
Subject: Generals textures.

Posted by [Anonymous](#) on Mon, 24 Feb 2003 17:52:00 GMT

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If anyone gets the new XCC mixer and extracts some of the generals textures, send them over this way (Deafwasp@yahoo.com)Im sure there are some interesting textures in there, maybe some usefull ones too. XCC don't work on my system for some reason.Thx.

Subject: Generals textures.

Posted by [Anonymous](#) on Mon, 24 Feb 2003 18:01:00 GMT

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I'd like em' too, please send em' to Maytridy@rochester.rr.com if you get a chance. Thanks

Subject: Generals textures.

Posted by [Anonymous](#) on Tue, 25 Feb 2003 09:31:00 GMT

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I can upload the textures extracted from the ".big" file. I am allowed to distribute these file though?Ok what testures do you want because it wouldn't be wise to upload the 325MB of dds files would it. Even zipper it only gonna bring it down a little as there already compressed files. [February 25, 2003, 09:40: Message edited by: General Havoc]

Subject: Generals textures.

Posted by [Anonymous](#) on Tue, 25 Feb 2003 09:36:00 GMT

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sure, they made the game intending it to be modded, therefore they want us to mess around with it. If not, you can't get in trouble anyways for just sending me it.

Subject: Generals textures.

Posted by [Anonymous](#) on Tue, 25 Feb 2003 10:33:00 GMT

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you may post them up on the ModX in the images directory, although i would advise trying to break them down a bit into different categories, this will make a nice contribution to the mass of textures we already have, and would also give generals some new textures from our game

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Posted by [Anonymous](#) on Tue, 25 Feb 2003 10:55:00 GMT

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Yeah i'll do that I have dumped the 325MB big file from my generals directory and i have to organise them in some order. Whats the best compression to use rar or zip for the segments?It will take some time to upload (max 32k/s) but i should be able to get them uploaded over the next few days when my connection is idle.Update: the textures are mainly in DDS format and 77mb worth of tga files. I can't sort them into catogory but they will RAR into 15, 10MB files. It's hard to put 3000 files in a logical order appart from alphabetical. [February 25, 2003, 11:31: Message edited by: General Havoc]

Subject: Generals textures.

Posted by [Anonymous](#) on Wed, 26 Feb 2003 09:32:00 GMT

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JB.. you can upload it to my FTP server too.. but it's a bit slow
