
Subject: How to use a Brenbot 1.5 with SSGM
Posted by [MackKinsey](#) on Fri, 14 Mar 2008 14:40:10 GMT
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Hi,
i have a Brenbot 1.5 because the 1.52 is not working on my pc.
But Brenbot 1.5 doesn't support SSGM with the SSGM Logs.
Now when i want to donate, it says, Player has not finished with loading yet.
What to do, that i can run Brenbot 1.52 (shows nothing on the Console) or what to do that i can make Brenbot 1.5 with SSGM working

Subject: Re: How to use a Brenbot 1.5 with SSGM
Posted by [danpaul88](#) on Fri, 14 Mar 2008 14:43:20 GMT
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Quoting something I said to someone in a PM a while back;

Quote:

BRenBot 1.50 was released before SSGM was created, so it does not support SSGM natively. However you can trick BRenBot into reading SSGM logfiles by creating a file called ssaow.ini in your server folder and adding the line 'FDSLogRoot=SSGM' to it.

Subject: Re: How to use a Brenbot 1.5 with SSGM
Posted by [MackKinsey](#) on Fri, 14 Mar 2008 15:08:06 GMT
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Sry, its not workin, same error.
Renegade FDS is only loading the SSGM, shall i make ssaow to a ssgm plugin?
EDIT: I saw that the plugins are dll files

Subject: Re: How to use a Brenbot 1.5 with SSGM
Posted by [danpaul88](#) on Fri, 14 Mar 2008 15:10:50 GMT
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Make sure the FDSLogRoot setting in both ssgm.ini and the ssaow.ini file you just created are exactly the same, and that the SSAOW module in BRenBot is turned on. Other than restarting BRenBot there is nothing else you need to do, and you don't need to change any server settings.

Subject: Re: How to use a Brenbot 1.5 with SSGM
Posted by [MackKinsey](#) on Fri, 14 Mar 2008 15:19:29 GMT
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And other commands like forcetc, how to make them working?

Subject: Re: How to use a Brenbot 1.5 with SSGM
Posted by [Mackinsey](#) on Fri, 14 Mar 2008 18:52:01 GMT
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Donate is not working
