:36:54 GMT

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Funny.

Subject: Re: To Much Free Time

Posted by [Xylaquin](#) on Sun, 30 Mar 2008 10:45:37 GMT

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of all the screenshots I've seen, i'm beginning to wonder if i'm the only person who uses AA.

Subject: Re: To Much Free Time

Posted by [Slave](#) on Sun, 30 Mar 2008 14:14:47 GMT

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For still images AA is great. For moving objects, I hardly see any difference.

Subject: Re: To Much Free Time

Posted by [renalpha](#) on Sun, 30 Mar 2008 15:14:25 GMT

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i show italypwns luv
atomix-gaming fuck ye

Subject: Re: To Much Free Time

Posted by [Chuck Norris](#) on Sun, 30 Mar 2008 16:25:03 GMT

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Xylaquin wrote on Sun, 30 March 2008 04:45of all the screenshots I've seen, i'm beginning to wonder if i'm the only person who uses AA.

I use AA whenever possible, but with Renegade, I find it needs AF just as much, if not more.
