Subject: will anyone.... (someone replie)
Posted by Anonymous on Fri, 22 Feb 2002 21:49:00 GMT
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be my teammate for the renagede demo??? there is almost no teamwork in the game!!!! my renagede name is dabest9102!!!![February 22, 2002: Message edited by: dabest9102]

Subject: will anyone.... (someone replie)
Posted by Anonymous on Fri, 22 Feb 2002 22:06:00 GMT
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I currently switching clans but if u want u can join mine and my friends clanits called Assassins Inc.My email adress is Allies108@hotmail.com so if ur interested email me and u will be gareenteed a spot and will start out w/ a high rank[February 22, 2002: Message edited by: Allies107]

Subject: will anyone.... (someone replie)
Posted by Anonymous on Fri, 22 Feb 2002 22:22:00 GMT
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I may be interrested in you too! I already builded my own clan (one man clan for now, but there's gonna be quite a lot of freinds of mine in it... check out the clan infos in the clan admin tool on the site... Name is Dark Storm... We are nod type so if your gdi, you're welcomed as well, but will have to get used to nod tactics... E-mail me at djeez200@sympatico.ca if you're interrested. If your in for good teamwork, your are welcomed in the Dark Storm! See ya!

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 08:15:00 GMT
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everytime i try going through the front i get killed i got through the tunnels i get killed. I try going gun-ho in a vehicle but that tower blows it up all the time. can anyone give some tips on how to get in the GDI base?

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 08:38:00 GMT
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Flame tank rush. You only need one. More is better (more of anything) Just keep rushing towards it and collide with it and it can't shoot you. Just hold down the attack button and it'll be gone in no time.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 08:46:00 GMT
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ok thanks for the tip!

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 14:38:00 GMT
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get a stealth black hand, go through the tunnels and jest leg it towards the back of the barracks. if u started with full health u will get there with about 4- 20 health left.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 14:53:00 GMT
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Will that work also with a tech?

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 15:11:00 GMT
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quote:Originally posted by Wingzero:towards what?pretty sure they are talking about rushing towards the tower.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sat, 23 Feb 2002 15:51:00 GMT
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quote:Originally posted by powerhouse:... if you're interrested. If your in for good teamwork, your are welcomed in the Dark Storm! See ya!Can I join? i wont have the game till next weekend but I should be available then

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Subject: will anyone.... (someone replie)
Posted by Anonymous on Sun, 24 Feb 2002 00:31:00 GMT
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quote:Originally posted by RedHerring:[QB] Just keep rushing towards it QB]towards what?

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sun, 24 Feb 2002 07:28:00 GMT
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Well, now I'm thinking about starting another clan... one for me and my close freinds, and one for guys like u who want's to play a good game of renegade. I got some other demand from people who wants to join, and the dark storm was originaly designe to me and my freinds (and you know, some freinds are quite weird sometimes)... But since I would like verry muck to teamplay with you guys, I might strat another clan! I'll let you all know in max one week, cause I got a lot of work to do since then, and i'm not even sure i'll be having time to play renegade when it comes out... Well, see ya all

---

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sun, 24 Feb 2002 10:18:00 GMT
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Another strategy is to be a Stealth Soldier with a Nuke beacon and follow the Harvester in. Hide behind it and use it as a shield from the AGT and when you're close enough sprint inside the AGT and plant the beacon.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sun, 24 Feb 2002 11:06:00 GMT
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hmm... i tried that already i got killed

Subject: will anyone.... (someone replie)
Posted by Anonymous on Sun, 24 Feb 2002 19:52:00 GMT
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Teamwork is again the best strategy in this situation. Take 2 engies for example--Techs are even better--and go thru the tunnels. Run across to behind the barracks, healing each other with the repair guns as you go. At least one of you is sure to make it with better than 4- 20 health. IF you both make it, even better, you can heal up behind the barracks real quick. Hopefully no one will see you. From there, take out the power plant![February 24, 2002: Message edited by: urban_skunk]

Subject: will anyone.... (someone replie)
Posted by Anonymous on Mon, 25 Feb 2002 02:19:00 GMT
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Check this thread for my idea:

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http://messagebrd.westwood.ea.com/cgi-bin/boards/ren/english/ultimatebb.cgi?ubb=get_topic&f=2&t=000102 I've gotten this down to a science now. It's very simple, but they key is to KEEP MOVING. Jump a lot once you're past the large rock, it'll keep the rockets from doing more than minor splash damage, and the guns will miss about 50\% of the time also. The other trick I've found useful is to be running about 15-20 feet from the wall of the power plant, this will negate any splash damage from the rockets. If you do everything right, you should make it to the power plant with at least half health or more; throw some proxies around the doors if you're a Technician then work your magic with the C4/nuke.This tactic works best with Technicians or Stealth Black Hands with nukes.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Mon, 25 Feb 2002 07:20:00 GMT
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Ok guys, to all of thoses who sent me an e mail... please check if you do not have any virus on you comp... I was infected by ILOVEYOU yesturday... maybe I sent it to some of you (not on purpose, of course) And your emails were deleted cause I reformated... send them again to djeez200@sympatico.ca

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Subject: will anyone.... (someone replie)
Posted by Anonymous on Mon, 25 Feb 2002 07:59:00 GMT
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how do you get proxies with a techie? maybe i have seen them just havent been paying attention to them

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Subject: will anyone.... (someone replie)
Posted by Anonymous on Mon, 25 Feb 2002 09:39:00 GMT
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quote: how do you get proxies with a techie? maybe i have seen them just havent been paying attention to them It's the 3rd weapon under 9. Just press 9 three times and you'll get em. First is the Remote C4, second is the timed C4, and third is the proxie mines.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Mon, 25 Feb 2002 10:51:00 GMT
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quote:Originally posted by [FATE]Wirick:how do you get proxies with a techie? maybe i have seen them just havent been paying attention to them   Yeah, you should definitely start paying attention to them.   They make good antipersonnel or antitank weapons, and are great for tunnel defense. The only caveat is to remember that you can only have so many mines on the field at

once, so don't throw 25 in your tunnel all in one place. 6 or 7 will be enough to cover any entrance. It's actually more effective to throw them outside the tunnel in your base, where intruders will have to walk if they want to get anywhere. That way, your automated defenses can shoot at them while they're trying to disarm the mines.

Subject: will anyone.... (someone replie)
Posted by Anonymous on Tue, 26 Feb 2002 18:46:00 GMT
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bump