Subject: Building a comp

Posted by bisen11 on Sat, 16 Feb 2008 02:44:58 GMT

View Forum Message <> Reply to Message

I was wondering if any of you know of a really good tutorial for building comps. Lots of pictures would be nice.

Subject: Re: Building a comp

Posted by sadukar09 on Sat, 16 Feb 2008 02:51:01 GMT

View Forum Message <> Reply to Message

http://www.daileyint.com/build/

It might be a bit outdated...try googling.

Subject: Re: Building a comp

Posted by nikki6ixx on Sat, 16 Feb 2008 09:31:49 GMT

View Forum Message <> Reply to Message

I used this one when I built mine a while back.

http://static.tigerdirect.ca/html/PCbuildingTips.html

Subject: Re: Building a comp

Posted by Goztow on Sat, 16 Feb 2008 10:40:44 GMT

View Forum Message <> Reply to Message

http://www.thekoss2.org/forum/viewtopic.php?t=3993

-> youtube links

Subject: Re: Building a comp

Posted by bisen11 on Mon, 18 Feb 2008 03:55:17 GMT

View Forum Message <> Reply to Message

I was just wondering, could rubber gloves be used as an anti static device? Like the kind a doctor might use.

Subject: Re: Building a comp

Posted by BlueThen on Mon, 18 Feb 2008 03:57:39 GMT

I believe those are latex gloves, you could be thinking of industrial gloves.

Subject: Re: Building a comp

Posted by z310 on Mon, 18 Feb 2008 06:46:09 GMT

View Forum Message <> Reply to Message

I've never used any kind of static protection while building or working on a computer, and I've never had a problem. o-o

Edit: Yes, I know. Don't lecture me.

Subject: Re: Building a comp

Posted by Zion on Mon, 18 Feb 2008 08:06:11 GMT

View Forum Message <> Reply to Message

You don't really need anti-static protection worth \$6. Why not save \$6 and just touch the case of your computer now and then, aslong as you don't move around the room, you're fine.

Subject: Re: Building a comp

Posted by z310 on Mon, 18 Feb 2008 08:19:02 GMT

View Forum Message <> Reply to Message

http://www.wikihow.com/Ground-Yourself--to-Avoid-Destroying-a-Computer-With-Electrost atic-Dischargelf you don't have a wristband, you are not necessarily out of luck. Assuming that your PC is grounded, you can ground yourself by just keeping one hand in contact with the bare metal frame (not a painted or coated surface) of the computer case. Keep the PC power cord plugged in to a (3-prong) grounded outlet and turn off the rocker switch on the back of the power supply. If the power supply does not have a switch on the back, this won't work, however. Never work on a PC with the power on. In that case, you should buy an anti-static band or try another method of grounding.

Subject: Re: Building a comp

Posted by Carrierll on Mon, 18 Feb 2008 12:02:54 GMT

View Forum Message <> Reply to Message

iih3ro wrote on Mon, 18 February 2008 06:461've never used any kind of static protection while building or working on a computer, and I've never had a problem. o-o

Edit: Yes, I know. Don't lecture me.

Yeah, just ground yourself on the bare metal of your case, harder to do if your power supply doesn't have an earth, UK FTW!

Subject: Re: Building a comp

Posted by Caveman on Mon, 18 Feb 2008 16:21:48 GMT

View Forum Message <> Reply to Message

CarrierII wrote on Mon, 18 February 2008 12:02iih3ro wrote on Mon, 18 February 2008 06:46I've never used any kind of static protection while building or working on a computer, and I've never had a problem. o-o

Edit: Yes, I know. Don't lecture me.

Yeah, just ground yourself on the bare metal of your case, harder to do if your power supply doesn't have an earth. UK FTW!

Touch the metal from your bath tbh. Always worked for me

Subject: Re: Building a comp

Posted by trooprm02 on Mon, 18 Feb 2008 16:50:57 GMT

View Forum Message <> Reply to Message

iih3ro wrote on Mon, 18 February 2008 00:46I've never used any kind of static protection while building or working on a computer, and I've never had a problem. o-o

Edit: Yes, I know. Don't lecture me.

Same, however, just touch something metal before hand, when opening the computer, I usually just touch the PSU or cpu heatsink.

Subject: Re: Building a comp

Posted by luv2pb on Mon, 18 Feb 2008 18:16:02 GMT

View Forum Message <> Reply to Message

trooprm02 wrote on Mon, 18 February 2008 11:50iih3ro wrote on Mon, 18 February 2008 00:46l've never used any kind of static protection while building or working on a computer, and I've never had a problem. o-o

Edit: Yes, I know. Don't lecture me.

Same, however, just touch something metal before hand, when opening the computer, I usually just touch the PSU or cpu heatsink.

I have never worried about that while building/working on a pc. The whole concept is pretty dumb really. You have to build up a significant charge to actually do any kind of damage to your off pc. If you think about it you will lose your positive charge just opening the case.

Subject: Re: Building a comp

Posted by nikki6ixx on Mon, 18 Feb 2008 18:46:41 GMT

View Forum Message <> Reply to Message

Like the others above, I didn't use any glove, or wrist strap. I just worked on a tiled floor, and touched the case every so often.

I suppose if you want to be extra safe, don't wear socks.

Subject: Re: Building a comp

Posted by SODPaddy on Tue, 19 Feb 2008 14:46:57 GMT

View Forum Message <> Reply to Message

My System :-):

Intel Pentium D 930 (2x 3000 MHZ) needs much Power :-/

4096 MB DDR2 (in Germany the Memory very cheep at the moment)

2x 250 GB Raid 1 on my Raidcontroller and 1x 200 GB and 1x 80 GB HDD

Geforce 8 8600 GTS (256MB GDDR3)

Subject: Re: Building a comp

Posted by trooprm02 on Wed, 20 Feb 2008 20:15:46 GMT

View Forum Message <> Reply to Message

Im baffled..why do people still bother buying 256mb GPU's? Its dumb...

Subject: Re: Building a comp

Posted by sadukar09 on Wed, 20 Feb 2008 20:35:52 GMT

View Forum Message <> Reply to Message

Not everyone has \$5000 to burn everyday.

Subject: Re: Building a comp

Posted by trooprm02 on Wed, 20 Feb 2008 20:38:08 GMT

View Forum Message <> Reply to Message

5k for atleast 2x256 GPU? No. It was like \$170x2 for 512 (256x2) and its basically impossible (and VERY stupid) to build a new computer, with anything lower than 512 video memory and expect it to go a while without a hardware update..

Subject: Re: Building a comp

Posted by Starbuzz on Wed, 20 Feb 2008 20:40:17 GMT

View Forum Message <> Reply to Message

Just save up for that 5000 while managing on the shitty comp...then when you got enough cash, buy the biggest bad ass up-to-date super computer. That's what I am doing now...75% there (hehe).

Subject: Re: Building a comp

Posted by sadukar09 on Thu, 21 Feb 2008 02:35:08 GMT

View Forum Message <> Reply to Message

trooprm02 wrote on Wed, 20 February 2008 14:385k for atleast 2x256 GPU? No. It was like \$170x2 for 512 (256x2) and its basically impossible (and VERY stupid) to build a new computer, with anything lower than 512 video memory and expect it to go a while without a hardware update..

It's called sarcasm.

Subject: Re: Building a comp

Posted by Muad Dib15 on Thu, 21 Feb 2008 12:33:14 GMT

View Forum Message <> Reply to Message

Starbuzz wrote on Wed, 20 February 2008 14:40Just save up for that 5000 while managing on the shitty comp...then when you got enough cash, buy the biggest bad ass up-to-date super computer. That's what I am doing now...75% there (hehe).

I built a gaming Dell computer online. Had I bought it, it would have cost me \$10, 000.