
Subject: [map]C&C_DM_Yodeller
Posted by [DL60](#) on Fri, 21 Dec 2007 14:23:49 GMT
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An old small map started months ago... developed very slow step by step and I took this day to have it out of my mind and finished before christmas. I don't much time these days for this stuff but I think it's a good dm-map. have fun.

<http://deathlink.ut-ccr.de/maps/CCDMYodeller.zip>

Subject: Re: C&C_DM_Yodeller
Posted by [Starbuzz](#) on Fri, 21 Dec 2007 14:28:11 GMT
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THANK YOU! It is perfect for the Havoc with the winter camo skin!

Thank you!

Subject: Re: C&C_DM_Yodeller
Posted by [Lone0001](#) on Fri, 21 Dec 2007 14:32:06 GMT
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Looks good

Subject: Re: C&C_DM_Yodeller
Posted by [XSilent0X](#) on Fri, 21 Dec 2007 14:47:53 GMT
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mal wieder ne sehr schöne map

Subject: Re: C&C_DM_Yodeller
Posted by [mrÄÅŞÄ-z](#) on Fri, 21 Dec 2007 15:22:50 GMT
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awesome map !!!!!

Subject: Re: C&C_DM_Yodeller
Posted by [IronWarrior](#) on Fri, 21 Dec 2007 15:56:04 GMT
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That looks hot.

Subject: Re: C&C_DM_Yodeller
Posted by [Brandon](#) on Fri, 21 Dec 2007 19:39:44 GMT
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cool map

Subject: Re: C&C_DM_Yodeller
Posted by [Ethenal](#) on Fri, 21 Dec 2007 20:36:55 GMT
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Pretty nice map.

Subject: Re: C&C_DM_Yodeller
Posted by [Feetseek](#) on Fri, 21 Dec 2007 23:27:28 GMT
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Pretty, pretty map

Subject: Re: C&C_DM_Yodeller
Posted by [renalpha](#) on Thu, 27 Dec 2007 16:44:05 GMT
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9/10 Excellent map love it, good fps and such

Subject: Re: C&C_DM_Yodeller
Posted by [Beanyhead](#) on Sat, 29 Dec 2007 23:59:03 GMT
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Anybody care to take some screenshots?

Subject: Re: C&C_DM_Yodeller
Posted by [raven](#) on Sun, 30 Dec 2007 06:10:17 GMT
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edit: lmao, dont mind the download bar

Subject: Re: C&C_DM_Yodeller
Posted by [Ryu](#) on Mon, 31 Dec 2007 06:31:42 GMT
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RFraven wrote on Sun, 30 December 2007 06:10
dont mind the downloadbar

rofl! fresh prince of Bel Air.

Subject: Re: C&C_DM_Yodeller
Posted by [JeepRubi](#) on Mon, 31 Dec 2007 15:48:53 GMT
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Looks really nice. I think it would make a good co-op map. Protect the wind mill.

Subject: Re: C&C_DM_Yodeller
Posted by [DL60](#) on Mon, 31 Dec 2007 21:17:35 GMT
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Thx @ all.

@Jeep: Nice idea. Defend the windmill or something inside

Subject: Re: C&C_DM_Yodeller
Posted by [mrÄ&A\\$Ä-z](#) on Mon, 31 Dec 2007 21:34:17 GMT
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DeathLink6.0 wrote on Mon, 31 December 2007 15:17Thx @ all.

@Jeep: Nice idea. Defend the windmill or something inside

No. We have to say Thank you

Subject: Re: C&C_DM_Yodeller
Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 31 Dec 2007 22:13:36 GMT
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Nice work on the map, man.
