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Subject: Looking for skilled Textures and Riggers!  
Posted by [TeamWolf](#) on Mon, 29 Oct 2007 18:07:05 GMT  
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Hi i'm FWWolf (old account)

I am on a modding team for a mod called Battle for Dune

Set in the renegade universe, this mod turns Emperor-Battle For Dune into a First/Third Person Shooter...

We are looking for a few riggers (more the better) and some texture artists!

our moddb page is <http://mods.moddb.com/10050/battle-for-dune/>

And the leaders emails are [cnc95fan@gmail.com](mailto:cnc95fan@gmail.com) and [christopher\\_johnston\\_@hotmail.com](mailto:christopher_johnston_@hotmail.com)

Thank you for your time.

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Subject: Re: Looking for skilled Textures and Riggers!  
Posted by [cnc95fan](#) on Mon, 29 Oct 2007 18:16:21 GMT  
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[cough]modelers too[cough]

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Subject: Re: Looking for skilled Textures and Riggers!  
Posted by [mr£\\$Ä-z](#) on Mon, 29 Oct 2007 20:02:45 GMT  
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theres a battle for dune mod at [www.leaubi.de](http://www.leaubi.de) but its not finished

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Subject: Re: Looking for skilled Textures and Riggers!  
Posted by [cnc95fan](#) on Mon, 29 Oct 2007 20:12:00 GMT  
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thats the one we took over

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Subject: Re: Looking for skilled Textures and Riggers!  
Posted by [mr£\\$Ä-z](#) on Mon, 29 Oct 2007 20:25:21 GMT  
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cool

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Subject: Re: Looking for skilled Textures and Riggers!  
Posted by [cnc95fan](#) on Tue, 30 Oct 2007 09:44:13 GMT  
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... can we stick to the topic please? we need modelers/riggers/ skimmers

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