Subject: C++/Win32 API Posted by slavik262 on Thu, 20 Dec 2007 04:39:55 GMT View Forum Message <> Reply to Message

As some of you know, I've done Visual Basic.NET apps in the past. However, I grow increasingly annoyed with the failure of managed code, so I'm teaching myself C++. I can do console apps fine, but as Command Prompt is so 1980s, I'm teaching myself how to create windows using the Win32 API. I've run into some trouble however, as all the tutorials I can find are using C, and create massive compiler errors. I'm using M\$ Visual C++ 2008 for a compiler, and it has a built-in Win32 project. However, I have no clue what the hell all the code does because I still have no clue how the Windows API works.

In short:

Does anyone have any good tutorials on using the Win32 API with C++?

Subject: Re: C++/Win32 API Posted by Ethenal on Thu, 20 Dec 2007 05:35:18 GMT View Forum Message <> Reply to Message

Try this: http://www.winprog.org/tutorial/start.html I'm actually teaching myself C++ as well.

Subject: Re: C++/Win32 API Posted by Ryu on Thu, 20 Dec 2007 06:33:16 GMT View Forum Message <> Reply to Message

http://forums.dcomproductions.net

Subject: Re: C++/Win32 API Posted by Ethenal on Thu, 20 Dec 2007 17:49:51 GMT View Forum Message <> Reply to Message

BTW disregard the first post, it's a C tutorial, not C++. Those DCOM lessons are for managed code, that's not what he is looking for.

Subject: Re: C++/Win32 API Posted by slavik262 on Thu, 20 Dec 2007 21:31:05 GMT View Forum Message <> Reply to Message So all of the above posts are useless.

It's okay though. That first site was the one I found, but it won't compile, and I want to use the newer Win32.h header that comes with Visual C++ 2008.

Subject: Re: C++/Win32 API Posted by Ethenal on Thu, 20 Dec 2007 23:04:25 GMT View Forum Message <> Reply to Message

slavik262 wrote on Thu, 20 December 2007 15:31So all of the above posts are useless.

It's okay though. That first site was the one I found, but it won't compile, and I want to use the newer Win32.h header that comes with Visual C++ 2008.

Same happened to me. Weird. I know of a great C++ specific API tutorial, but the site is down for maintenance.

Subject: Re: C++/Win32 API Posted by Sir Kane on Mon, 24 Dec 2007 22:40:46 GMT View Forum Message <> Reply to Message

Not sure what the difference between "C" and "C++" is when it comes to window stuff.

Subject: Re: C++/Win32 API Posted by Dave Anderson on Tue, 25 Dec 2007 14:50:02 GMT View Forum Message <> Reply to Message

DPDN Supports Win32 as well.

"Win32 API, C++/CLI 8.0

The scope of this forum covers the Native C++ and Win32 API, but does not cover extensions such as MFC or ATL. This forum also covers the latest release (2005) of the C++/CLI language."

Subject: Re: C++/Win32 API Posted by Sir Kane on Wed, 26 Dec 2007 02:14:11 GMT View Forum Message <> Reply to Message

MFC & friends are bloated failure anyways.

## Subject: Re: C++/Win32 API Posted by Dave Anderson on Wed, 26 Dec 2007 19:42:52 GMT View Forum Message <> Reply to Message

Yep.

Subject: Re: C++/Win32 API Posted by Ethenal on Thu, 27 Dec 2007 06:11:23 GMT View Forum Message <> Reply to Message

Well SK, for some odd reason the code won't compile in Visual Studio '08, new API headers or something. It compiles fine in Dev C++ and probably works on VS '05 as well.

Page 3 of 3 ---- Generated from Command and Conquer: Renegade Official Forums