
Subject: multi player lan game help
Posted by [pceuclid](#) on Fri, 04 Apr 2003 10:37:38 GMT
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when i play multiplayer lan it says no lan ip addresses found :twisted: :twisted:

Subject: multi player lan game help
Posted by [General Havoc](#) on Tue, 08 Apr 2003 22:16:14 GMT
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START > SETTING > CONTROL PANEL > ADD NEW HARDWARE > NEXT > ALREADY
CONNECTED > ADD NEW HARDWARE DIVICE > CHOOSE FROM LIST > NETWORK
ADAPTER > MICROSOFT LOOPBACK ADAPTER

This will create a virtual network adapter in windows XP so you can use LAN mode.

_General Havoc

Subject: multi player lan game help
Posted by [pceuclid](#) on Wed, 09 Apr 2003 01:57:45 GMT
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thnx , but when it loaad it says renegade game pending or something like that when the game lan
loads what does this mean we wait for it?
thnx general havoc

Subject: multi player lan game help
Posted by [Ferhago](#) on Wed, 09 Apr 2003 04:39:31 GMT
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To get rid of gameplay pending make sure you dont have dedicated server on and set the number
of players to 1 if you are playing by yourself.

Subject: what will happen
Posted by [pceuclid](#) on Wed, 09 Apr 2003 05:31:53 GMT
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well then what will happen to that if i play 1 player game is there any ai to kill , how can i join other
games
thnx

Subject: multi player lan game help
Posted by [Ferhago](#) on Wed, 09 Apr 2003 07:41:54 GMT
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Unless you have someone networked with you you cant join other games on lan. And if you want to fight AI bots get a AI map from dante

Subject: multi player lan game help
Posted by [pceuid](#) on Wed, 09 Apr 2003 09:44:13 GMT
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how can i know if it include bot
thnx
thnx eeveryone

Subject: multi player lan game help
Posted by [Sk8rRIMuk](#) on Wed, 09 Apr 2003 10:08:34 GMT
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pceuidhow can i know if it include bot
thnx
thnx eeveryone

There are only certain maps that include bots...

The only default maps you have with bots are tp missions and the skirmish level...

So unless you are playing one of those or playing a mod map you downloaded you will have no AI...

Ask if you would like a link to some AI maps to download....

If you have another user on the network set the game to 2 players so he/she can join...

To join other games you must either have another game running on the LAN connection or be on the multiplayer service.

EDIT: Just a note AI does not take up player slots likke in previius CNC's you can hav as many bots as you want without having to increase th number of players

-Sk8rRIMuk

Subject: multi player lan game help
Posted by [pceuid](#) on Wed, 09 Apr 2003 11:22:54 GMT

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got any link to ai maps
thnx all of you who help me

Subject: multi player lan game help
Posted by [Sk8rRIMuk](#) on Wed, 09 Apr 2003 16:11:14 GMT
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pceulidgot any link to ai maps
thnx all of you who help me

C&C_Complex_AI

C&C_Field_AI

C&C_Walls_AI

CnC_AI_Easy_1

CnC_AI_Normal_1

CnC_City_AI

CnC_Fields_AI

CnC_Under_AI

Mutant Desert Beta

C&C Waste Facility DM v1.3

Oh and no problem m8 .

-Sk8rRIMuk

Subject: multi player lan game help
Posted by [pceulid](#) on Thu, 10 Apr 2003 02:51:47 GMT
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thnx very much
thnx
thnx

Subject: multi player lan game help
Posted by [pceuclid](#) on Thu, 10 Apr 2003 03:48:51 GMT
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any one know how can i use ai maps
is it put players to 10 example or what will i do to use the game with ai
thnx
sorry if i ask dumb questions i really don't know
thnx

Subject: multi player lan game help
Posted by [Sk8rRIMuk](#) on Thu, 10 Apr 2003 14:14:13 GMT
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pceuclidany one know how can i use ai maps
is it put players to 10 example or what will i do to use the game with ai
thnx
sorry if i ask dumb questions i really don't know
thnx

As I said AI requires no extra spaces...

Just set players to 1 and slect a AI map.

-Sk8rRIMuk
