Subject: C&C3 Worldbuiler
Posted by crazfulla on Sun, 11 Nov 2007 04:27:36 GMT
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I know this is a Renegadeforum however we all know EA are a pack of c***s not offering support for worldbuilder and no one is paying any attention to my thread on the EA Forums. So tough shit, Im posting here, please do not reply unless you are trying to help.

Now.

When I try to start worldbuilder I get the following:

So um yeah, WTF? The game itself works fine.
I tried reinstalling Worldbuilder to no avail.
Any help would be greatly appreciated...

Subject: Re: C&C3 Worldbuiler
Posted by BlueThen on Sun, 11 Nov 2007 04:46:20 GMT
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I'd say this goes in general discussion, since this is in the Renegade Discussion category of the forums.

Subject: Re: C&C3 Worldbuiler
Posted by crazfulla on Sun, 11 Nov 2007 04:56:46 GMT
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Well worldbuilder is about modding, this being the only section of the forums I ever post in really. If a mod sees fit to move it then they can.

Subject: Re: C&C3 Worldbuiler
Posted by Starbuzz on Sun, 11 Nov 2007 06:43:34 GMT
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The user Deadeye from the cncden forums contacted EA about this but he got this e-mail from them:

NOTE: I highlighted what I think maybe important in red. So, I guess XP will solve the problem? I am worried about this because I am getting C&C3 and was excited about WB.

Quote:Hello,

Thanks for contacting EA Technical Support! I do apologize for the inconvenience you're experiencing with the game right now. I understand you're having issue with C&C 3: Tiberium Wars, and I know how frustrating that is. Rest assured that I would try my very best to assist you resolve the issue as quickly as possible.

These toolsets were originally designed and primarily intended for internal use by the designers at Electronic Arts, and as such, it is not commercial software primarily designed for mass-market use. Therefore, Worldbuilder and the SDK (Software Development Kit) are provided on an "as-is" basis. Electronic Arts does not provide Technical Support or Customer Support for Worldbuilder or the SDK.

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o http://support.ea.com/cgi-bin/ea.cfg...?p_faqid=14646

After the Worldbuilder is downloaded and installed, the manual will be located in the Command & Conquer 3 Tiberium Wars installation folder.

• Default location:
CProgram Files\Electronic Arts\Command & Conquer 3\Worldbuilder Manual.rtf

Note: While Worldbuilder is not officially supported at all, it was primarily used with the Windows XP operating system during the development of C&C3 Tiberium Wars, and may work less reliably in other operating systems. Any references to file locations or operating system instructions in this ReadMe file assume you are running Windows XP.
Click one of the links below for the C&C3 Tiberium Wars Worldbuilder and SDK:

• Command & Conquer 3 Tiberium Wars Worldbuilder tool.
o http://www.commandandconquer.com/com...r/default.aspx

• Command & Conquer 3 Tiberium Wars SDK.
o http://www.commandandconquer.com/com...s/default.aspx

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I hope somehow this helps, and if there is anything else we can do to help, please let us know.

Should you require further assistance about this or any Electronic Arts games in the future please visit our website and review our extensive Self Help knowledgebase (http://support.ea.com).

Thanks!

Glenn A.
EA Tech Support

   http://forums.cncden.com/showthread.php?s=568fbb74bb7e64a65a5cbf0a79c58eb8&t =21494

Moral of the story: EA=gay

Subject: Re: C&C3 Worldbuiler
Posted by crazfulla on Sun, 11 Nov 2007 14:11:04 GMT
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Starbuzz wrote on Sun, 11 November 2007 00:43Moral of the story: EA=gay
Indeed.

Lucky I still have my old computer (which runs XP), I may install it on there and see if it works. Though I would assume you need the game installed also...Thanks anyway.

Subject: Re: C&C3 Worldbuiler
Posted by cnc95fan on Sun, 11 Nov 2007 14:21:38 GMT
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Quote:Hello,

Thanks for contacting EA Technical Support! I do apologize for the inconvenience you're experiencing with the game right now. I understand you're having issue with C&C 3: Tiberium Wars, and I know how frustrating that is. Rest assured that I would try my very best to assist you resolve the issue as quickly as possible.
Moral of the story: EA=gay
You know that they have a bot that auto replies all that to you, just take a look at all your help

messages.

Subject: Re: C&C3 Worldbuiler
Posted by crazfulla on Sun, 11 Nov 2007 14:30:20 GMT
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cnc95fan wrote on Sun, 11 November 2007 08:21Quote:Hello,

Thanks for contacting EA Technical Support! I do apologize for the inconvenience you're experiencing with the game right now. I understand you're having issue with C&C 3: Tiberium Wars, and I know how frustrating that is. Rest assured that I would try my very best to assist you resolve the issue as quickly as possible.
Moral of the story: EA=gay
You know that they have a bot that auto replies all that to you, just take a look at all your help messages.
I know that. But I would suspect the bit highlighted in red was edited in by some idiot who decided to actually help us.

What a good c**t!

Subject: Re: C&C3 Worldbuiler
Posted by R315r4z0r on Sun, 11 Nov 2007 16:51:43 GMT
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I know people who run WB on Vista.

But from the look at that error, I think you should reinstall C&C3.

EDIT: OH LOL! I didn't even notice that! It actually SAYS to reinstall C&C3.. lol.