
Subject: The future of 3D gaming?

Posted by [Dave Mason](#) on Mon, 24 Dec 2007 17:47:35 GMT

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<http://uk.youtube.com/watch?v=Jd3-eiid-Uw>

Subject: Re: The future of 3D gaming?

Posted by [_SSnipe_](#) on Mon, 24 Dec 2007 18:17:51 GMT

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DUDE THATS CRAZY....give gamers 10 more years

Subject: Re: The future of 3D gaming?

Posted by [BlueThen](#) on Mon, 24 Dec 2007 18:35:30 GMT

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I want that.

Subject: Re: The future of 3D gaming?

Posted by [Starbuzz](#) on Mon, 24 Dec 2007 18:42:27 GMT

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It's cool but TBH, I like to sit still and game instead of getting all physically worked up shooting bad guys. This is why I dislike the Wii.

Subject: Re: The future of 3D gaming?

Posted by [BlueThen](#) on Mon, 24 Dec 2007 18:45:39 GMT

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Starbuzz wrote on Mon, 24 December 2007 12:42: It's cool but TBH, I like to sit still and game instead of getting all physically worked up shooting bad guys. This is why I dislike the Wii. Yes, but I tend to change angles when using the computer. So if it were to be attached to headphones... >:D

Subject: Re: The future of 3D gaming?

Posted by [cmatt42](#) on Mon, 24 Dec 2007 19:24:16 GMT

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I've always enjoyed his projects.

Subject: Re: The future of 3D gaming?
Posted by [Caveman](#) on Mon, 24 Dec 2007 20:17:16 GMT
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Looks impressive. Definitely something to look forward to. Nice work.

Subject: Re: The future of 3D gaming?
Posted by [Sir Kane](#) on Mon, 24 Dec 2007 21:46:35 GMT
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That guy did more awesome stuff:
<http://www.cs.cmu.edu/~johnny/projects/wii/>

Subject: Re: The future of 3D gaming?
Posted by [Viking](#) on Mon, 24 Dec 2007 23:27:37 GMT
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Sir Kane wrote on Mon, 24 December 2007 15:46 That guy did more awesome stuff:
<http://www.cs.cmu.edu/~johnny/projects/wii/>

He makes you look like a douche... oh yeah!

Subject: Re: The future of 3D gaming?
Posted by [Dreganius](#) on Tue, 25 Dec 2007 00:15:51 GMT
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That stuff is awesome. Pure brilliance.

Subject: Re: The future of 3D gaming?
Posted by [HORQWER](#) on Tue, 25 Dec 2007 00:45:10 GMT
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i did nto getit what do they use to see the 3d stuff

Subject: Re: The future of 3D gaming?
Posted by [Caveman](#) on Tue, 25 Dec 2007 01:18:35 GMT
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A Wii remote and sensor.

Subject: Re: The future of 3D gaming?
Posted by [HORQWER](#) on Tue, 25 Dec 2007 01:50:27 GMT
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still how can a wii affect ur eye

Subject: Re: The future of 3D gaming?
Posted by [BlueThen](#) on Tue, 25 Dec 2007 02:21:07 GMT
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HORQWER wrote on Mon, 24 December 2007 19:50still how can a wii affect ur eye
LOL

Do you have a very short attention span, or did you not watch the video?

Subject: Re: The future of 3D gaming?
Posted by [HORQWER](#) on Tue, 25 Dec 2007 03:33:05 GMT
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i watched the video 3 times trust me i watched it #3 times and i could not understand ust tell me what is the things that makes ur eyes see those stuff in 3d view

Subject: Re: The future of 3D gaming?
Posted by [BlueThen](#) on Tue, 25 Dec 2007 03:52:36 GMT
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HORQWER wrote on Mon, 24 December 2007 21:33i watched the video 3 times trust me i watched it #3 times and i could not understand ust tell me what is the things that makes ur eyes see those stuff in 3d view
I guess you have a short attention span...

Do you know what the wii is? Do you know what makes it unique?

Subject: Re: The future of 3D gaming?
Posted by [R315r4z0r](#) on Tue, 25 Dec 2007 03:58:42 GMT
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There really isn't any way to explain it... he showed it plain out. He said, and I quote:

"This is what it looks like without the "head tracker"
"This is what it looks like with the VR "head tracker"

And to the guy who said he didn't like Wii cause you need to move around, that isn't true. There are plenty of games out there that don't require you to get up and move. Zelda, believe it or not doesn't require you to move much.

All you really need to do is flick your wrist to swing the sward and point at the screen to shoot the bow.

Subject: Re: The future of 3D gaming?
Posted by [HORQWER](#) on Tue, 25 Dec 2007 04:39:05 GMT
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BlueThen wrote on Mon, 24 December 2007 21:52HORQWER wrote on Mon, 24 December 2007 21:33i watched the video 3 times trust me i watched it #3 times and i could not understand ust tell me what is the things that makes ur eyes see those stuff in 3d view
I guess you have a short attention span...

Do you know what the wii is? Do you know what makes it unique?
yes i do know what is wii but i never had it and will not have is it capable with renegade ?

Subject: Re: The future of 3D gaming?
Posted by [Caveman](#) on Tue, 25 Dec 2007 07:31:06 GMT
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HORQWER wrote on Tue, 25 December 2007 04:39BlueThen wrote on Mon, 24 December 2007 21:52HORQWER wrote on Mon, 24 December 2007 21:33i watched the video 3 times trust me i watched it #3 times and i could not understand ust tell me what is the things that makes ur eyes see those stuff in 3d view
I guess you have a short attention span...

Do you know what the wii is? Do you know what makes it unique?
yes i do know what is wii but i never had it and will not have is it capable with renegade ?

Just stop right there. Being Christmas im willing to let that one go. But stop.

Subject: Re: The future of 3D gaming?
Posted by [HORQWER](#) on Tue, 25 Dec 2007 13:52:23 GMT
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Coveman wrote on Tue, 25 December 2007 01:31HORQWER wrote on Tue, 25 December 2007 04:39BlueThen wrote on Mon, 24 December 2007 21:52HORQWER wrote on Mon, 24 December

2007 21:33i watched the video 3 times trust me i watched it #3 times and i could not understand
ust tell me what is the things that makes ur eyes see those stuff in 3d view
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Do you know what the wii is? Do you know what makes it unique?
yes i do know what is wii but i never had it and will not have is it capable with renegade ?

Just stop right there. Being Christmas im willing to let that one go. But stop.
huh?
is that how u see?

Subject: Re: The future of 3D gaming?
Posted by [Aprime](#) on Tue, 25 Dec 2007 19:10:17 GMT
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Fuck Christmas.

You're a moron.

Subject: Re: The future of 3D gaming?
Posted by [trooprm02](#) on Tue, 25 Dec 2007 21:13:18 GMT
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that certainly isn't it...

Subject: Re: The future of 3D gaming?
Posted by [BlueThen](#) on Tue, 25 Dec 2007 22:18:44 GMT
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I'm tired of explaining.

Subject: Re: The future of 3D gaming?
Posted by [renalpha](#) on Tue, 25 Dec 2007 22:57:33 GMT
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there are sensors in the glasses, when u wear them, the remote senses if u come close to the
remote or not.
that makes it zoom in and zoom out,

u are actually playing some old trick called optical illusion

Subject: Re: The future of 3D gaming?

Posted by [cmatt42](#) on Wed, 26 Dec 2007 00:23:18 GMT

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renalpha wrote on Tue, 25 December 2007 16:57there are sensors in the glasses
no

Subject: Re: The future of 3D gaming?

Posted by [R315r4z0r](#) on Wed, 26 Dec 2007 01:18:31 GMT

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They aren't sensors, they are UV lights. The sensor is in the remote itself.

Subject: Re: The future of 3D gaming?

Posted by [AoBfrost](#) on Wed, 26 Dec 2007 04:36:12 GMT

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That really looks so real, until you find out you cant touch the 3d object , and then see it gets cut off on the edges of your LCD screen, but still awesome.
