Subject: CNC Sidebar
Posted by CrAsHBaCo on Mon, 03 Mar 2008 18:06:00 GMT
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Hi,

I've joined a server yesterday and when you typed !sb (for sidebar) there was one that appeared to your right, actually, there was 2 and you could scroll up and down.

The sidebar is exactly your Purchase Terminal but... in a siderbar. Well, here's a screenshot:

Is it very hard to do?

Subject: Re: CNC Sidebar
Posted by cnc95fan on Mon, 03 Mar 2008 18:07:05 GMT
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Hell yes.

Subject: Re: CNC Sidebar
Posted by Di3HardNL on Mon, 03 Mar 2008 18:11:01 GMT
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no more shitty pt's!

Subject: Re: CNC Sidebar
Posted by cpjok on Mon, 03 Mar 2008 20:39:21 GMT
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what server was it on

Subject: Re: CNC Sidebar
Posted by BlueThen on Mon, 03 Mar 2008 21:17:54 GMT
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No, I believe there is a script you could use, but the users require 2.9x and higher I believe.

Subject: Re: CNC Sidebar
Posted by mrÃ£Ã§Ä·z on Mon, 03 Mar 2008 21:19:34 GMT

Get C++.

use: Display_GDI_Sidebar then. But you need Scripts 2.9!
or it will not Work.

Subject: Re: CNC Sidebar
Posted by BlueThen on Mon, 03 Mar 2008 21:26:43 GMT

MadRockz wrote on Mon, 03 March 2008 15:19Get C++.

Doesn't require C++. You can do it with Lua, LevelEdit, or just C++. :/

Subject: Re: CNC Sidebar
Posted by cpjok on Tue, 04 Mar 2008 03:34:19 GMT

i use 3.4.3 scripts

Subject: Re: CNC Sidebar
Posted by IronWarrior on Tue, 04 Mar 2008 04:09:15 GMT

I like the idea of sidebars but they kinda gay in Renegade, buy menus for the win.

Subject: Re: CNC Sidebar
Posted by mrÃ£Ã§Ä·z on Tue, 04 Mar 2008 11:29:51 GMT

Originally Blue wrote on Mon, 03 March 2008 15:26MadRockz wrote on Mon, 03 March 2008 15:19Get C++.

Doesn't require C++. You can do it with Lua, LevelEdit, or just C++. :/

I know i had it on Lua, but i stoped Scripting in Lua, im working
with C++ now.

Subject: Re: CNC Sidebar

Posted by mrÃ£Ã§Ä·z   on Tue, 04 Mar 2008 11:31:14 GMT
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Originally Blue wrote on Mon, 03 March 2008 15:17No, I believe there is a script you could use, but the users require 2.9x and higher I believe.

Whats about Displaying GDI Purchase Terminal instead of Sidebar?
 then you dont need the Scripts.

Subject: Re: CNC Sidebar
Posted by OWA on Tue, 04 Mar 2008 13:51:00 GMT
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The sidebar lets you see who is coming to kill you while you are at the PT.

Subject: Re: CNC Sidebar
Posted by Sir Kane on Tue, 04 Mar 2008 14:38:34 GMT
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Sidebar's shit to use.

Subject: Re: CNC Sidebar
Posted by mrÃ£Ã§Ä·z   on Tue, 04 Mar 2008 15:06:52 GMT
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Sir Kane wrote on Tue, 04 March 2008 08:38Sidebar's shit to use.
Yeah. Display normal pCT in a Command would be better.

Subject: Re: CNC Sidebar
Posted by Jerad2142 on Tue, 04 Mar 2008 17:05:35 GMT
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MadRockz wrote on Tue, 04 March 2008 08:06Sir Kane wrote on Tue, 04 March 2008 08:38Sidebar's shit to use.
Yeah. Display normal pCT in a Command would be better.
Agreed, at least then you don't have to use the arrow key to move it because the blasted mouse interface is so unresponsive.

Subject: Re: CNC Sidebar
Posted by IronWarrior on Tue, 04 Mar 2008 19:45:02 GMT

Jerad Gray wrote on Tue, 04 March 2008 10:05MadRockz wrote on Tue, 04 March 2008 08:06Sir Kane wrote on Tue, 04 March 2008 08:38Sidebar's shit to use.
Yeah. Display normal pCT in a Command would be better.
Agreed, at least then you don't have to use the arrow key to move it because the blasted mouse interface is so unresponsive.

Agreed.

Subject: Re: CNC Sidebar
Posted by BlueThen on Tue, 04 Mar 2008 20:00:03 GMT

MadRockz wrote on Tue, 04 March 2008 05:29Originally Blue wrote on Mon, 03 March 2008 15:26MadRockz wrote on Mon, 03 March 2008 15:19Get C++.

Doesn't require C++. You can do it with Lua, LevelEdit, or just C++. :/

I know i had it on Lua, but i stoped Scripting in Lua, im working
with C++ now.
Not my point.

Subject: Re: CNC Sidebar
Posted by The Executor on Tue, 04 Mar 2008 20:12:15 GMT

MadRockz wrote on Tue, 04 March 2008 09:06Sir Kane wrote on Tue, 04 March 2008 08:38Sidebar's shit to use.
Yeah. Display normal pCT in a Command would be better.

They have this in the [DWC]Dark World Servers

Subject: Re: CNC Sidebar
Posted by BlueThen on Tue, 04 Mar 2008 20:24:39 GMT

MSwindows wrote on Tue, 04 March 2008 14:12MadRockz wrote on Tue, 04 March 2008 09:06Sir Kane wrote on Tue, 04 March 2008 08:38Sidebar's shit to use.
Yeah. Display normal pCT in a Command would be better.

They have this in the [DWC]Dark World Servers

Thanks for letting us know that?

Subject: Re: CNC Sidebar
Posted by The Executor on Tue, 04 Mar 2008 20:28:13 GMT
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Just promoting our servers a bit, but yeah not only does it have a sidebar it also has the normal PCT screen.

Subject: Re: CNC Sidebar
Posted by EA-DamageEverything on Tue, 04 Mar 2008 22:03:24 GMT
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And it uses the NUMpad to refresh the player or deliver an Apache at your location -for example.

No useless combos, just nice functions.

Subject: Re: CNC Sidebar
Posted by BlueThen on Wed, 05 Mar 2008 00:12:56 GMT
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That's sort of dumb... what if I have "8" set as "Forward" on my game? I'd be respawning everytime I move. :/

Subject: Re: CNC Sidebar
Posted by Goztow on Wed, 05 Mar 2008 07:33:53 GMT
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What game do you host a server for then? Cause it certainly doesn't sound like my beloved Renegade.

Subject: Re: CNC Sidebar
Posted by crazfulla on Wed, 05 Mar 2008 13:30:57 GMT
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Goztow wrote on Wed, 05 March 2008 01:33What game do you host a server for then? Cause it certainly doesn't sound like my beloved Renegade.

Subject: Re: CNC Sidebar
Posted by Jerad2142 on Wed, 05 Mar 2008 15:48:42 GMT
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JFW_Sidebar_Key_2

Subject: Re: CNC Sidebar
Posted by Genesis2001 on Wed, 05 Mar 2008 17:36:40 GMT
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EA-DamageEverything wrote on Tue, 04 March 2008 15:03And it uses the NUMpad to refresh the player or deliver an Apache at your location -for example.

No useless combos, just nice functions.

Sounds like he's talking about SCUD Storm to me. ^,^ I can somewhat recall being able to use the num pad keys to buy upgrades and whatnot for your tanks/inf. (not 100% sure) I could be wrong though. If not:

Goztow wrote on Wed, 05 March 2008 00:33What game do you host a server for then? Cause it certainly doesn't sound like my beloved Renegade.

~Zack