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Subject: Killing a enemy vechile with an orca or apache

Posted by [prasp](#) on Thu, 18 Oct 2007 20:57:11 GMT

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How many points do you gain from killing a vechile with full health using the chainguns instead of the rockets?

I recently played a game in which a orca started attacking my light in the field with the chaingun, I drove behind a building to avoid getting killed, then I check that certain player's score. He gained 146 points from removing just 69 of my armor.

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [sadukar09](#) on Thu, 18 Oct 2007 21:15:05 GMT

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Machine guns get more points UNLESS the point fix was active on the server.

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [prasp](#) on Fri, 19 Oct 2007 19:58:16 GMT

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Then how many more points do you get with the chainguns than with rockets?

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [The Elite Officer](#) on Thu, 01 Nov 2007 17:16:54 GMT

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You can look up the amount of points an item/object can take in LE, as I am saying go find the answer yourself. Since I would look at LE for the points before coming here for the answer.

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Thu, 01 Nov 2007 19:18:27 GMT

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I don't know the points per damage in Orca/Apache weapons. But yeah you get a lot of points. Also each vehicle has a final "lumpsum" point value if they are destroyed.

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [The Elite Officer](#) on Fri, 02 Nov 2007 16:03:00 GMT

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Starbuzz wrote on Thu, 01 November 2007 15:18 I don't know the points per damage in Orca/Apache weapons. But yeah you get a lot of points. Also each vehicle has a final "lumpsum" point value if they are destroyed.

Yes like 1 point per hit from an auto rifle onto a harvy, killing a whole harvy in a server is like 500 points....

---

Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [sadukar09](#) on Fri, 02 Nov 2007 16:07:15 GMT

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The Elite Officer wrote on Fri, 02 November 2007 10:03 Starbuzz wrote on Thu, 01 November 2007 15:18 I don't know the points per damage in Orca/Apache weapons. But yeah you get a lot of points. Also each vehicle has a final "lumpsum" point value if they are destroyed.

Yes like 1 point per hit from an auto rifle onto a harvy, killing a whole harvy in a server is like 500 points....

Wow...you are stupid...You get 1 points per 2-3 shots with Autorifle, and killing it gets you like 90 points.

---

Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Rocko](#) on Sat, 03 Nov 2007 02:13:00 GMT

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1 time i stopped a stank rush with just my orca

---

Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Renerage](#) on Mon, 05 Nov 2007 03:48:18 GMT

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Rocko wrote on Fri, 02 November 2007 21:13 1 time i stopped a stank rush with just my orca

Wow, you must feel good.

Stanks were worrying about their objective, not some prickjob shooting from above.

---

Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Starbuzz](#) on Mon, 05 Nov 2007 04:27:05 GMT

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Renegade wrote on Sun, 04 November 2007 21:48Rocko wrote on Fri, 02 November 2007 21:131  
time i stopped a stank rush with just my orca

Wow, you must feel good.  
Stanks were worrying about their objective, not some prickjob shooting from above.

WOW...you actually sticking up for the stupid stank drivers? Idiots should have been more careful  
when there's a Orca flying overhead instead of attacking like stupid n00bs.

Even in the most Orca infested skies, I NEVER was discovered by an Orca when I was in a  
Stank...it's about knowing when to lie low, when to attack and when to retreat.

A Stealth Tank is a 900C investement...I would protect it if you understood it's value FFS.

A successful stank rush is when there is no enemy air and land activity so that the stanks survive  
and destroy at least one or multiple buildings. If there are enemy aircraft nearby and the stupid  
idiot stanks attack, then the Orca pilot is not a prickjob for "shooting from above" while the stanks  
are "worrying about their objective."

For the 1st time, good job Rocko.

I have stopped many stank rushes and/or alerted my team to an impending rush ultimately leading  
to a successful defense.

And yes, I am feeling very good and hot because of stopping many stank rushes.

And how can you say he's a prickjob? And for what? Doing his job right?

---

Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Herr Surth](#) on Mon, 05 Nov 2007 11:56:50 GMT  
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Stanks arent used that often anyway on City\_F

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Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Starbuzz](#) on Mon, 05 Nov 2007 13:32:49 GMT  
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---

Surth wrote on Mon, 05 November 2007 05:56Stanks arent used that often anyway on City\_F

WE ARE NOT TALKING ABOUT FUCKING CLAN WARS. GODDAMN.

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Mon, 05 Nov 2007 13:46:35 GMT

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ok. Tiberium Sydneys are good.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Mon, 05 Nov 2007 13:51:49 GMT

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Surth wrote on Mon, 05 November 2007 07:46ok. Tiberium Sydneys are good.

Agreed.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [bat66wat6](#) on Thu, 08 Nov 2007 19:37:59 GMT

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---

A quick note here...

stanks ARE commonly used and almost always are the key to NODS victory!

95% of City\_Flying.mix matches i have seen and played on in my time have been won via STANK rushes

Personnaly i think there the most agrivating way to lose a game for GDI as they are very hard to stop and if there is not Engi's waiting 4 them at base expect to lose at least 1 or 2 buildings in a matter of seconds

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Thu, 08 Nov 2007 19:59:36 GMT

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No, Meds/Lights, a Havoc/Sakura and a Orca/Apache win you the game. Stanks dont.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [w0dka](#) on Thu, 08 Nov 2007 20:44:01 GMT

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stankrush ... it will win your game or will lose it. if they spot them early you're melted to pieces. if they don't spot you you and your frinds kill at least a building. good strategie if enemy is winning by points and you have to kill base

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [bat66wat6](#) on Fri, 09 Nov 2007 00:04:45 GMT

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Well that is a good combination but it won't always win you the game like a well co-ordinated stank rush will!

And as 4 ur sig...i appreciate that you have learnt english, in a sort of way im jelouse!  
I would love to be able to speak another language as well as English unfortunately im no good...i can't even say 2-3 sentences in French

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Renerage](#) on Fri, 09 Nov 2007 06:39:15 GMT

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Starbuzz wrote on Sun, 04 November 2007 23:27Renerage wrote on Sun, 04 November 2007 21:48Rocko wrote on Fri, 02 November 2007 21:131 time i stopped a stank rush with just my orca

Wow, you must feel good.  
Stanks were worrying about their objective, not some prickjob shooting from above.

WOW...you actually sticking up for the stupid stank drivers? Idiots should have been more careful when there's a Orca flying overhead instead of attacking like stupid n00bs.

Even in the most Orca infested skies, I NEVER was discovered by an Orca when I was in a Stank...it's about knowing when to lie low, when to attack and when to retreat.

A Stealth Tank is a 900C investement...I would protect it if you understood it's value FFS.

A successful stank rush is when there is no enemy air and land activity so that the stanks survive and destroy at least one or multiple buildings. If there are enemy aircraft nearby and the stupid idiot stanks attack, then the Orca pilot is not a prickjob for "shooting from above" while the stanks are "worrying about their objective."

For the 1st time, good job Rocko.

I have stopped many stank rushes and/or alerted my team to an impending rush ultimately leading to a successful defense.

And yes, I am feeling very good and hot because of stopping many stank rushes.

And how can you say he's a prickjob? And for what? Doing his job right?

He's not talking about stank drivers.

He's talking about being an Orca.

Are you too stupid to realise that when theres a STANK RUSH, on say the BARRACKS, that they dont worry about the ORCA from above.

have you actually played this game? Or do you think your good because you've played a few clan wars/public servers?

Come back to me when you learn how reply to messages, not totally twist shit I Was saying.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Fri, 09 Nov 2007 11:54:44 GMT

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Quote:but it won't always win you the game like a well co-ordinated stank rush will! i laughed.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Fri, 09 Nov 2007 21:26:48 GMT

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Renegade wrote on Fri, 09 November 2007 00:39

He's not talking about stank drivers.

He's talking about being an Orca.

I know that. I am not stupid.

---

Renegade wrote on Fri, 09 November 2007 00:39

Are you too stupid to realise that when theres a STANK RUSH, on say the BARRACKS, that they dont worry about the ORCA from above.

Being an elite pilot, I assumed that Rocko spotted and stopped the stank rush before they got to the base. He's not elite...of course he meant he killed the stanks after they attacked, no?

I fly low and strafe the ground with my guns to spot stanks. 99% of the time, I have stopped the whole fucking rush by alerting my team and killing many of the stanks...all the while raking up an incredible shitload of points.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Fri, 09 Nov 2007 21:45:33 GMT

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wow, you really are super cool, racking up points by hitting stanks with a Machinegun. Im sure i couldnt do that.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Fri, 09 Nov 2007 21:49:12 GMT

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Surth wrote on Fri, 09 November 2007 15:45wow, you really are super cool,rackingu up points by hitting stanks with a Machinegun. Im sure i couldnt do that.

Fool...I merely noted that you get lots of points when you use Orca guns on any armored vehicle. You think I am a pointwhore?

See me in a game before you make shit comments.

I play for fun and not to get gay MVP or any medals. I am also not like those idiots who type !ladder like every fucking minute.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Fri, 09 Nov 2007 22:20:20 GMT

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FOOL FO SHO NIGGA!

Quote:

See me in a game before you make shit comments. I did... you suck.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Fri, 09 Nov 2007 22:57:28 GMT

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---

Surth wrote on Fri, 09 November 2007 16:20FOOL FO SHO NIGGA!

Quote:

See me in a game before you make shit comments. I did... you suck.

OK Nazi.

---

Subject: Re: Killing a enemy vechile with an orca or apache

---

Posted by [Herr Surth](#) on Sat, 10 Nov 2007 07:41:58 GMT

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---

Yeah, surely everyone born in germany is a nazi. I'll eat my krautsalat now.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Rocko](#) on Sat, 10 Nov 2007 08:51:21 GMT

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---

Surth wrote on Sat, 10 November 2007 01:41Yeah, surely everyone born in germany is a nazi. I'll eat my krautsalat now.

of course not everyone in germany is a nazi, but if you're german and you're saying racist things then someone is going to draw that connection.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Sat, 10 Nov 2007 08:53:25 GMT

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i just mentionned "FOOL FO SHOO NIGGA" because Starbuzz saying "fool" all the time reminded me of Ryder from GTA San Andreas.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Rocko](#) on Sat, 10 Nov 2007 08:54:26 GMT

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yeah whatever

soq sucks

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Jamie or NuneGa](#) on Sat, 10 Nov 2007 14:40:43 GMT

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---

on most of the decent servers where there is a point fix you will get same...

without point fix ya get a lot more

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Sat, 10 Nov 2007 15:09:41 GMT

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Surth wrote on Sat, 10 November 2007 02:53i just mentionened "FOOL FO SHOO NIGGA" because Starbuzz saying "fool" all the time reminded me of Ryder from GTA San Andreas.

Ya sure Nazi.

If you are a good Orca pilot, then you get a shitload of points. Accusing the player then of pointwhoring only highlights your immaturity. Go play CC and don't post here, retard.

---

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Sat, 10 Nov 2007 16:10:32 GMT

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Starbuzz wrote on Sat, 10 November 2007 09:09Surth wrote on Sat, 10 November 2007 02:53i just mentionened "FOOL FO SHOO NIGGA" because Starbuzz saying "fool" all the time reminded me of Ryder from GTA San Andreas.

Ya sure Nazi. K... fool.

Quote:

If you are a good Orca pilot, then you get a shitload of points. Accusing the player then of pointwhoring only highlights your immaturity. Go play CC and don't post here, retard.I didnt say that you are a pointwhore, i said that you are a moron because you think a orca pilot needs ANY skill to hit a vehicle with a machine gun.

---

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Sat, 10 Nov 2007 16:20:43 GMT

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Surth wrote on Sat, 10 November 2007 10:10

I didnt say that you are a pointwhore, i said that you are a moron because you think a orca pilot needs ANY skill to hit a vehicle with a machine gun.

Go back and reread what I said. If you think that's what I said, then you must be dumb. Which idiot in their right mind would say that?

I am talking about finding stanks with an Orca and then chaingunning them to death. Orca pilots fly so high like idiots they completely miss stanks.

I am sure an Orca pilot is skilled if he is the only one in the whole fucking team flying low (to spot stanks), straffing with guns, and looking all over the most discrete places to find stanks. Of course after finding one, it takes no skills to gun them to death.

---

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Sat, 10 Nov 2007 17:25:01 GMT

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If you fly on lowground, you'll get raped by the enemy air units. NOES!  
Thats what the Meds are for, dumbass.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Starbuzz](#) on Sat, 10 Nov 2007 19:17:05 GMT

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---

Surth wrote on Sat, 10 November 2007 11:25 If you fly on lowground, you'll get raped by the enemy air units. NOES!

Thats what the Meds are for, dumbass.

Exactly, that what the Meds are for BUT YOU STILL ARE IN F\*CKING CLANWARS MENTALITY AREN'T YOU FOOL?

The reality is different in public servers where the rule is "each player for himself." So, I don't have the luxury of people buying Meds and using them to find ground vehicles while I can focus on killing Apaches. Only during rushes is when public players actually do something close to teamwork.

So in such an environment, you clearly are a retard for thinking an Orca can do only one thing and for calling me a "dumbass." As a public Orca pilot, I have to defend, go on the offensive, kill that fucking Sakura on the bridge, warn my team of enemy rushes, look for fucking stanks and do a shitload of extra work that is otherwise distributed evenly in CW.

Sometimes I get lucky and end up in a dream team but that is not true all the time.

Also, you obviously think an Orca is only for offense...it is also the BEST defense you can get. Obviously, you don't know shit how to defend with Orca. So stop trying to sound so smart, you CW fool.

-OF COURSE an Orca will get shot at by ground units if flying low FOR TOO LONG. You think I am stupid and can't see ground units?

-OF COURSE enemy air units will have an advantage if you are flying lower then them.

STFU, fool. WOW...you are such a retard and you can't think outside CW. F\*ck off and post CW strategies in the right forums or create a seperate topic for such strategies.

Post more crap and pwn yourself more.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Sat, 10 Nov 2007 22:45:00 GMT

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YO FOOL CWS ARE LAME FOOL FOOL FOOL CWS ARE LAME FOOL.

---

**Subject: Re: Killing a enemy vechile with an orca or apache**

Posted by [sadukar09](#) on Sat, 10 Nov 2007 22:46:19 GMT

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Surth wrote on Sat, 10 November 2007 16:45YO FOOL CWS ARE LAME FOOL FOOL FOOL  
CWS ARE LAME FOOL.

Typing in all caps makes you look so cool and mature.

---

**Subject: Re: Killing a enemy vechile with an orca or apache**

Posted by [Starbuzz](#) on Sat, 10 Nov 2007 23:16:48 GMT

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sadukar09 wrote on Sat, 10 November 2007 16:46Surth wrote on Sat, 10 November 2007  
16:45YO FOOL CWS ARE LAME FOOL FOOL FOOL CWS ARE LAME FOOL.

Typing in all caps makes you look so cool and mature.

Well said. Also note the ad hominem.

---

**Subject: Re: Killing a enemy vechile with an orca or apache**

Posted by [Tunaman](#) on Sat, 10 Nov 2007 23:44:44 GMT

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---

Makes him look about as mature as you two are.

---

**Subject: Re: Killing a enemy vechile with an orca or apache**

Posted by [Rocko](#) on Sun, 11 Nov 2007 00:17:14 GMT

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Starbuzz wrote on Sat, 10 November 2007 17:16sadukar09 wrote on Sat, 10 November 2007  
16:46Surth wrote on Sat, 10 November 2007 16:45YO FOOL CWS ARE LAME FOOL FOOL  
FOOL CWS ARE LAME FOOL.

Typing in all caps makes you look so cool and mature.

Well said. Also note the ad hominem.

also note your faggotry

---

Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Starbuzz](#) on Sun, 11 Nov 2007 00:33:20 GMT  
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Tunaman wrote on Sat, 10 November 2007 17:44Makes him look about as mature as you two are.

Even though I could have, do you really think I can talk to a retard like Surth with respect and maturity and hope that he understands?

And what did Sadukar do?

Rocko wrote on Sat, 10 November 2007 18:17  
also note your faggotry

Congratulations!...On using the word/derivative of the word "faggot" for the 100 billionth time.

---

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Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Rocko](#) on Sun, 11 Nov 2007 00:40:12 GMT  
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Starbuzz wrote on Sat, 10 November 2007 18:33Tunaman wrote on Sat, 10 November 2007 17:44Makes him look about as mature as you two are.

You really think I can talk to a retard (Surth) with respect/maturity and hope that he understands?

And what did Sadukar do?

Rocko wrote on Sat, 10 November 2007 18:17  
also note your faggotry

Congratulations!...On using the word/derivative of the word "faggot" for the 100 billionth time.

ty

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Subject: Re: Killing a enemy vechile with an orca or apache  
Posted by [Starbuzz](#) on Sun, 11 Nov 2007 00:41:02 GMT  
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NP

+1 Post

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Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Herr Surth](#) on Sun, 11 Nov 2007 09:28:30 GMT

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Quote:Well said. Also note the ad hominem. Comes good to hear that from your mouth, Mister Star-ICANTMAKESENTENCESWITHOUT"FOOL"INIT-Buzz.

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [Rocko](#) on Sun, 11 Nov 2007 09:49:18 GMT

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surth u would be cool if you weren't drinking the milk from soq's middle teet

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [CaffeineComa](#) on Sun, 18 Nov 2007 20:50:49 GMT

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Typing with caps is stupid, don't unless you actually mean to shout...

If I was in the middle of an attack with a stank I'd have to ignore the flying vehicle (surprised no-one's picked up on vechile ) mainly because I can't hit them with rockets or shells for my life. Yes they would have no doubt taken me out but you can't hit 5 stanks in one...

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [qwertwert125](#) on Mon, 26 Nov 2007 18:06:16 GMT

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wow, this thread didnt drift off topic at all.... lol

orca killing tank ---> stank rushes ----> nazi name calling ---> faggot name calling ----> me using sarcasm ineffectively to prove a point that this hingy drifted way off topic.....

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [topcap](#) on Sun, 02 Dec 2007 16:43:14 GMT

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If it is a lght tank, arti,mrl,med tank,flametank,mammy,stealth shoot them from above their rockets/missiles cant get you but buggy/hum-vee and apc can still get you

---

Subject: Re: Killing a enemy vechile with an orca or apache

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Posted by [Herr Surth](#) on Sun, 02 Dec 2007 16:56:49 GMT

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what the fuck?

---

Subject: Re: Killing a enemy vechile with an orca or apache

Posted by [sadukar09](#) on Sun, 02 Dec 2007 17:19:15 GMT

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Surth wrote on Sun, 02 December 2007 10:56what the fuck?

---