

---

Subject: Desktop Audio

Posted by [\\_SSnipe\\_](#) on Mon, 28 Jan 2008 00:31:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Theres a sound from call of duty I wantt replace as my apc gun sound.....but idk how to get a hold of the sound...so is there a software that can record high quality what ever comes out of my pc?

so i can play the game and turn it on then recrods what ever my pc gives out so i can save the sound of the gun?

---

---

Subject: Re: Desktop Audio

Posted by [R315r4z0r](#) on Mon, 28 Jan 2008 00:38:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You could always extract the sound from the game itself.

But don't look at me. I don't know where it is located or what it is called.. so I can't help you.

---

---

Subject: Re: Desktop Audio

Posted by [\\_SSnipe\\_](#) on Mon, 28 Jan 2008 00:42:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

i didnt know its possible to extract audio form that game 0o what tools i need?

---

---

Subject: Re: Desktop Audio

Posted by [Muad Dib15](#) on Mon, 28 Jan 2008 02:41:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

XCC mixer.

---

---

Subject: Re: Desktop Audio

Posted by [Zion](#) on Mon, 28 Jan 2008 08:12:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

There should be a file like a .dat file or .gcf or some other file type that contains otherfiles, locate this.

Once you've found it, goto FileXT and type the extention name into it.

Scroll through the list of possible formats and find the one appropiet for the file, if there are programs to open these files, it should be listed or linked here.

---

---

Subject: Re: Desktop Audio  
Posted by [Blazer](#) on Mon, 28 Jan 2008 09:41:56 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

If you mean Call of Duty 4, they have a mod tools package, but its huge (600MB+).

<http://www.fileplanet.com/183907/180000/fileinfo/Call-of-Duty-4:-Modern-Warfare- Mod-Tools>

You might want to be careful about what you do with any sounds or other resources you extract, as Im sure they are copyright-protected.

---

---

Subject: Re: Desktop Audio  
Posted by [Zion](#) on Mon, 28 Jan 2008 10:33:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

All sounds developed by all games are copyrighted, so, unless it's for personal use, ask permission from the creators.

---