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Subject: irc script  
Posted by [shaitan](#) on Sat, 02 Feb 2008 23:55:13 GMT  
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First off, hello everyone..  
I use mIRC v6.16, am needing a script for irc. It can either be for my own irc script, or a bot (Brenbot 1.52 (build 1)) for Renegade MissionDM

I was wondering if anyone could make a script that can take into account how many suicides per map people have suicided.  
I have no clue on how to make a script that can do consecutiveness.

1st suicide of a nick per map = !ppage <nick> <reason>  
2nd suicide of a nick per map = !pamsg <nick> <reason>  
3rd suicide of a nick per map = !qkick <nick> <reason>  
4th suicide of a nick per map = !kick <nick> <reason>

```
on *:TEXT:*committed suicide.*:#: {  
if ($nick == DM-Bot) {  
.timer 1 1 msg # !ppage $2 Please don't commit suicide!  
}  
}
```

That's all I can figure out.

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Subject: Re: irc script  
Posted by [Lone0001](#) on Sun, 03 Feb 2008 00:27:59 GMT  
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First of all I would say update your mIRC latest is here: <http://mirc.com/get.html>

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Subject: Re: irc script  
Posted by [Ethenal](#) on Sun, 03 Feb 2008 03:05:00 GMT  
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I'd be glad to help you, but you probably need to update mIRC first.

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Subject: Re: irc script  
Posted by [shaitan](#) on Sun, 03 Feb 2008 06:24:46 GMT  
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The version of mIRC doesn't matter, the script should work for whatever versions that use "remotes" right?

I have 6.3 but choose not to use it, preferring 6.16.  
If it will make things easier...I'll use 6.3 version then

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Subject: Re: irc script  
Posted by [cmatt42](#) on Sun, 03 Feb 2008 17:48:15 GMT  
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Use variables and increment them each time someone suicides.

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Subject: Re: irc script  
Posted by [\[DG\]Rick](#) on Mon, 04 Feb 2008 18:07:52 GMT  
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Version does matter, not much but some aliases/identifiers and stuff are added/fixed in newer versions. I prefer 6.17

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Subject: Re: irc script  
Posted by [Genesis2001](#) on Mon, 04 Feb 2008 19:13:53 GMT  
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\*\*Note: I wrote this in about 5-8 minutes during my drafting class. It has NOT been tested.

\*\*\*Note: Someone check my script ^,^

```
on *:TEXT:*:#:{
  if ($chan == #yourchannel) {
    if ($regex($1-,^(Host:).*committed suicide$)) {
      var %n = $regml(1)
      if (%sui. [ $+ [ %n ] ] == 2) { msg # !pamsq %n Please don't commit suicide! | inc %sui. [ $+ [ %n ] ] 1 }
      elseif (%sui. [ $+ [ %n ] ] == 3) { msg # !qkick %n I said...Please don't commit suicide! | inc %sui. [ $+ [ %n ] ] 1 }
      elseif (%sui. [ $+ [ %n ] ] == 4) { msg # !kick %n I said...Please don't commit suicide! | unset %sui. [ $+ [ %n ] ] }
      else { inc %sui. [ $+ [ %n ] ] 1 | msg # !ppage %n Please don't commit suicide! }
    }
  }
}
```

~Zack

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Subject: Re: irc script

Posted by [shaitan](#) on Tue, 05 Feb 2008 01:34:29 GMT

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Will try this out as soon as I can. Thank you guys!  
Zack I'd kiss you if you didn't have a manly name xD

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Subject: Re: irc script

Posted by [Genesis2001](#) on Tue, 05 Feb 2008 18:50:33 GMT

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shaitan wrote on Mon, 04 February 2008 18:34Zack I'd kiss you if you didn't have a manly name xD

lol

~Zack

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