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Subject: list of animations?

Posted by [mr£ÄŞÄ-z](#) on Sun, 25 Nov 2007 21:39:51 GMT

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where can i find a list of all renegade animations?

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Subject: Re: list of animations?

Posted by [Gen\\_Blacky](#) on Sun, 25 Nov 2007 23:15:32 GMT

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always.dat

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Subject: Re: list of animations?

Posted by [YSLMuffins](#) on Mon, 26 Nov 2007 06:08:54 GMT

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What animations? Player animations? Building animations? Prop animations? Sure you need a more refined list than this.

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Subject: Re: list of animations?

Posted by [mr£ÄŞÄ-z](#) on Mon, 26 Nov 2007 11:30:49 GMT

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how are ALL animations called?

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Subject: Re: list of animations?

Posted by [Oblivion165](#) on Mon, 26 Nov 2007 11:39:56 GMT

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Holy crap its YSLMuffins!

I haven't seen you around since my days of modding.

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Subject: Re: list of animations?

Posted by [Jerad2142](#) on Mon, 26 Nov 2007 17:34:10 GMT

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Almost all INFANTRY animations can be viewed by going into the transitions tab when modding a vehicle in level editor.

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Subject: Re: list of animations?

Posted by [Canadacdn](#) on Mon, 26 Nov 2007 23:51:30 GMT

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Jerad Gray wrote on Mon, 26 November 2007 18:34: Almost all INFANTRY animations can be viewed by going into the transitions tab when modding a vehicle in level editor.

It might cause LevelEdit to crash though, make sure you save your work before doing that.

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Subject: Re: list of animations?

Posted by [Gen\\_Blacky](#) on Tue, 27 Nov 2007 01:39:41 GMT

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renhelp is your answer

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Subject: Re: list of animations?

Posted by [BlueThen](#) on Tue, 27 Nov 2007 01:46:57 GMT

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i think ther sum gif animatins in data

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