
Subject: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Fri, 07 Mar 2008 20:34:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

My server is up and running happily now

But I'd like to know how to make myself the server Admin and gain my powers as an admin ingame + how to make my friend a full mod + my cousin a half mod.

I edited the file: moderators.cfg accordingly, but I'm not an Admin still. Here's the printscreen of what I put:

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goztow](#) on Fri, 07 Mar 2008 20:59:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

That seems ok. Might be u need to change the file where brenbot.cfg refers to (check if it says moderators.cfg correctly in there).

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Fri, 07 Mar 2008 21:42:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes, it's correctly spelt in brenbot.cfg, I don't think that's the problem.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [danpaul88](#) on Fri, 07 Mar 2008 23:55:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

You have to either register your name and authenticate when you join the server (see the BRenBot readme) or disable forced authentication in the BRenBot configuration file. This is all explained in the readme.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Sat, 08 Mar 2008 01:24:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ok, I registered my username in IRC earlier, just forgot to identify myself. So I am currently the server Administrator... But does this mean that I have to go on to the IRC Channel everytime I want to be logged on as an Admin?

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Genesis2001](#) on Sat, 08 Mar 2008 01:59:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

yes(recommended, imo). Once you register your nick with the server's BRenBot, you have to !auth yourself via IRC..

I think you can auth yourself via in-game by paging the server's hostname with !auth NICK
PASSWORD

~Zack

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Sat, 08 Mar 2008 03:11:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oh right, thankyou.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goztow](#) on Sat, 08 Mar 2008 09:54:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

You can add your password in the Renguard options -> 'password' window. It will then auth for you with brenbot.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Lone0001](#) on Sat, 08 Mar 2008 11:57:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

The above only works when you direct connect or use gsa with rg.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goztow](#) on Sat, 08 Mar 2008 12:02:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

{SB}Lone0001 wrote on Sat, 08 March 2008 12:57The above only works when you direct connect or use gsa with rg.

It works perfectly fine with WOL/xwis as long as you use the same nickname to sign in to renguard and to sign in to WOL.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Lone0001](#) on Sat, 08 Mar 2008 12:27:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Never has for me but ok then.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Caveman](#) on Sat, 08 Mar 2008 15:20:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Just like to add that its recommended that you remove the example nicks from the list "mod1, mod2" etc.. otherwise people could join your server with them nicks and start banning people.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Sat, 08 Mar 2008 17:37:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hehe, good idea Caveman

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Sat, 08 Mar 2008 20:32:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

I actually deleted renguard, so that's no use, or do you mean the renguard file inside the BrenBot folder?

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Lone0001](#) on Sun, 09 Mar 2008 03:00:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you are using BR I would suggest using RG BR doesn't like people without RG.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Caveman](#) on Sun, 09 Mar 2008 10:26:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

{SB}Lone0001 wrote on Sun, 09 March 2008 03:00If you are using BR I would suggest using RG BR doesn't like people without RG.

What are you talking about? BR works perfectly fine for people that don't use RenGuard.

Posted by [Goonhaven](#) on Sun, 16 Mar 2008 22:51:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ah ok.

Anyway thankyou for your help.

Subject: Re: Making Yourself an Administrator Ingame...

Posted by [Goonhaven](#) on Sun, 16 Mar 2008 22:55:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Wait a minute, St0rm Extreme uses BRenBot, so how come they can use the command !logout?

Subject: Re: Making Yourself an Administrator Ingame...

Posted by [Ethenal](#) on Mon, 17 Mar 2008 01:03:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goonhaven wrote on Sun, 16 March 2008 17:55Wait a minute, St0rm Extreme uses BRenBot, so how come they can use the command !logout?

St0rm uses a custom bot, I have no idea what you're talking about.

Subject: Re: Making Yourself an Administrator Ingame...

Posted by [Genesis2001](#) on Mon, 17 Mar 2008 02:00:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ethenal wrote on Sun, 16 March 2008 18:03Goonhaven wrote on Sun, 16 March 2008 17:55Wait a minute, St0rm Extreme uses BRenBot, so how come they can use the command !logout?

St0rm uses a custom bot, I have no idea what you're talking about.

yea, where the hell did you get that idea that St0rm uses BR!?

Sure, they use brenbot.dll plugin...But that doesn't mean they use BRenBot. :V

~Zack

Subject: Re: Making Yourself an Administrator Ingame...

Posted by [ExEric3](#) on Mon, 17 Mar 2008 14:59:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Or make some custom IRC script for !login cmd which auth you ingame.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Mon, 17 Mar 2008 18:42:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Zack wrote on Sun, 16 March 2008 20:00Ethenal wrote on Sun, 16 March 2008 18:03Goonhaven wrote on Sun, 16 March 2008 17:55Wait a minute, St0rm Extreme uses BRenBot, so how come they can use the command !logout?

St0rm uses a custom bot, I have no idea what you're talking about.

yea, where the hell did you get that idea that St0rm uses BR!?

Sure, they use brenbot.dll plugin...But that doesn't mean they use BRenBot. :V

~Zack

Oh, because it says 'BR' when you type the command !rules ingame just before the rules come up.... I guess this is the BRenBot.dll file causing this, yes?

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Mon, 17 Mar 2008 19:04:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

ExEric3 wrote on Mon, 17 March 2008 08:59Or make some custom IRC script for !login cmd which auth you ingame.

Argh... I don't know any scripts/how to create them.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [danpaul88](#) on Mon, 17 Mar 2008 22:12:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Or just put your password into the Renguard options and it will auth you automatically.

Subject: Re: Making Yourself an Administrator Ingame...
Posted by [Goonhaven](#) on Mon, 17 Mar 2008 22:58:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

I mentioned earlier on in this thread that I deleted Renguard, it's just too much of a hassle but I'll install it again just for your sake

Thank you for helping.
