Subject: Renegade too laggy Posted by ASG on Thu, 10 Jan 2008 00:06:52 GMT View Forum Message <> Reply to Message

my renegade is really laggin playing online on wol. the connection speed is around 1m to 2m. i have a windows vista and 1.2ghz(really slow) so can anyone tell me how to reduce the laggin? thnx

Subject: Re: Renegade too laggy Posted by Caveman on Thu, 10 Jan 2008 00:08:58 GMT View Forum Message <> Reply to Message

Running Vista on a 1.2Ghz computer really doesn't help. The only costfree you can do is to format and install XP. Assuming you've turnt the detail down to low.

Subject: Re: Renegade too laggy Posted by JeepRubi on Thu, 10 Jan 2008 00:15:58 GMT View Forum Message <> Reply to Message

When you get to the loging screen for WOL where it has quickmatch/advanced game listing/chat. Click on the my info settings and make sure it's set to lan/t1. Mine somehow got switched to 56k once and It took me awhile to figure out what was wrong. Hope that helps.

Subject: Re: Renegade too laggy Posted by R315r4z0r on Thu, 10 Jan 2008 00:53:03 GMT View Forum Message <> Reply to Message

Turn off programs in the background such as the Vista Side bar and anything else that you obviously won't be needing while playing.

You can just either reboot the computer, or reopen the programs when you are done with Renegade.

This includes any background media players as well!

Subject: Re: Renegade too laggy Posted by Dover on Thu, 10 Jan 2008 01:02:32 GMT View Forum Message <> Reply to Message

Buy a better internets.

Subject: Re: Renegade too laggy Posted by IronWarrior on Thu, 10 Jan 2008 03:50:27 GMT View Forum Message <> Reply to Message

I don't think he has internet lag, the lag is caused by his PC/Laptop.

Post your full PC specs please, but 1.2 GHz CPU doesn't sound a promising start.

Subject: Re: Renegade too laggy Posted by Ethenal on Thu, 10 Jan 2008 05:27:30 GMT View Forum Message <> Reply to Message

A 1.2 ghz CPU in Renegade is going to lag like hell, no matter what you do. Renegade is very CPU intensive.

Subject: Re: Renegade too laggy Posted by Chuck Norris on Thu, 10 Jan 2008 06:30:31 GMT View Forum Message <> Reply to Message

Ethenal wrote on Wed, 09 January 2008 23:27A 1.2 ghz CPU in Renegade is going to lag like hell, no matter what you do. Renegade is very CPU intensive.

QFT. My old 800MHz PIII could barely play the game unless it was small servers. Stick to small servers and since you won't get high FPS anyway,your better off sticking to AOW and avoiding sniping. The game settings depend more on your video card. I don't think any of them are CPU bound except maybe particle detail (so leave that at low/medium).

I'll second the motion that Vista on that CPU is probably a bad idea in itself, let alone running games on top of it. Vista is something like 5%-10% (sometimes more) slower on average than XP even on current systems, so just going to XP on your older one should give a small decent boost right there.

Subject: Re: Renegade too laggy Posted by Cat998 on Thu, 10 Jan 2008 13:14:42 GMT View Forum Message <> Reply to Message

Why the hell did you install Vista on such a PC

I don't recommend using Vista on a PC with less than 2 GB RAM, Dual core CPU and 7200 rpm harddisk, if you don't want lag.

Install Windows XP and disable visual styles and everything, that should do it.

Subject: Re: Renegade too laggy Posted by The Elite Officer on Thu, 10 Jan 2008 13:28:22 GMT View Forum Message <> Reply to Message

Ethenal wrote on Thu, 10 January 2008 00:27A 1.2 ghz CPU in Renegade is going to lag like hell, no matter what you do. Renegade is very CPU intensive.

Not really, I have a 1.2 Ghz CPU and 256 MB Graphics card with 356 MB of RAM and on a cabel of DSL connection it works fine and I get no lag at all. So yeah it is not CPU intensive LAMO.

Subject: Re: Renegade too laggy Posted by EvilWhiteDragon on Thu, 10 Jan 2008 13:44:44 GMT View Forum Message <> Reply to Message

Chuck Norris wrote on Thu, 10 January 2008 07:30Ethenal wrote on Wed, 09 January 2008 23:27A 1.2 ghz CPU in Renegade is going to lag like hell, no matter what you do. Renegade is very CPU intensive.

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Did really depend on your videocard, my P3 550 Mhz was able to play pretty well on, at the time, BC which was back then pretty much filled...

Subject: Re: Renegade too laggy Posted by sadukar09 on Thu, 10 Jan 2008 14:01:36 GMT View Forum Message <> Reply to Message

The Elite Officer wrote on Thu, 10 January 2008 07:28Ethenal wrote on Thu, 10 January 2008 00:27A 1.2 ghz CPU in Renegade is going to lag like hell, no matter what you do. Renegade is very CPU intensive.

Not really, I have a 1.2 Ghz CPU and 256 MB Graphics card with 356 MB of RAM and on a cabel of DSL connection it works fine and I get no lag at all. So yeah it is not CPU intensive LAMO. Do you know anything you just said? No, on my old 1.3Ghz Duron, I had 15 FPS average on low detail, if you don't call that lag, then you are bonked in the brain. (Which you got from getting stepped on as a baby.)

Subject: Re: Renegade too laggy

Posted by Chuck Norris on Thu, 10 Jan 2008 14:47:29 GMT View Forum Message <> Reply to Message

EvilWhiteDragon wrote on Thu, 10 January 2008 07:44Chuck Norris wrote on Thu, 10 January 2008 07:30Ethenal wrote on Wed, 09 January 2008 23:27A 1.2 ghz CPU in Renegade is going to lag like hell, no matter what you do. Renegade is very CPU intensive.

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Did really depend on your videocard, my P3 550 Mhz was able to play pretty well on, at the time, BC which was back then pretty much filled...Depends on the person on what they find fast and slow. Renegade is more CPU bound than GPU bound from my findings. I have a GeForce4 Ti4200 in that old PIII 800MHz box. That's plenty for Renegade. It gets between 20-30FPS average, maybe a bit more in tunnels and/or small servers. You're right, it's playable, but I'm used to a constant 60+, so to me, that's a little slow. That same card got twice that in a P4 machine. Point is, Renegade is no longer limited by the GPU at all unless you're using a crappy one. It's CPU limited, especially online when your CPU has to calculate all of those players. The box for the game said a PII of what, 266MHz was minimum? Maybe for single player. I think 800MHz PIII was the minimum for online, and I'd say that's about right. 1.2GHz will work, but when alot happens, it will lag.

Subject: Re: Renegade too laggy Posted by mrãçÁ·z on Thu, 10 Jan 2008 15:22:25 GMT View Forum Message <> Reply to Message

Delet stupid vista, its only taking all youre computer's power...

Subject: Re: Renegade too laggy Posted by sadukar09 on Thu, 10 Jan 2008 15:34:17 GMT View Forum Message <> Reply to Message

MadRockz wrote on Thu, 10 January 2008 09:22Delet stupid vista, its only taking all youre computer's power... What the fuck are you trying to say.

Subject: Re: Renegade too laggy Posted by mrãç·z on Thu, 10 Jan 2008 15:36:00 GMT View Forum Message <> Reply to Message

Subject: Re: Renegade too laggy Posted by sadukar09 on Thu, 10 Jan 2008 15:47:22 GMT View Forum Message <> Reply to Message

MadRockz wrote on Thu, 10 January 2008 09:36VISTA IS GAY, like you... How would you know my sexual orientation? Been stalking me? Restraining order coming your way.

Subject: Re: Renegade too laggy Posted by CarrierII on Thu, 10 Jan 2008 16:20:01 GMT View Forum Message <> Reply to Message

Yeah. Vista works fine on Quad cores @ 3.0 Ghz with 2GB of RAM. You need to either -

A) Use XP

B) Find all of Vista's glossy interfacce options and set them all to low detail, that should help.

Also, as you're using Vista, if you have a USB 2.0 flash disk, and USB 2.0 ports, plug the flash disk in, and have Vista use it as ReadyBoost, that should speed up Vista slightly.

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