Subject: protect tanks from infantry easily by
Posted by Anonymous on Wed, 20 Feb 2002 08:19:00 GMT
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strat only works when FF is off.chuck proximity mines on ur own teams tanks when infantry runs up to plant c4 on it ull see that they go boom RaVeNMVP * 5

Subject: protect tanks from infantry easily by
Posted by Anonymous on Wed, 20 Feb 2002 08:24:00 GMT
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Mines can be disarmed and there's alot of tank to cover with mines. But, if you have a team, I mean organized, not pub, You could have 5 Techies plant mines all over all their tanks, then send 'em out.

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Posted by Anonymous on Wed, 20 Feb 2002 09:05:00 GMT
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Because you can only have 30 proximity mines it is bad if everyone puts them on their tanks, as usually there should be 10 to 15 in the tunnels.

Subject: protect tanks from infantry easily by
Posted by Anonymous on Wed, 20 Feb 2002 09:13:00 GMT
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wouldn't it be easyier(spelling?) to bring hum-vees and other anti-infintry units.

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Posted by Anonymous on Wed, 20 Feb 2002 09:19:00 GMT
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probably but once u bought the techie class all the mines are free as long as u keep refillingRaVeNMVP * 8