
Subject: Some questions

Posted by [Madu](#) on Sun, 11 Nov 2007 11:59:12 GMT

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Hello,

is there a way to make stealthunits invisible to bots? they always see me over the whole map. And is there a way to make a weapon that sends reinforcements to a location?

Sorry if there are any mistakes, my english isn't very good

Subject: Re: Some questions

Posted by [jnz](#) on Sun, 11 Nov 2007 12:38:48 GMT

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Commands->Set_Is_Visible(<your object>, 0)

Subject: Re: Some questions

Posted by [Jerad2142](#) on Mon, 12 Nov 2007 18:59:39 GMT

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Madu wrote on Sun, 11 November 2007 04:59Hello,

is there a way to make stealthunits invisible to bots? they always see me over the whole map. And is there a way to make a weapon that sends reinforcements to a location?

Sorry if there are any mistakes, my english isn't very good

The only real way to do it is by changing their team to -2. And have them go back to their original team when they fire.
