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Subject: Reload Sniper MOD  
Posted by [Zeiss](#) on Fri, 11 Jan 2008 10:54:47 GMT  
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Hello,  
Maybe someone can help me,  
I try my sniper on the server to reload after the fourth shot to get away.

[Http://dtclan.dyndns.org/objects.zip](http://dtclan.dyndns.org/objects.zip)

I have already used the Level Edit tries, unfortunately without success.

sorry for my bad English

Zeiss

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Subject: Re: Reload Sniper MOD  
Posted by [mrÄÅŞÄ-z](#) on Fri, 11 Jan 2008 11:40:17 GMT  
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Du musst im Level Editor die munition der Waffe ändern. Bei der Munition z.b. von der sniper editier: Ammo\_SniperRifle\_Player , geh auf "settings" und such nach "sprayBulletCost" und dort stellst du es auf 0. Danach speicherst du die objects.ddb und änderst den name in Objects.aow oder Objects.gm (kommt drauf an was du benutzt) und tust die Objects datei in dein "Server/Data" ordner. Oder warte, wen ich nachhause komme mach ich dir eine Objects datei ^\_^

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Subject: Re: Reload Sniper MOD  
Posted by [crazfulla](#) on Fri, 11 Jan 2008 13:55:44 GMT  
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^^ Ich spreche nicht Deutsches

he can probably help you best

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Subject: Re: Reload Sniper MOD  
Posted by [Zeiss](#) on Fri, 11 Jan 2008 15:44:32 GMT  
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@MadRockz  
das ist lieb von dir, ich warte geduldig voller Ungeduld

This is fond of you, I wait patiently full of impatience

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Subject: Re: Reload Sniper MOD

Posted by [mr£Ä§Ä-z](#) on Fri, 11 Jan 2008 15:59:54 GMT

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Sniper & Ramjet müssen nicht mehr nachladen. (haben nicht Unendlich munition)

#### File Attachments

1) [objects.rar](#), downloaded 59 times

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Subject: Re: Reload Sniper MOD

Posted by [Zeiss](#) on Fri, 11 Jan 2008 16:14:37 GMT

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Hallo,

habe das File eingespielt, leider hat sich nichts verändert,  
1000 und 500 Sniper haben 4 Schuss, dann muss er nachladen.

DT-Clan Sniper Server

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Subject: Re: Reload Sniper MOD

Posted by [Zeiss](#) on Sun, 13 Jan 2008 20:33:53 GMT

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Hello,

Am still not continue with my sniper MOD.

I need a MOD of the following.

500 1000 Sniper  
Not to recharge  
No damage to Tiberium  
Infinite ammunition

LG, Zeiss

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Subject: Re: Reload Sniper MOD  
Posted by [Canadacdn](#) on Mon, 14 Jan 2008 04:33:25 GMT  
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Are you asking for cheats?

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Subject: Re: Reload Sniper MOD  
Posted by [Gen\\_Blacky](#) on Mon, 14 Jan 2008 05:20:12 GMT  
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i understand this quack i got lost after that.

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Subject: Re: Reload Sniper MOD  
Posted by [Zeiss](#) on Mon, 14 Jan 2008 12:56:02 GMT  
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Can be closed

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