
Subject: Help

Posted by [The Elite Officer](#) on Thu, 31 Jan 2008 20:14:44 GMT

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Okay my GMAX is broken and I have dial up so I don't want to download it right now but can somebody take this .gmax file and export every teleporter into seprate .w3d's? I would really appreciate it. Thanks! The link for it is below....

http://www.renhelp.net/Tutorials/TUT_Halo_Teleporters/Teleporters.zip

Subject: Re: Help

Posted by [Lone0001](#) on Thu, 31 Jan 2008 20:19:18 GMT

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Wrong Section.

Subject: Re: Help

Posted by [The Elite Officer](#) on Thu, 31 Jan 2008 20:22:48 GMT

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Okay sorry, so can anybody help me? Please?

Subject: Re: Help

Posted by [Di3HardNL](#) on Thu, 31 Jan 2008 21:40:00 GMT

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i could dot it for you i guess.

but you want the textures to be attached also? and how save it? like hirachel model or animated?

Subject: Re: Help

Posted by [cnc95fan](#) on Thu, 31 Jan 2008 22:05:10 GMT

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What is this faggatory? I'll do it for you.

Fuck load of textures missing, so if I export....

Subject: Re: Help

Posted by [The Elite Officer](#) on Thu, 31 Jan 2008 22:15:04 GMT

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Please do it for me as animated as a .w3d all different ones like

nod.w3d

gdi.w3d

and

unteamed.w3d

and could you save it to what ever you want I just want the .w3d's!

Thank you!
