
Subject: C&C Reborn infantry beta released
Posted by [Goztow](#) on Tue, 26 Feb 2008 21:30:54 GMT
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The day many of have been waiting for has arrived.

RenEvo Software & Designs would like to announce that the Command & Conquer Reborn: Infantry Beta v.0.8.0.0 is now officially ready for download and into Public Beta!

C&C Reborn targets to bring the Tiberian Sun universe into Renegade.

Current Supported Features:

- C&C Multiplayer Mode
- 14 GDI Characters
- GDI Ion Cannon Beacons
- 14 Nod Characters
- Nod Cluster Missile Beacons
- 3 Fully Light Mapped Infantry Maps
- LAN Server Support
- *WOL Server Support
- Level Editor Included
- All 3 maps from the release .lvl files are included

Download Links
Primary Download Location
Game-Maps.net
FilePlanet
Time of War
CNC Saga
CNC Files
EA Community Team
C&C Inside
CNC Source
BlackIntel & The KOSs2

Mirrors are slowly coming online

*At the time of writing, WOL still requires a cd-key, this will change in the future, please see the Beta Server Support Forum for more details.

** Reborn Testers & Staff please un-install any previous versions of this software before installing the final build.

Source

Subject: Re: C&C Reborn infantry beta released
Posted by [Di3HardNL](#) on Sun, 09 Mar 2008 19:50:54 GMT
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it sux

Subject: Re: C&C Reborn infantry beta released
Posted by [Dover](#) on Fri, 14 Mar 2008 05:58:39 GMT
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Yeah. It kinda "sux" really badly. The worst part was all that wasted hype it got. Just another case of unwarranted self-importance...
