
Subject: Anyone know how to translate Scrin language?
Posted by [WNxCABAL](#) on Wed, 26 Mar 2008 16:27:40 GMT
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If you know how to translate the Scrin language, please share as to what the below is saying!

File Attachments

1) [srintxt_cc3kwend.jpg](#), downloaded 858 times



Subject: Re: Anyone know how to translate Scrin language?
Posted by [mrÃÄ§Ä·z](#) on Wed, 26 Mar 2008 17:53:07 GMT
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IDK ask the Scrin Hotline

Subject: Re: Anyone know how to translate Scrin language?
Posted by [renalpha](#) on Wed, 26 Mar 2008 22:43:27 GMT
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WNxCABAL wrote on Wed, 26 March 2008 10:27If you know how to translate the Scrin language, please share as to what the below is saying!

lol r u kiddin me?

Subject: Re: Anyone know how to translate Scrin language?
Posted by [WNxCABAL](#) on Wed, 26 Mar 2008 22:55:28 GMT
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erm, no.

A bunch of people did it when they first announced The Scrin Xmas 2006 with a high res logo and scrin text around it. It translated "The Scrin wishes you a Happy Christmas and a Happy New Year" or something like that.

Here it is:

<http://planetcnc.gamespy.com/View.php?view=POTD.Detail&id=1903>

Subject: Re: Anyone know how to translate Scrin language?
Posted by [Craziac](#) on Wed, 26 Mar 2008 22:55:44 GMT
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It says:

"Why are you asking about Scrin language on a Renegade forum?"

If you are REALLY curious, send something to EA...

Subject: Re: Anyone know how to translate Scrin language?
Posted by [WNxCABAL](#) on Wed, 26 Mar 2008 22:59:54 GMT
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To be fair, not every topic in this forum is to do with Renegade.

Mine is related to this forum on two aspects, Its C&C and its the Tiberium series.

P.S. Hey Stewie!

Subject: Re: Anyone know how to translate Scrin language?
Posted by [renalpha](#) on Wed, 26 Mar 2008 23:04:23 GMT
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try this

just wrote this today cuz im the scrin awesomener guy

even saved the psd for people who rly want to enjoy theirselves what i wrote
<http://www.squad-design.net/TRANSLATETHIS.PSD>

Subject: Re: Anyone know how to translate Scrin language?

Posted by [SSADMVR](#) on Thu, 27 Mar 2008 18:18:14 GMT

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it says; wnx is gay

Subject: Re: Anyone know how to translate Scrin language?

Posted by [cnc95fan](#) on Thu, 27 Mar 2008 18:35:39 GMT

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Can anyone translate this Scrin language for me?

Scrin wrote on Thu, 10 January 2008 06:30

you are lazy you know? its called .gif paint format (anti stealable) no more pure ss
both of you all, only can grap free stuff from here...

Subject: Re: Anyone know how to translate Scrin language?

Posted by [mr£Ä\\$Ä-z](#) on Thu, 27 Mar 2008 18:38:13 GMT

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I remember i saw somewhere a Translation, it was in a Circle i think, cant remember

Subject: Re: Anyone know how to translate Scrin language?

Posted by [GEORGE ZIMMER](#) on Thu, 27 Mar 2008 21:39:46 GMT

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cnc95fan wrote on Thu, 27 March 2008 12:35Can anyone translate this Scrin language for me?

Scrin wrote on Thu, 10 January 2008 06:30

you are lazy you know? its called .gif paint format (anti stealable) no more pure ss
both of you all, only can grap free stuff from here...

Fucking lol'd.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [renalpha](#) on Thu, 27 Mar 2008 21:50:53 GMT

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cnc95fan wrote on Thu, 27 March 2008 13:35Can anyone translate this Scrin language for me?

Scrin wrote on Thu, 10 January 2008 06:30

you are lazy you know? its called .gif paint format (anti stealable) no more pure ss
both of you all, only can grap free stuff from here...

I post pictures of big white birds because I wish I had a big white cock.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [WNxCABAL](#) on Thu, 27 Mar 2008 22:39:25 GMT

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renalpha wrote on Wed, 26 March 2008 23:04try this
just wrote this today cuz im the scrin awesomener guy

even saved the psd for people who rly want to enjoy theirselves what i wrote
<http://www.squad-design.net/TRANSLATETHIS.PSD>

Thats not nice you know that. Ur attitude is a classic example of whats wrong with this forum community.

I don't see what was wrong with my posts to provoke this juvenile response.

FYI. You contradicted yourself within the 3rd line of that statement.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [Try_lee](#) on Fri, 28 Mar 2008 00:16:34 GMT

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It's similar to roman numerals, you just need to work out what's 1, 5, and 10 and then match the number with the corresponding letter.

I started translating it, but then realised you're probably about to ruin Kane's Wrath for me... so thanks for that.

Go eat some herpes or something.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [WNxCABAL](#) on Fri, 28 Mar 2008 00:37:42 GMT

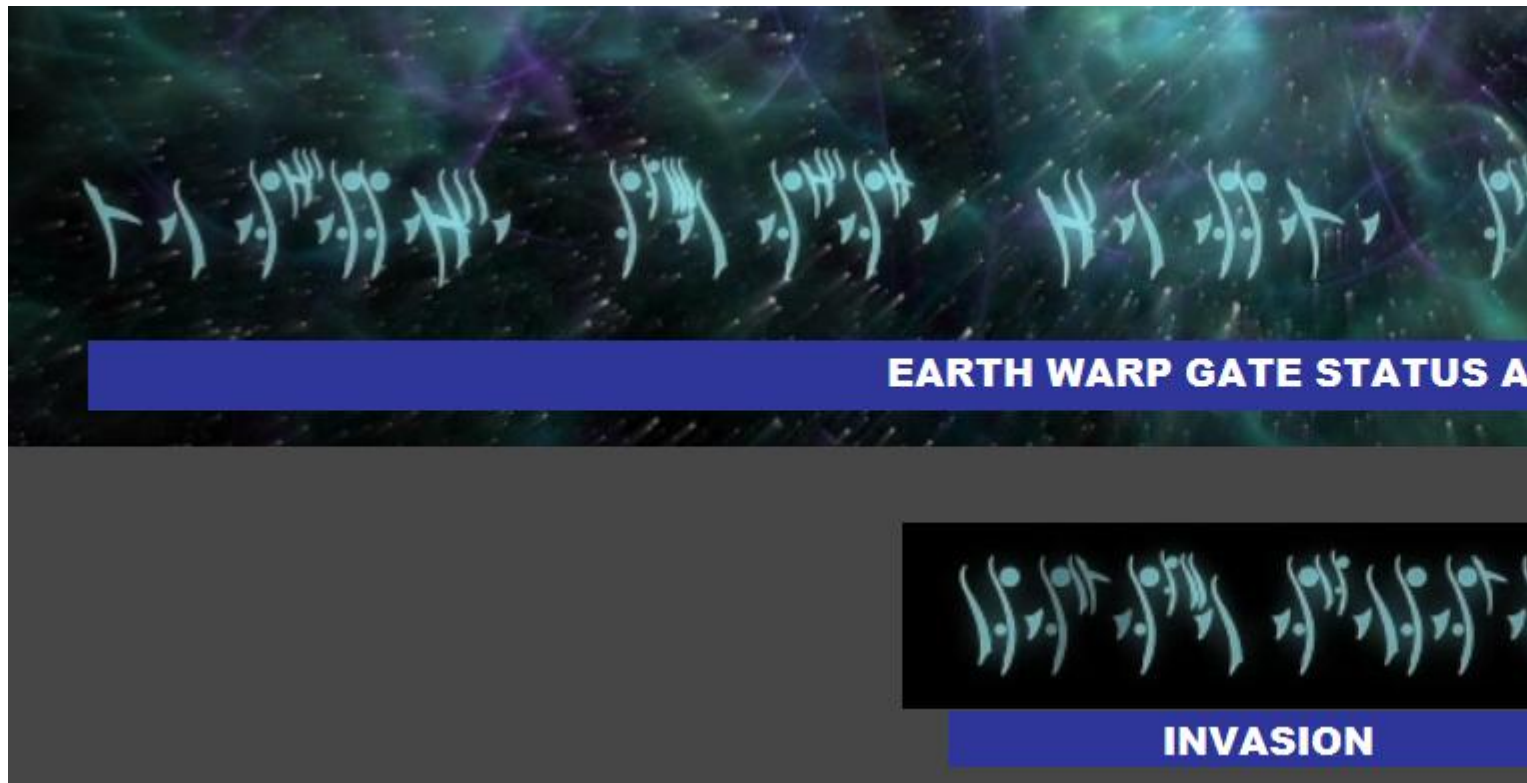
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OK, translated.
Click the attached image.

This topic can now be closed.

File Attachments

1) [scrintxt_cc3kwend.jpg](#), downloaded 959 times



Subject: Re: Anyone know how to translate Scrin language?

Posted by [JeepRubi](#) on Fri, 28 Mar 2008 02:30:02 GMT

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Toggle SpoilerEarth warp gate active

Commencing phase II

Invasion

That's what it says, I've translated it.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [WNxCABAL](#) on Fri, 28 Mar 2008 02:46:42 GMT

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I made some sexy edits to screenshots of the videos earlier

Subject: Re: Anyone know how to translate Scrin language?

Posted by [JeepRubi](#) on Fri, 28 Mar 2008 02:51:17 GMT

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Ohh, those are nice.

Right clicks -> Saves as

Subject: Re: Anyone know how to translate Scrin language?

Posted by [R315r4z0r](#) on Fri, 28 Mar 2008 23:11:37 GMT

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Lol, I was just on my way to go and translate them myself, when I came across this thread.

So what do you guys think this means?

-C&C4?

-C&C3 Expansion 2?

-Prologue to TIBERIUM?

Subject: Re: Anyone know how to translate Scrin language?

Posted by [WNxCABAL](#) on Sat, 29 Mar 2008 00:28:58 GMT

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Well the exe for Kanes Wrath is named cnc3ep1.exe. This implies that this refers to the first episode in the expansions maybe?

So, I bet you, the next one will be a second episode, most likely with Scrin.

I doubt it's GDI, they seem to know jack all about the situation.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [R315r4z0r](#) on Sat, 29 Mar 2008 05:43:30 GMT

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Not to mention that C&C3 was mainly the GDI story. How GDI suffered from the loss of the Philadelphia and how they managed to continue on without an official HQ.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [GoArmy44](#) on Sun, 30 Mar 2008 00:43:28 GMT

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lol its great and all how the Scrin language just perfectly corresponds to English vocabulary and sentence structure

Subject: Re: Anyone know how to translate Scrin language?

Posted by [R315r4z0r](#) on Sun, 30 Mar 2008 06:44:04 GMT

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It has to. Unless you wanted to give them a language that is completely undecipherable to anyone on Earth...

It is the idea behind their alphabet that matters. The fact that it is only the English language with different alphabet letter symbols is irrelevant.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [nikki6ixx](#) on Mon, 31 Mar 2008 08:03:06 GMT

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Are you sure they just aren't random scribbles?...

Seriously, guys...

Subject: Re: Anyone know how to translate Scrin language?

Posted by [Jonty](#) on Tue, 01 Apr 2008 06:48:51 GMT

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nikki6ixx wrote on Mon, 31 March 2008 09:03Are you sure they just aren't random scribbles?...

Seriously, guys...

Uh, they directly translated them. So obviously not. :/

It's just like the Alteran language in Stargate, it's supposed to be a precursor to what we know as Latin, but most of the symbols seen on the show directly translate to English. The art department put funny messages onto the props.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [nikki6ixx](#) on Tue, 01 Apr 2008 07:12:39 GMT

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Jonty wrote on Tue, 01 April 2008 00:48nikki6ixx wrote on Mon, 31 March 2008 09:03Are you sure they just aren't random scribbles?...

Seriously, guys...

Uh, they directly translated them. So obviously not. :/

It's just like the Alteran language in Stargate, it's supposed to be a precursor to what we know as Latin, but most of the symbols seen on the show directly translate to English. The art department put funny messages onto the props.

Okay, but why would EA waste their time with making a new language with syntax and such when

it would have been better spent balancing the game out, or taking out some of the bugs?

Edit: I'm an d-bag. Sue me.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [WNxCABAL](#) on Tue, 01 Apr 2008 23:35:00 GMT

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The Scrin font I don't think was made by EA, so I'm guessing EA made a decision and selected this.

Subject: Re: Anyone know how to translate Scrin language?

Posted by [R315r4z0r](#) on Wed, 02 Apr 2008 00:31:22 GMT

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EA made the Scrin font. They made it months before the release of the game. Before they reviled the 3rd faction was Scrin.

Apoc made it a contest to who ever was the first to decode the message would get a free C&C3. In fact that message was the way they announced Scrin in C&C3. (Christmas, 2006)

Subject: Re: Anyone know how to translate Scrin language?

Posted by [renalpha](#) on Wed, 02 Apr 2008 09:36:45 GMT

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hahahaha

ye

isnt it just random?
