Subject: 3-D Models?

Posted by \_SSnipe\_ on Thu, 14 Feb 2008 05:24:13 GMT

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Ok this is a request anyone know of a software to crate 3-D models of shapes to show someone?

Kinda like me and my dad need to build somthing im designing it but drawing it on paper wont do....i need something i can make a 3-d model of how i want it to look then be able to put it on a flash drive and show my father.....kinda like a 3-D blueprint

Subject: Re: 3-D Models?

Posted by Zion on Thu, 14 Feb 2008 13:49:22 GMT

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Gmax is good and free.

http://www.turbosquid.com/gmax

Or if you want a more professional thing, 3DS Max, but be willing to pay thousands for it.

Subject: Re: 3-D Models?

Posted by SSnipe on Thu, 14 Feb 2008 14:48:03 GMT

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but im not trying to make a game or game model just like a 3-d blueprint

Subject: Re: 3-D Models?

Posted by cnc95fan on Thu, 14 Feb 2008 14:48:44 GMT

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Then you need Auto-CAD.

Subject: Re: 3-D Models?

Posted by The Executor on Thu, 14 Feb 2008 16:59:37 GMT

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..from autodesk.....

Subject: Re: 3-D Models?

## Posted by cnc95fan on Thu, 14 Feb 2008 17:21:41 GMT

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So.. being from autodesk, means their the same product? Why go and pay more for Vista when you can but the cheaper MS office...

Subject: Re: 3-D Models?

Posted by Gen\_Blacky on Thu, 14 Feb 2008 22:25:41 GMT

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use google sketch up is really simple. You can make 3d and 2d models.

Subject: Re: 3-D Models?

Posted by Veyrdite on Fri, 15 Feb 2008 05:17:39 GMT

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Gen\_Blacky wrote on Fri, 15 February 2008 09:25use google sketch up is really simple. You can make 3d and 2d models.

Sketch-up if its a design and not for Renegade

Subject: Re: 3-D Models?

Posted by Gen\_Blacky on Mon, 18 Feb 2008 17:40:48 GMT

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Dthdealer wrote on Fri, 15 February 2008 06:17Gen\_Blacky wrote on Fri, 15 February 2008 09:25use google sketch up is really simple. You can make 3d and 2d models. Sketch-up if its a design and not for Renegade

SSnipe wrote on Thu, 14 February 2008 14:48but im not trying to make a game or game model just like a 3-d blueprint

Subject: Re: 3-D Models?

Posted by BlueThen on Tue, 19 Feb 2008 01:51:42 GMT

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You can basically use any 3d making program. I don't see how gmax or autodesk or anything like that isn't good.