
Subject: Counter Strike?

Posted by [mr£ÄŞÄ-z](#) on Fri, 22 Feb 2008 23:21:32 GMT

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Can anyone tell me, why Counter Strike is so F***ing famous?

I think Counter Strike is 1 of the G**est Game/Mod ever, because its

ALWAYS the same, you spawn, get a gun and going to kill another

Player, without vehicles or whatever... isnt that getting Boring

after 3 Days?

Subject: Re: Counter Strike?

Posted by [cmatt42](#) on Fri, 22 Feb 2008 23:29:37 GMT

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It's fun for a little while, yes, but I wonder why it's so dang popular, too.

Subject: Re: Counter Strike?

Posted by [Ryu](#) on Fri, 22 Feb 2008 23:33:29 GMT

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cmatt42 wrote on Fri, 22 February 2008 23:29: It's fun for a little while, yes, but I wonder why it's so dang popular, too.

It was practically the first multiplayer game with good-ish graphics and gameplay so "new" (We're talking about the year 2000 here) that didn't suck / didn't get old fast.

To simply put it, VALVe got millions off it along side with Half-Life.

Subject: Re: Counter Strike?

Posted by [Zion](#) on Sat, 23 Feb 2008 00:47:28 GMT

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Counter Strike: Guide - 1

Counter Strike: Guide - 2

'Nuff said.

Subject: Re: Counter Strike?

Posted by [IronWarrior](#) on Sat, 23 Feb 2008 02:06:13 GMT

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I think CSS MP is pretty ghey.

But Zombie Mod in CSS fucking owns hard, that is the best game.

Subject: Re: Counter Strike?

Posted by [z310](#) on Sat, 23 Feb 2008 02:22:43 GMT

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Surfing = win.

Subject: Re: Counter Strike?

Posted by [Rocko](#) on Sat, 23 Feb 2008 06:13:45 GMT

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HLSS owns

Subject: Re: Counter Strike?

Posted by [Speedy059](#) on Sat, 23 Feb 2008 08:50:41 GMT

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I just bought it off of Steam and played it for a little bit. It's the exact same thing over and over and over and over and over...

Subject: Re: Counter Strike?

Posted by [nikki6ixx](#) on Sat, 23 Feb 2008 08:58:16 GMT

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I've played Counterstrike for five minutes, and that was back in '01. The 56K connection wasn't much of a help, but needless to say, I wasn't having fun.

I doubt many Renegade players will actually enjoy Counterstrike, because Renegade is such a different animal in terms of gameplay.

Subject: Re: Counter Strike?

Posted by [Zion](#) on Sat, 23 Feb 2008 13:18:41 GMT

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Try the different game modes, like a few have said.

Surfing,
Zombie Mod,
Climbing,
Gun Games,
Aim/sniper only

These add variety to the generally boring 'eliminate the enemy team' style of gameplay over and over.

With surfing, you glide swiftly over sloped peices of terrain to get to a goal. This goal may contain new weapons or controls to give you an advantage over the other players (knocking them off while surfing, etc).

The zombie mod is a team based game. At the start of the round a person selected at random is a zombie. Zombies can move fast, have high ammounts of health and armour but only have a knife. The humans have weapons with unlimited ammo, and bullets that really push zombies back. The aim of the game is to eliminate the zombie before they turn everyone else into a zombie.

Climbing, is basicly jumping from one block to another going higher and higher to a goal. At this goal is either weapons or pornographical images depending on the map.

Gun games require skill. You start off with a simple weapon like the starting pistol, and if you make a kill during a round, you get a better pistol. This will continue to go up the entire weapon lineup of rifles, SMG's, snipers, and whatnot until you end up with a knife. Kill with a knife and you've won. Be killed at any time and loose a level and go back a weapon.

Aim/snipers is just that. Snipers only. Usually open area maps and everyone gets AWP's etc.

It's not all the disarm the bomb or rescue hostages...

Subject: Re: Counter Strike?

Posted by [Ryu](#) on Sat, 23 Feb 2008 13:34:35 GMT

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Rocko wrote on Sat, 23 February 2008 06:13HLSS owns

I ban every fucktard from the servers I admin who use that shitty tool.

To bad I can't fuck with their autoexec.cfg.

Subject: Re: Counter Strike?

Posted by [rm5248](#) on Sat, 23 Feb 2008 16:13:56 GMT

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Zion Fox wrote on Sat, 23 February 2008 07:18

Gun games require skill. You start off with a simple weapon like the starting pistol, and if you make a kill during a round, you get a better pistol. This will continue to go up the entire weapon lineup of rifles, SMG's, snipers, and whatnot until you end up with a knife. Kill with a knife and you've won. Be killed at any time and loose a level and go back a weapon.

The gun game server that I play on is backwards... You start out with a powerful weapon, then gradually descend towards the pistols... Then you need a grenade kill to get to the knife level. It's pretty cool.

Subject: Re: Counter Strike?

Posted by [cmatt42](#) on Sat, 23 Feb 2008 16:14:40 GMT

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Zion Fox wrote on Sat, 23 February 2008 07:18Try the different game modes, like a few have said.

Surfing,
Zombie Mod,
Climbing,
Gun Games,
Aim/sniper only

Also, Hide-n-Seek. It's fun and hilarious as hell.

Subject: Re: Counter Strike?

Posted by [IronWarrior](#) on Sat, 23 Feb 2008 16:56:34 GMT

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Fox, not all Zombie Mod servers are unlimited ammo, I prefer limited ammo ones, unlimited ammos start to piss you off after a while.

Subject: Re: Counter Strike?

Posted by [trooprm02](#) on Sat, 23 Feb 2008 22:01:12 GMT

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The only thing that bugs me about CS, is CSS. This game is sooo over hyped, when I played it, I almost shat a brick thinking people waste their time on such a bullshit game...The grahics are too cartoony and toned down, and the fact that the players are 75% less than 12 years old...CS:CZ is the only CS I like/play.

Subject: Re: Counter Strike?

Posted by [Zion](#) on Sat, 23 Feb 2008 22:09:10 GMT

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cmatt42 wrote on Sat, 23 February 2008 16:14Zion Fox wrote on Sat, 23 February 2008 07:18Try the different game modes, like a few have said.

Surfing,
Zombie Mod,
Climbing,
Gun Games,
Aim/sniper only

Also, Hide-n-Seek. It's fun and hilarious as hell.

You'll have to show me that one one day. ^_^

Subject: Re: Counter Strike?

Posted by [Ryu](#) on Sun, 24 Feb 2008 03:24:20 GMT

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troopr02 wrote on Sat, 23 February 2008 22:01The only thing that bugs me about CS, is CSS. This game is sooo over hyped, when I played it, I almost shat a brick thinking people waste their time on such a bullshit game...The graphics are too cartoony and toned down, and the fact that the players are 75% less than 12 years old...CS:CZ is the only CS I like/play.

What..?

Cartoony? I didn't realise photo realistic textures were cartoony..

Subject: Re: Counter Strike?

Posted by [Lone0001](#) on Mon, 25 Feb 2008 03:18:41 GMT

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I bought CSS and I played it for a few minutes and haven't played it since zombie mode is fun tho.
