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Subject: Enemy buildings

Posted by [Anonymous](#) on Fri, 22 Feb 2002 08:20:00 GMT

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Is it able to take over enemy buildings in the demo of C&C Renegade??Wacky (Austria)

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Subject: Enemy buildings

Posted by [Anonymous](#) on Fri, 22 Feb 2002 08:28:00 GMT

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No

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Subject: Enemy buildings

Posted by [Anonymous](#) on Fri, 22 Feb 2002 09:10:00 GMT

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How about in SP?-----"Ahh, there it is!"

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Subject: Enemy buildings

Posted by [Anonymous](#) on Fri, 22 Feb 2002 09:16:00 GMT

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No, in SP you're Havoc - havoc doesn't mean taking over buildings

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Subject: Enemy buildings

Posted by [Anonymous](#) on Fri, 22 Feb 2002 09:32:00 GMT

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lolHe's meant to blow up things, not capture them.

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