
Subject: Xfire bug

Posted by [MGamer](#) on Sun, 23 Mar 2008 02:32:51 GMT

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since the script version 3.1 renegade crashes at the start if Xfire is on, and in the version 3.0 it dont crash but u cant use it in-game

Subject: Re: Xfire bug

Posted by [Rev](#) on Sun, 23 Mar 2008 15:32:48 GMT

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Thats because xfire thinks renegade uses directx 8, which it does. But in scripts 3.x it uses directx 9. I think there is a way to change xfire to use directx9 but i am not sure how.

Subject: Re: Xfire bug

Posted by [cmatt42](#) on Sun, 23 Mar 2008 22:12:31 GMT

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Go into your Xfire directory, and open xfire_games.ini.

Find the Renegade entries (there are two; you can use Ctrl + F in notepad), and find "InGameRenderer=D3D8" and change it to "InGameRenderer=D3D9". Save the file, and close and reopen Xfire. It should now cause no problems.

Note that you must do this every time Xfire updates.

Subject: Re: Xfire bug

Posted by [MGamer](#) on Wed, 26 Mar 2008 06:23:59 GMT

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thx

Subject: Re: Xfire bug

Posted by [Drkpwn3r](#) on Wed, 26 Mar 2008 07:39:52 GMT

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If you want to make it easier in the future (since you'll have to do this every time xfire_games.ini is updated): www.drkstudios.net/?file=downloads&fid=1

Subject: Re: Xfire bug

Posted by [MGamer](#) on Thu, 27 Mar 2008 01:08:33 GMT

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i cant find the floder and i cant download the file HELP

Subject: Re: Xfire bug

Posted by [danpaul88](#) on Thu, 27 Mar 2008 11:09:32 GMT

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If your using Vista the automatic tool won't work because the file location changed. I did tell the creator of the tool about this in a PM a long time ago but he never updated it.

If your using Vista you can use this modified version of the patcher I created (see attachment). Again, needs to be run every time xfire updates. All credit for the patcher belongs to the original creator, I simply added an elseif for if the file is not found in the old directory to check the new Vista directory.

Outdated information, See below.

Subject: Re: Xfire bug

Posted by [Drkpwn3r](#) on Sat, 29 Mar 2008 19:41:47 GMT

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danpaul88 wrote on Thu, 27 March 2008 07:09If your using Vista the automatic tool won't work because the file location changed. I did tell the creator of the tool about this in a PM a long time ago but he never updated it.

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I fixed my application, if you haven't read the download page on my site (v3 now instead of v2).

Subject: Re: Xfire bug

Posted by [danpaul88](#) on Sat, 29 Mar 2008 22:43:14 GMT

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Ah, ok then. I just assumed you hadn't done anything with it since you never replied. I will remove the attachment from my previous post in that case.
